

# ParaView in a nutshell

## ParaView executive summary

- ParaView is an open-source, multi-platform data analysis and visualization application for data sets of varying sizes from small to very large.
- ParaView runs on distributed and shared memory parallel systems as well as single processor systems, laptops and desktop workstations.
- It has been successfully tested on Windows, Linux, Mac OS X, IBM Blue Gene, Cray XT3 and various Unix workstations and clusters.
- It can be run on supercomputers to analyze datasets of petascale size.
- It has a mature, feature-rich, flexible, and intuitive user interface.
- ParaView is built on an extensible architecture based on open standards.
- Commercial maintenance and support.
- ParaView uses a permissive BSD license that enables the broadest possible audience (including commercial organizations), to use the software royalty free, for most purposes.

# ParaView in a nutshell

## ParaView executive summary

- The data exploration can be done interactively in 3D or programmatically using ParaView's batch processing and Python scripting capabilities.
- Under the hood, ParaView uses the Visualization Toolkit library (VTK) as the data processing and rendering engine and has a user interface written using the Qt cross-platform application framework.



<http://www.ParaView.org>



<http://www.vtk.org>



<http://www.qt.io>

# ParaView in a nutshell

## ParaView executive summary

- ParaView is slowly becoming the standard *de-facto* for scientific visualization. It is being used in the academia, government, and many commercial institutions worldwide.
- ParaView development started in 2000 as a collaborative effort between Los Alamos National Laboratories and Kitware Inc. (lead by James Ahrens).
- ParaView is in continuous development. As of today, the primary contributors are:



U.S. Army Research Laboratory

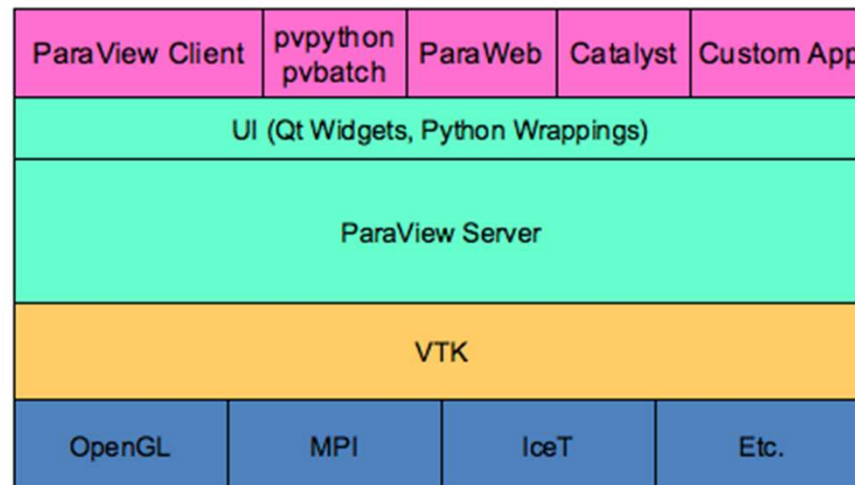


Advanced Simulation and Computing Program

# ParaView in a nutshell

## ParaView technicalities

- When you install ParaView, you are basically installing a client, a server, the VTK library, and a few additional applications and libraries (pvpython, pvbatch, ParaWeb, Catalyst and so on).
- The Visualization Toolkit (VTK) library provides the basic visualization and rendering algorithms.
- To provide basic functionalities such as rendering, parallel processing, file I/O, and parallel rendering, VTK uses several additional libraries.
- The application most people associate with ParaView is really just a small client application (ParaView) built on top of a tall stack of libraries that provide ParaView with its functionalities.
- We are going to use the client (ParaView), and whenever we refer to ParaView we are referring to the client.
- `pvbatch` is also a Python interpreter that runs Python scripts for ParaView. The one difference is that while `pvpython` is meant to run interactive scripts, `pvbatch` is designed for batch processing.
- We are going to address some basic scripting using `pvbatch`.

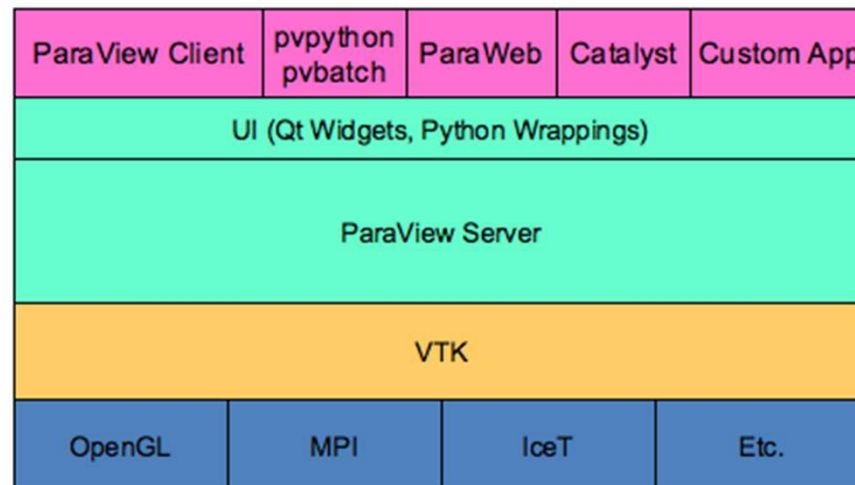




# ParaView in a nutshell

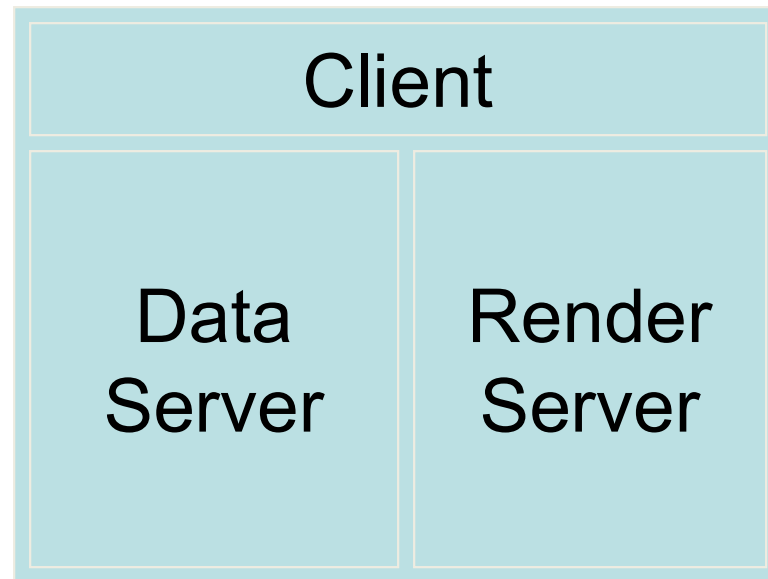
## ParaView technicalities

- The ParaView server (`pvserver`), is used for remote visualization. This executable does all of the data processing and, potentially, the rendering. You can connect ParaView to `pvserver` running remotely on an HPC resource. This allows you to build and control visualization and analysis on the HPC resource from your desktop as if you were simply processing it locally.
- Alternatively, you can use `pvdaserver` and `pvrenderserver`. These can be thought as the `pvserver` split into two separate executables: one for the data processing part, `pvdaserver`, and one for the rendering part, `pvrenderserver`. Splitting these into separate processes makes it possible to perform data processing and rendering on separate computing nodes.
- We are not going to address how to use `pvserver`, `pvdaserver`, and `pvrenderserver`.
- The main reason is that in order to use these applications requires some IT knowledge that we can not cover on these slides, nevertheless, the way we use the GUI or the scripting capabilities is the same as if we were using ParaView.



# ParaView in a nutshell

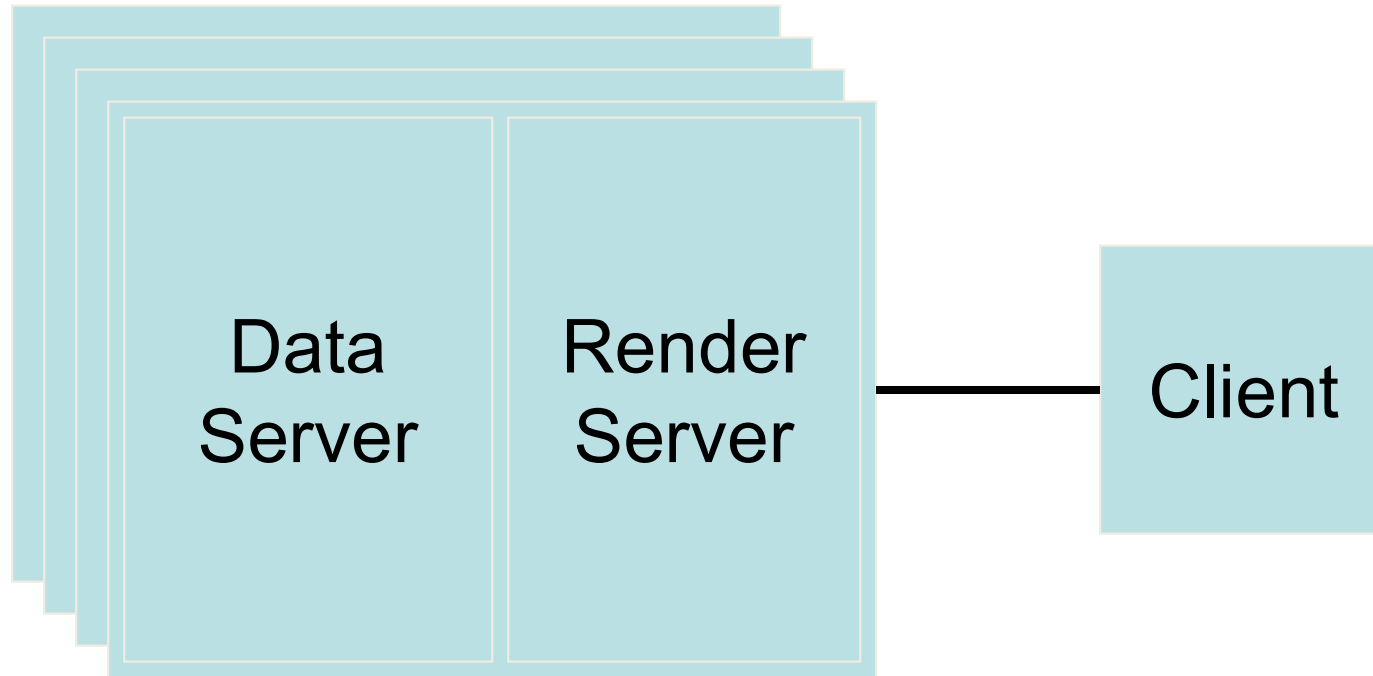
## ParaView architecture – Standalone execution



- In standalone mode, the client, data server, and render server are all combined into a single serial application.
- When you run the ParaView application, you are automatically connected to a built-in server so that you are ready to use the full features of ParaView.
- **This is how we are going to work.**

# ParaView in a nutshell

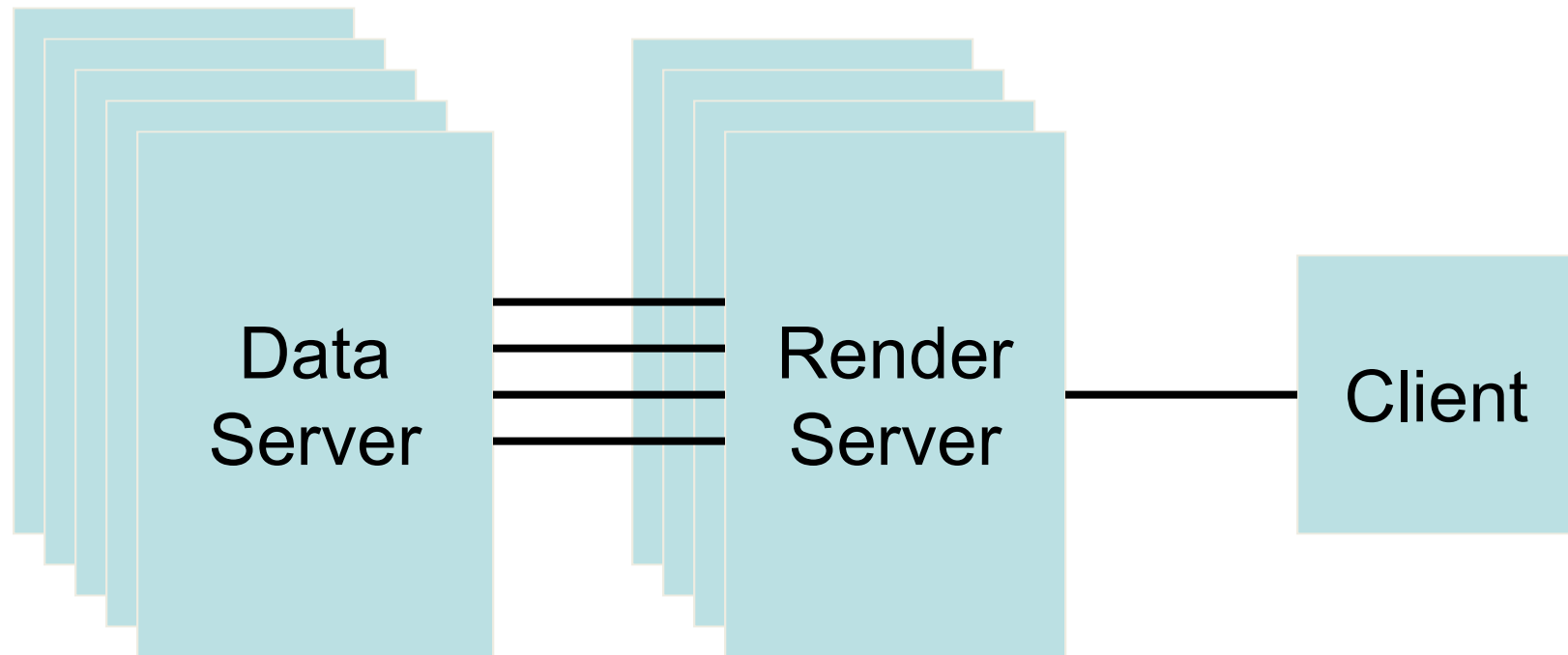
## ParaView architecture – Client-Server execution



- In client-server mode, you execute the `pvserver` program on a parallel machine and connect to it with the ParaView client application.
- The `pvserver` program has both the data server and render server embedded in it, so both data processing and rendering take place there.
- The client and server are connected via a socket.

# ParaView in a nutshell

## ParaView architecture – Client-Render Server-Data Server execution



- In this mode, all three applications are running in separate programs.
- The client is connected to the render server via a single socket connection.
- The render server and data server are connected by many socket connections, one for each process in the render server.

# ParaView in a nutshell



<http://www.ParaView.org/in-situ/>

- **What is that?**

Catalyst is a library for in situ (also known as co-processing or co-visualization) integration into simulations and other applications.

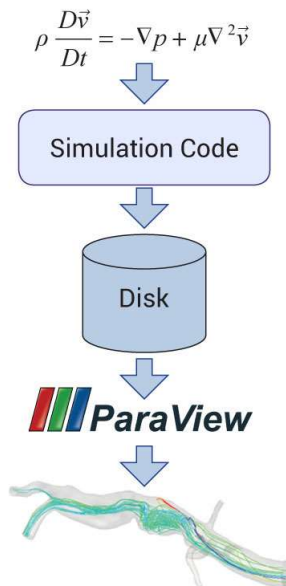
In other words, the post-processing is done as the simulation runs. No need to read the simulation data to do post-processing.

**Where can I get it?**

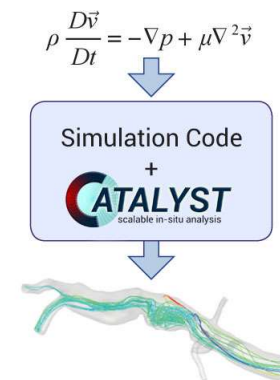
You already have it. It is distributed with ParaView binaries.

# ParaView in a nutshell

- **Advantages of in situ analysis and visualization:**
  - The post-processing is done as the simulation is running, we do not need to wait for the simulation to end.
  - No more expensive IO.
  - We have the full computational power of the supercomputer available to do this processing.
  - Writing the results from the analysis and visualization will be much smaller and faster than the original full simulation data.



Traditional post-processing approach



In situ analysis and visualization, co-processing or co-visualization.

# ParaView vs. paraFoam

- paraFoam is the main post-processor distributed with OpenFOAM®. However, you can use other alternatives (commercial or open source).
- Just to make it clear, paraFoam is a wrapper of a third-party open source product named ParaView ([www.ParaView.org](http://www.ParaView.org)). In theory paraFoam and ParaView are the same.
- As we are going to work with OpenFOAM®, let us make clear the difference between ParaView and paraFoam.
- The main post-processing tool provided with OpenFOAM® is a reader module to run with ParaView. The module is compiled into two libraries, **PV4FoamReader** and **vtkPV4Foam**.
- To visualize data obtained from OpenFOAM, you do not need to use paraFoam, you can use an stand-alone version of ParaView.
- In the user guide, it is written that it is highly recommended to use paraFoam.
- However, we have found that paraFoam is significantly slower than ParaView. Therefore, we prefer to use ParaView.

# ParaView vs. paraFoam

- Basically, when we use paraFoam we load the libraries `PV4FoamReader` and `vtkPV4Foam`.
- We also create the empty file `case.OpenFOAM` used by paraFoam to load the case.
- If you do not want to use paraFoam, just create the empty file `case.OpenFOAM` and open it with ParaView.
- In the terminal type,
  - `$> touch case.OpenFOAM`
  - `$> paraview case.OpenFOAM`
- Or in one single step,
  - `$> touch case.OpenFOAM | paraview case.OpenFOAM`

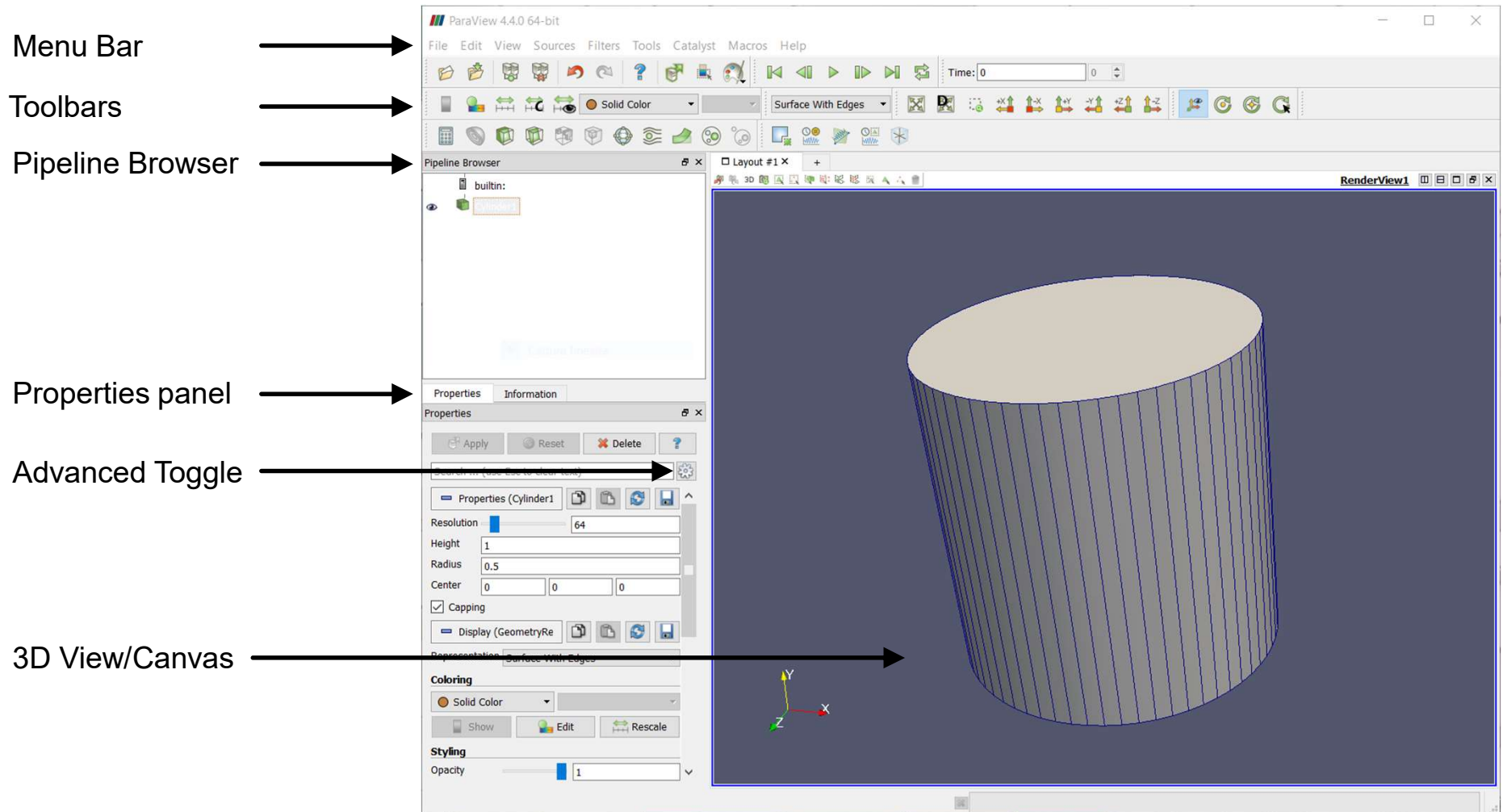


# ParaView vs. paraFoam

- FYI, if you use the default building options, paraFoam is compiled with no MPI support and no Python support.
- To compile paraFoam with MPI support, in the file *makeParaView4* (located in the directory `$WM_THIRD_PARTY_DIR`) set the option **withMPI** to true,
  - **withMPI = true**
- While you are working with the file *makeParaView4*, you might consider enabling Python support,
  - **withPYTHON = true**
- In the workstations, you will find a stand-alone version of ParaView (version 5.0.1) with MPI support and Python support.
- The following GUI description is the same for ParaView and paraFoam.

# ParaView overview

## Default User Interface

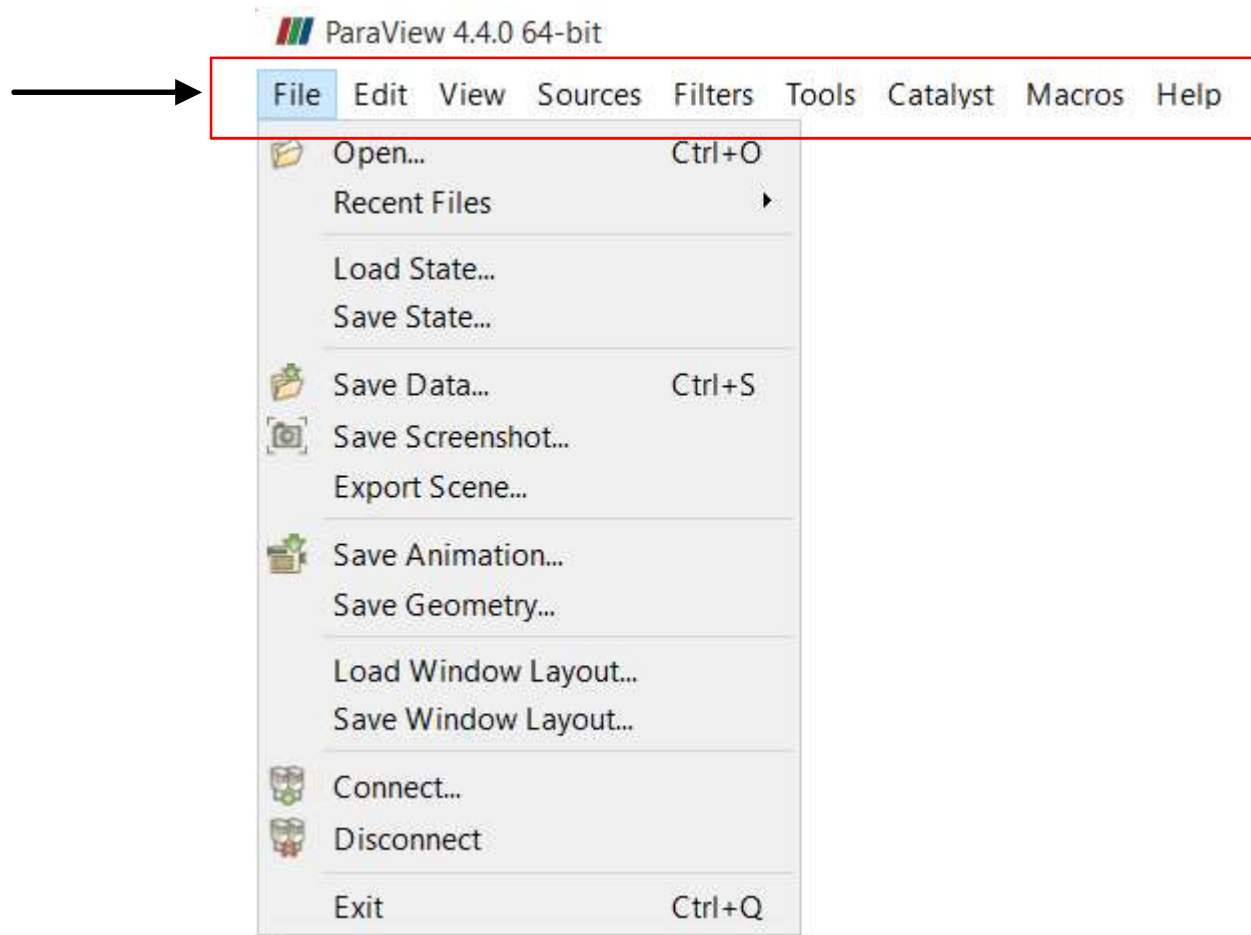


- Note that the GUI layout is highly configurable, so that it is easy to change the look of the window.

# ParaView overview

## Menu bar

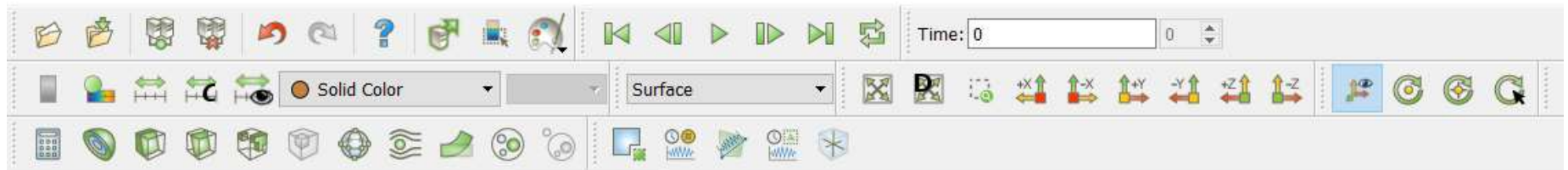
- As with just about any other program, the menu bar allows you to access the majority of features



# ParaView overview

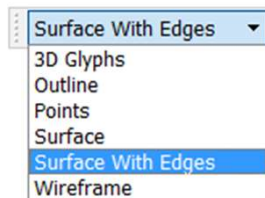
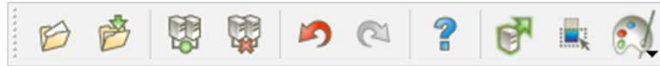
## Toolbars

- The toolbars provide quick access to the most commonly used features within ParaView.
- By right clicking on the bar or selecting View → Toolbars, you can show/hide what features to see on the toolbar.



# ParaView overview


## Toolbars

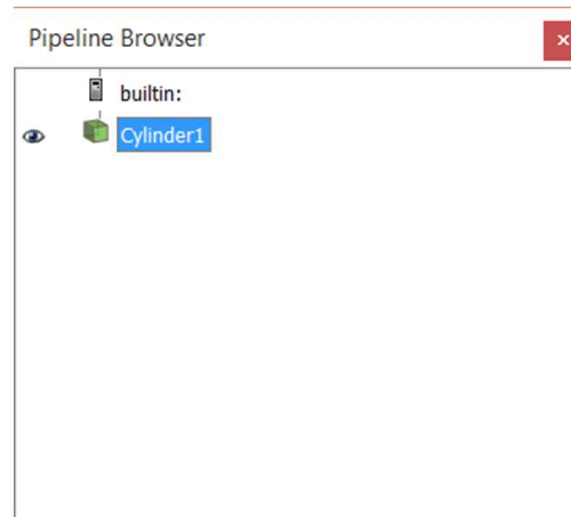


- Main Controls
- VCR Controls
- Current Time Controls
- Active Variable Controls
- Representation Toolbar
- Camera Controls
- Center Axes Controls
- Common Filters
- Data Analysis Toolbar

# ParaView overview


## Pipeline Browser

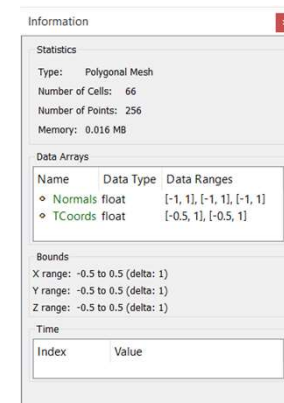
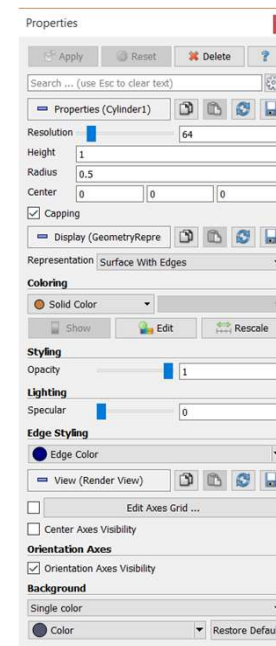
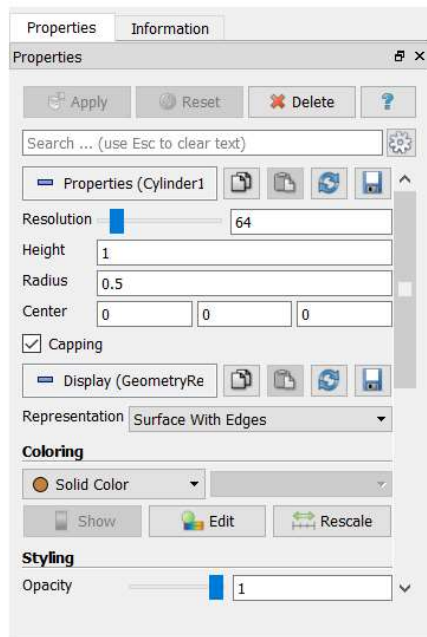
- ParaView manages the reading and filtering of data with a pipeline.
- The pipeline browser allows you to view the pipeline structure and select pipeline objects.
- It provides a convenient list of pipeline objects with an indentation style that shows the pipeline structure.
- By clicking on the eyeball icon  you can show/hide objects.



# ParaView overview

## Pipeline Browser

- The properties panel allows you to view and change the parameters of the current pipeline object.
- On the properties panel there is an advanced properties toggle  that shows and hides advanced controls.
- The properties are by default coupled with an information tab that shows basic summary of the data produced by the pipeline object.

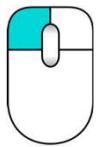


# ParaView overview

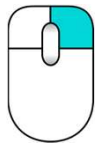
## Mouse interaction

- You can modify the mouse buttons interaction in the tab camera of the menu Edit → Settings.

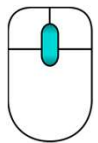
Mouse interaction in the 3D view



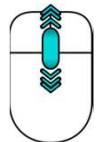
Rotate



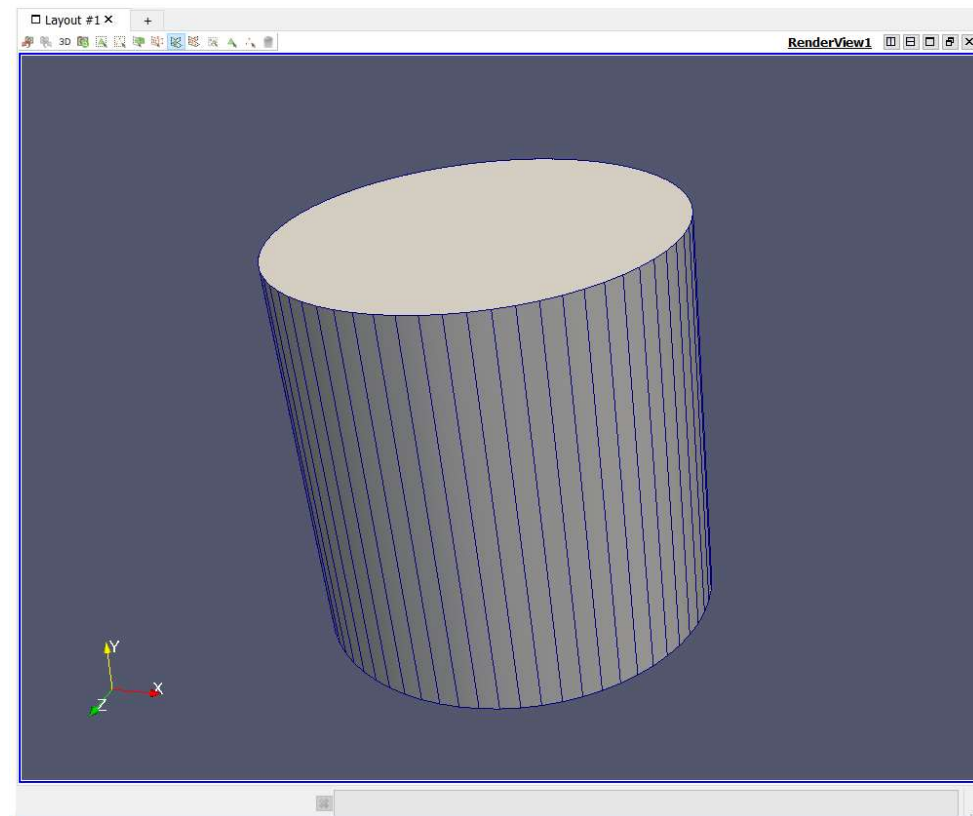
Zoom



Pan



Zoom

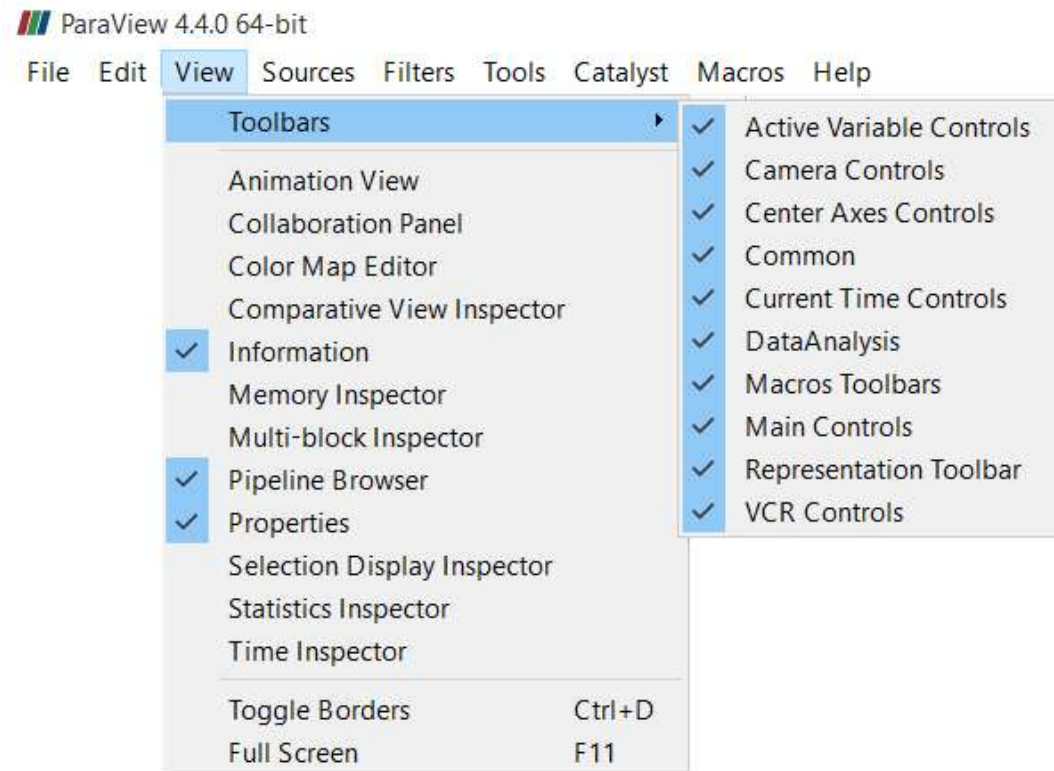




# ParaView overview

## User Interface Components

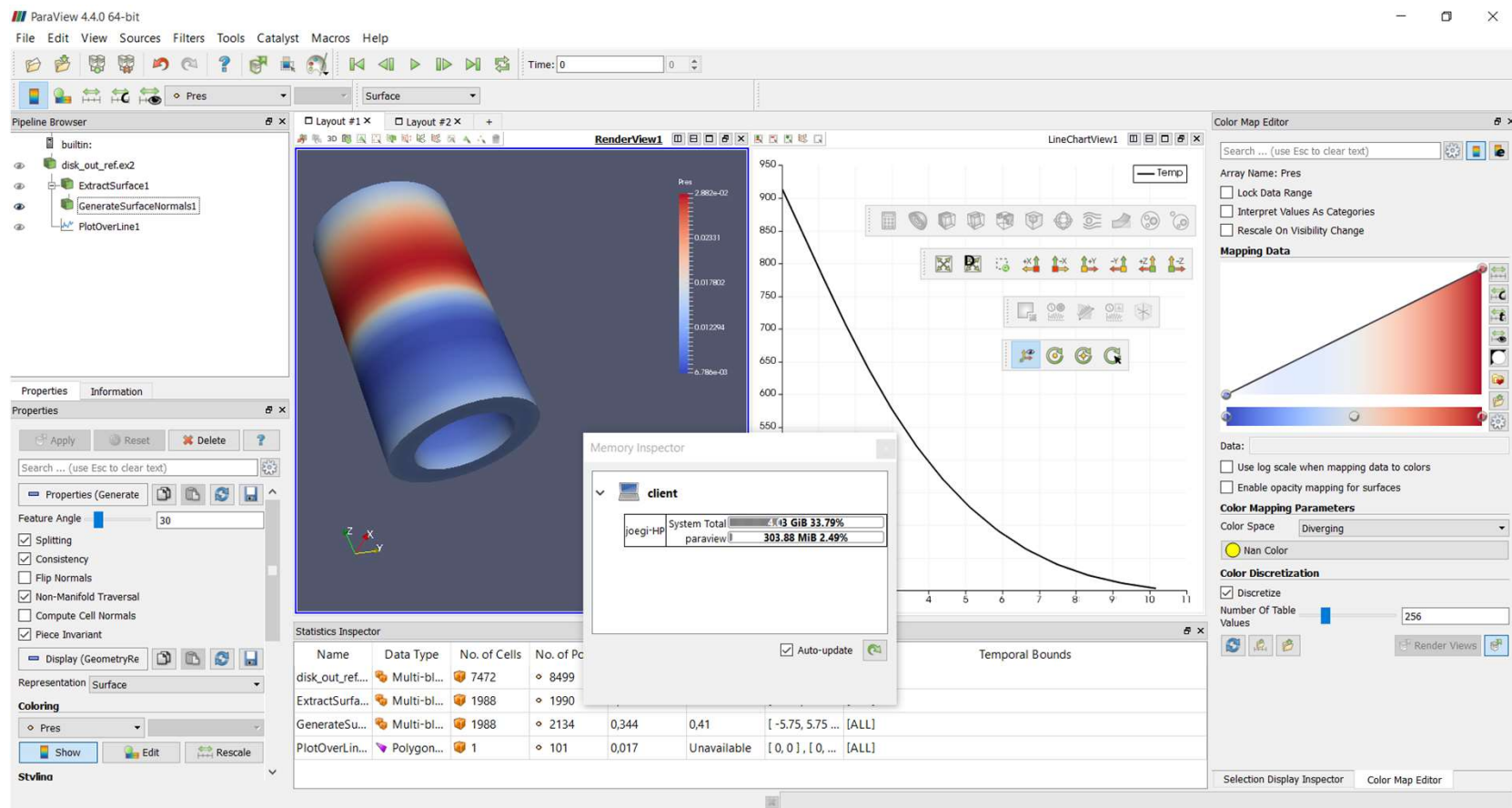
- By right clicking on the toolbar or selecting **View** → **Toolbars**, you can show/hide what features to see on the user interface.



# ParaView overview

## User Interface Customization

- Remember, the default user interface is highly customizable.
- The GUI is designed to present data so that you may view, interact with, and explore your data.

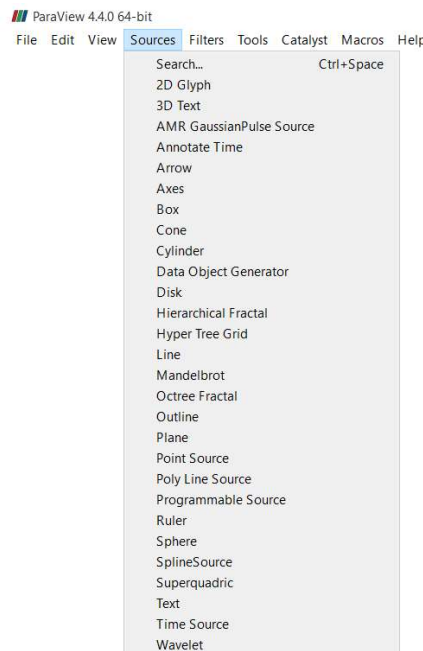


# Roadmap

- ~~1. ParaView in a nutshell~~
- ~~2. ParaView vs. paraFoam~~
- ~~3. ParaView GUI overview~~
- 4. Basic usage – Sources and filters**
- ~~5. Scientific visualization with  
paraFoam/ParaView~~


# ParaView basic usage – Sources and filters

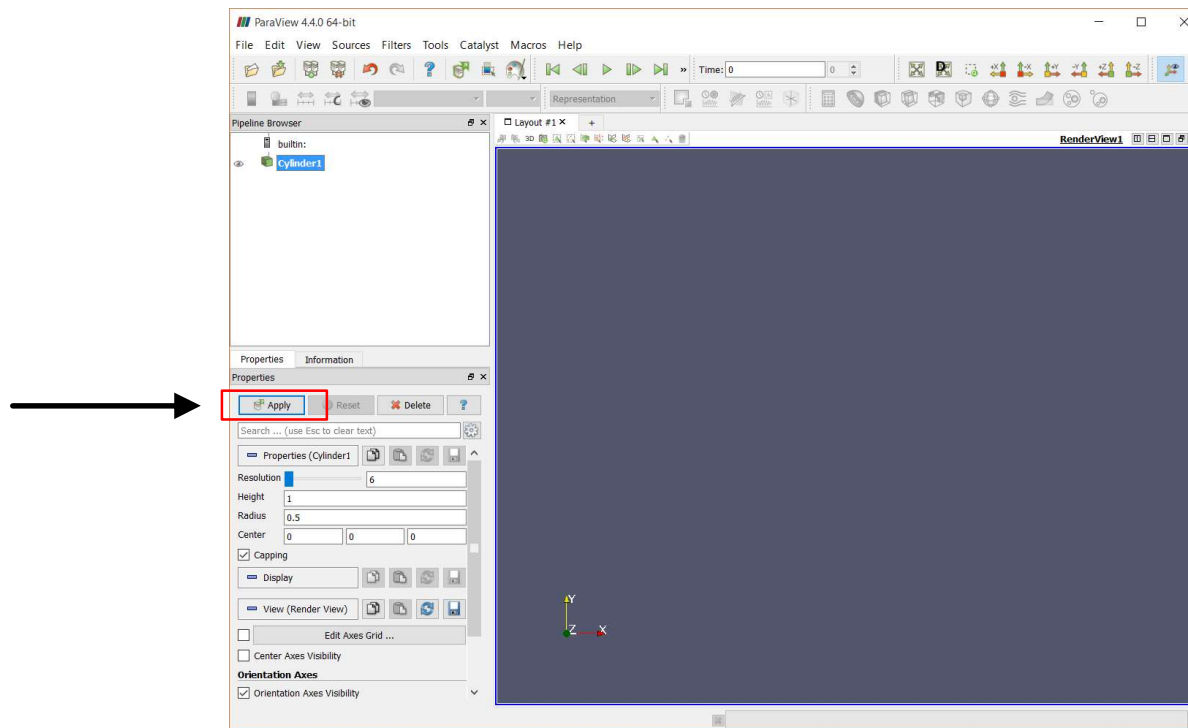
- The following basic usage description is the same for paraFoam.
- There are two ways to get data into ParaView: read data from a file (a `Reader`) or generate data with a source object (`Sources`).
- All sources are located in the `Sources` menu.
- Sources are very handy when exploring ParaView's features.
- They can be used to add annotations and new objects to interact with the visualization pipeline.



# ParaView basic usage – Sources and filters

## Creating a Source

- Go to the Sources menu and select Cylinder.
- You will notice that an item named Cylinder1 is added to and selected in the pipeline browser.
- You can see the properties of the cylinder source in the properties panel.
- Click the Apply button  to accept the default parameters.



# ParaView basic usage – Sources and filters

## Interacting with the 3D view

- At this point, experiment in the 3D view by pressing the mouse buttons to perform different rotate, pan and zoom operations.
- Also, try using the buttons in conjunction with the `shift` and `ctrl` modifier keys.
- Interact with the `Camera Controls` toolbar to change the view and zoom the data.




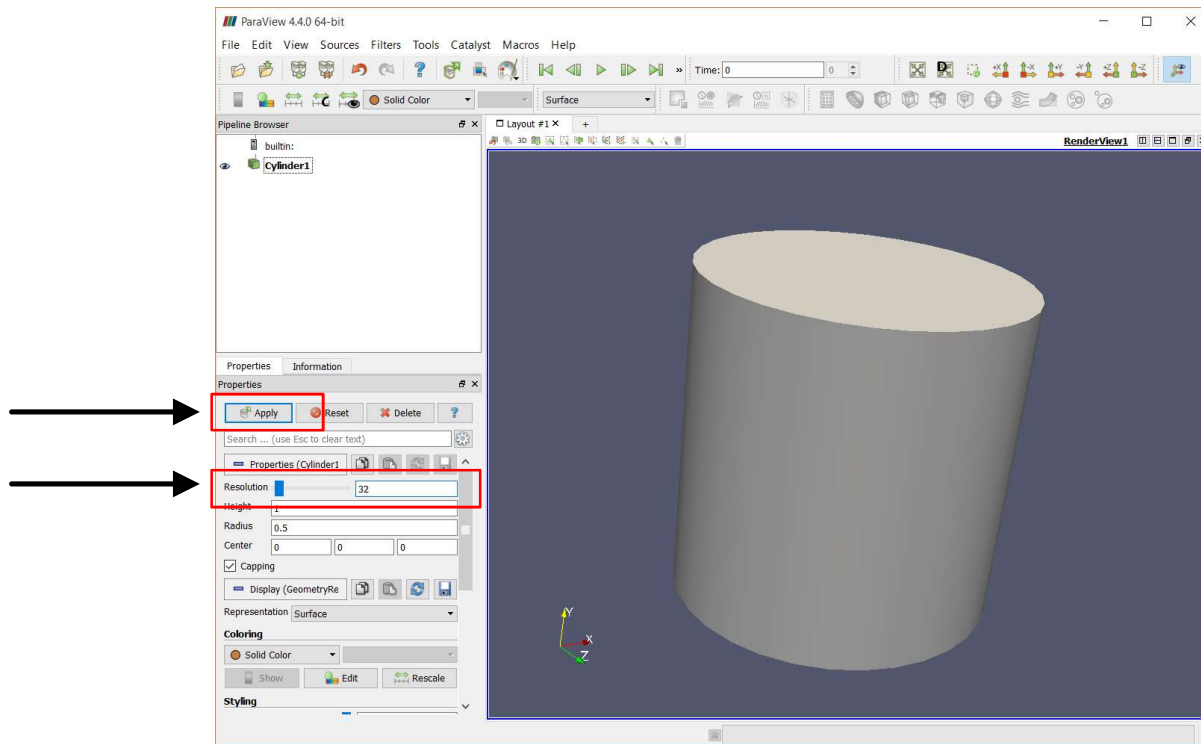
- Interact with the `Center Axes Controls` toolbar, to change the center of rotation of the source.



# ParaView basic usage – Sources and filters


## Creating a Source

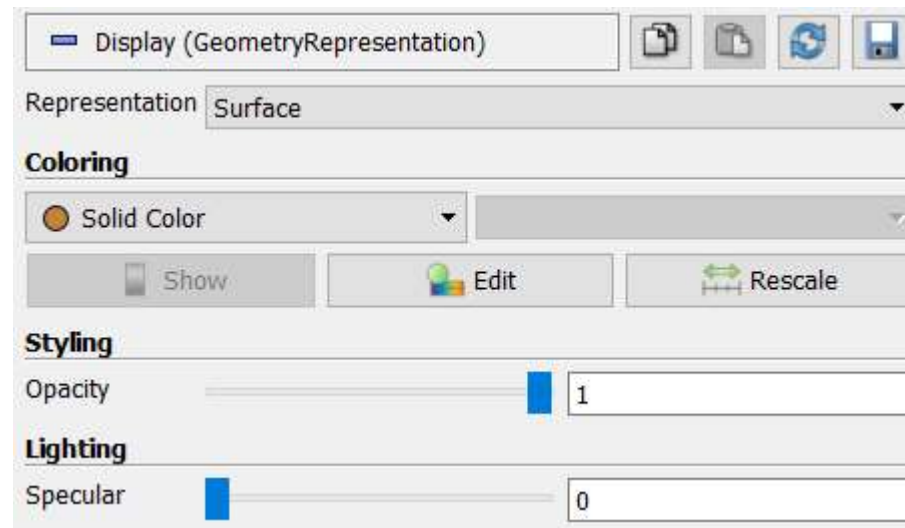
- To change the cylinder properties, select the object in the pipeline browser and modify the properties.
- Increase the cylinder resolution to 32.
- Remember, every time you modify an object in the pipeline browser you need to press the apply button  to accept the new parameters.



# ParaView basic usage – Sources and filters

## Creating a Source


- If you scroll down the properties panel, you will notice a set of `Display` properties.
- These options affects how the object is visualize in the 3D view. Try to change the color and opacity of the source.
- You will also notice that you do not need to press the Apply button  Apply

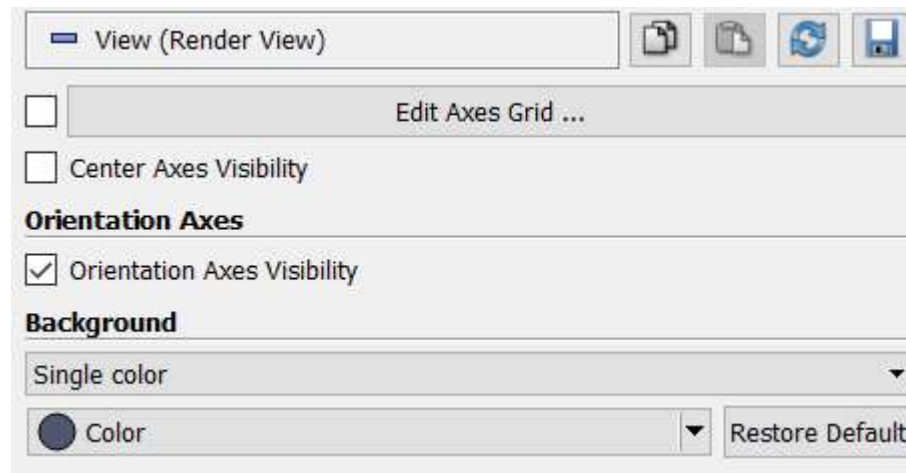




# ParaView basic usage – Sources and filters

## Creating a Source

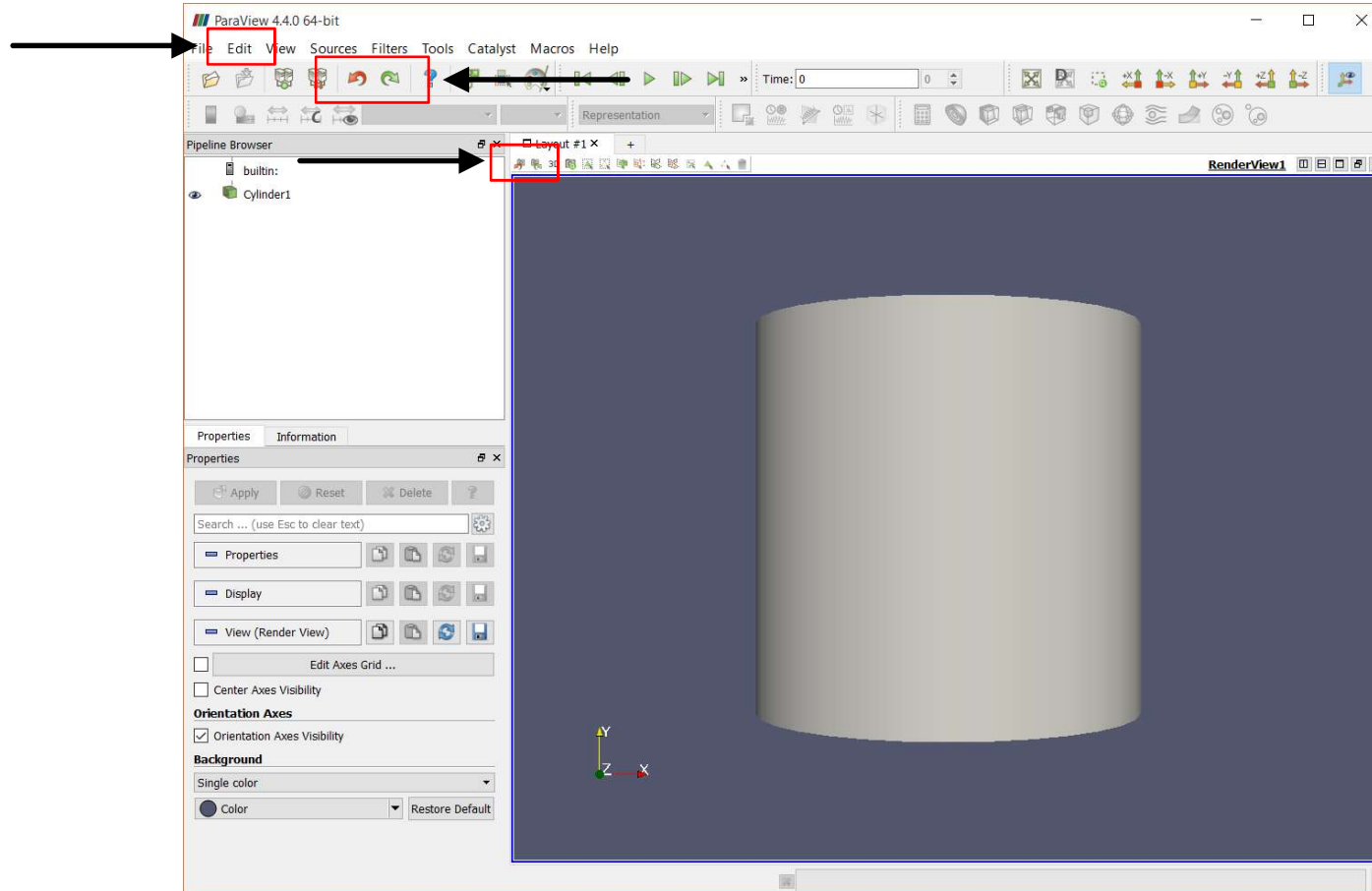
- If you scroll down the properties panel, you will notice a set of `View` properties.
- These options affects the background of the 3D view, and shows axes visibility and the bounding box visibility.
- You will also notice that you do not need to press the Apply button 



# ParaView basic usage – Sources and filters

## Creating a Source

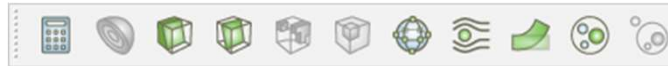
- You can undo and redo pipeline and camera modifications.
- You can access the undo and redo functions from the `Edit` menu or the toolbar.



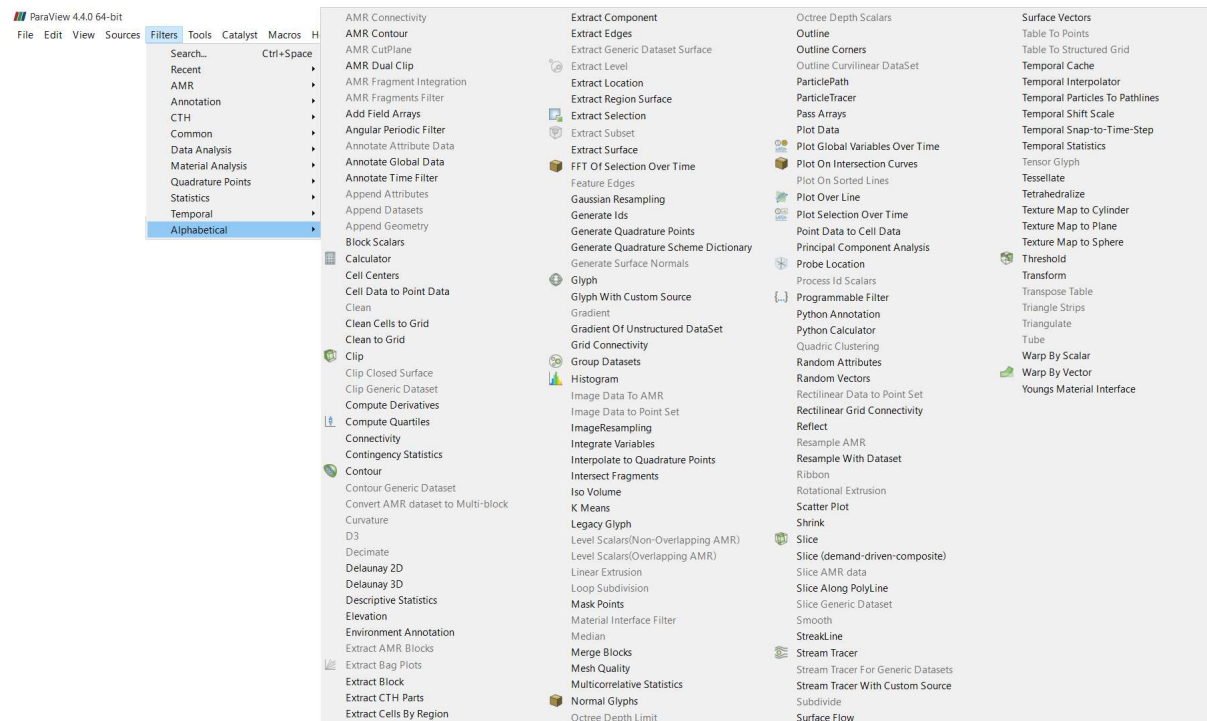
# ParaView basic usage – Sources and filters

## Creating a Filter

- Filters are functions that generate, extract or derive features from the data.
- They are attached to readers, sources, or others filters.
- You can access the most commonly used filters from the `Common Filters` toolbar





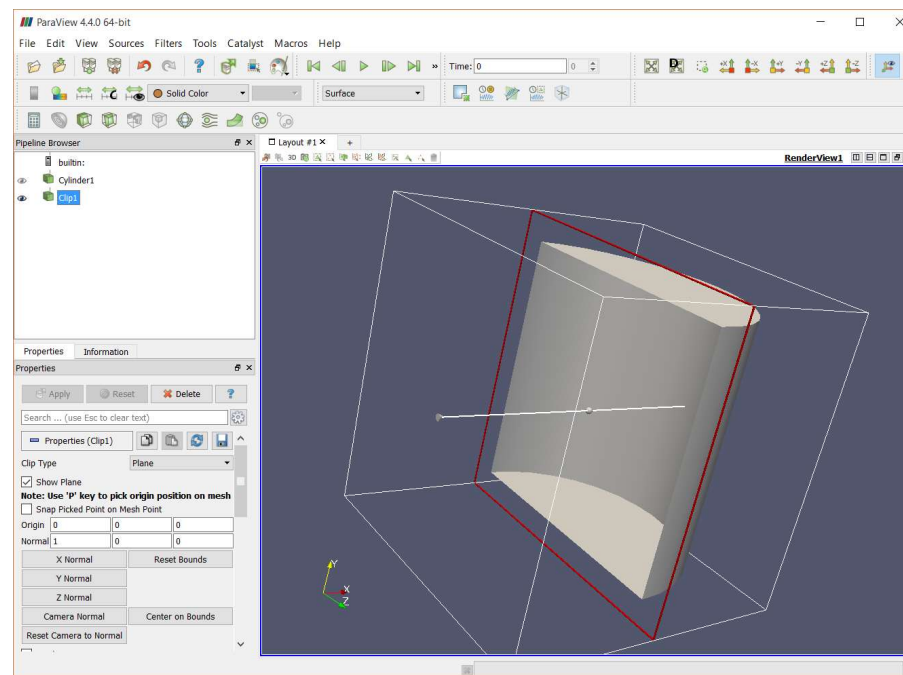
- You can access all the filters from the menu `Filter`.



# ParaView basic usage – Sources and filters


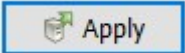
## Creating a Filter

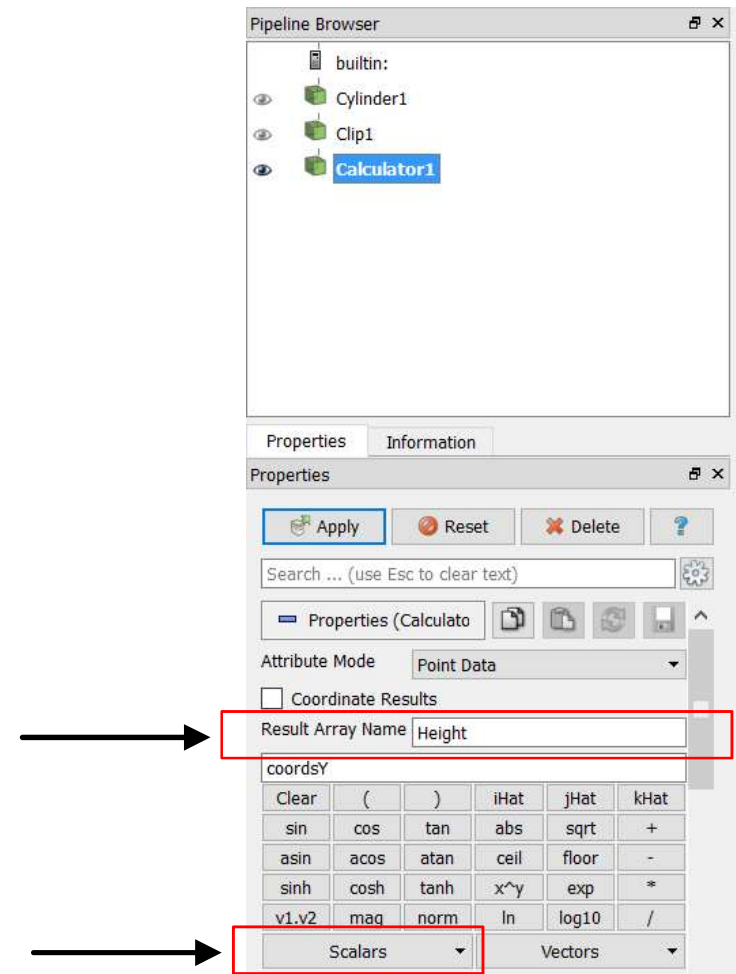
- Let us apply a filter to the cylinder source.
- From the Common Filters toolbar select the Clip filter  and use the default options.
- You will see that the new filter is automatically selected and rendered.
- Remember, to show/hide objects in the pipeline browser press the eyeball icon 



# ParaView basic usage – Sources and filters

## Creating a Filter

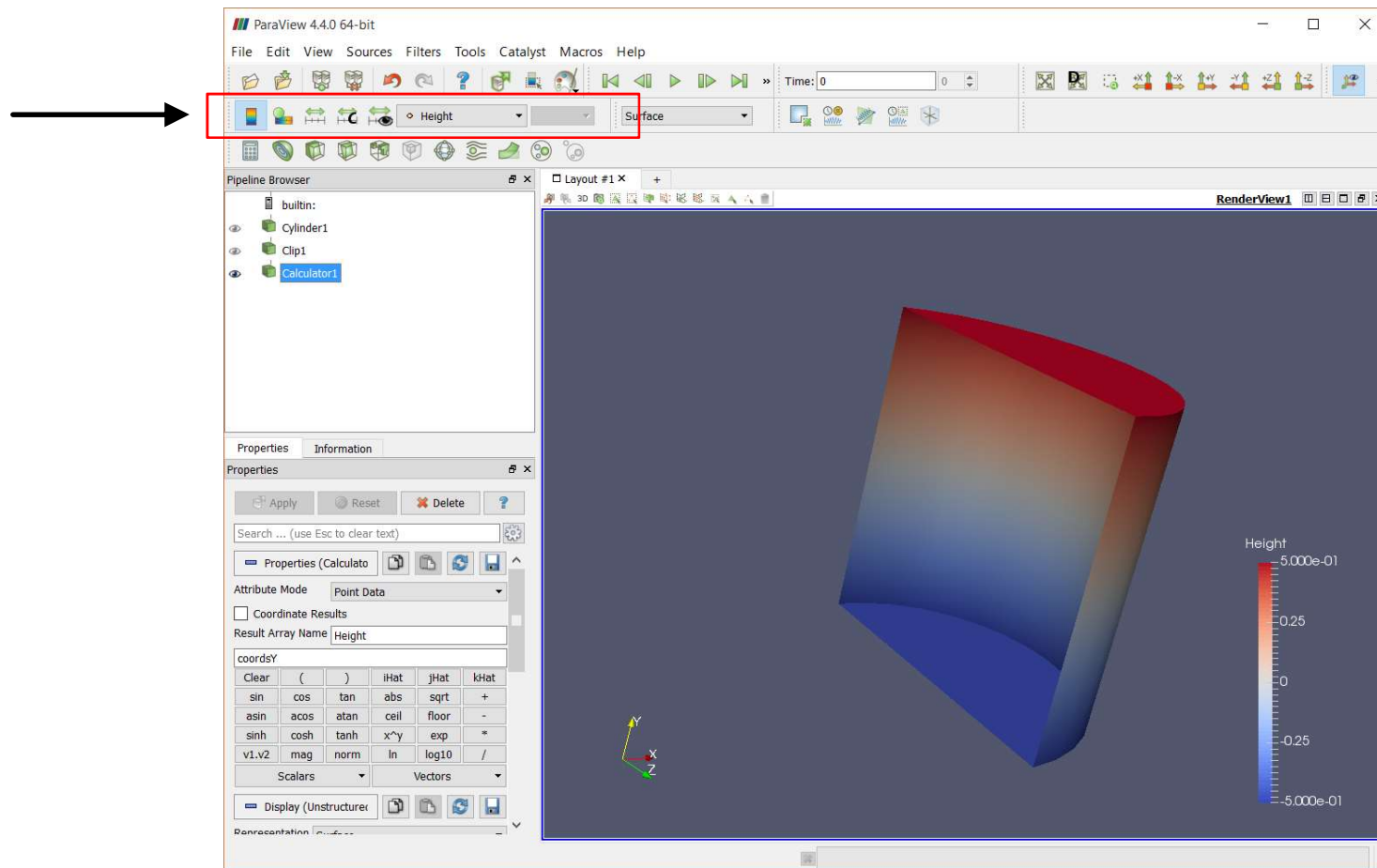
- Let us apply the calculator filter to the `Clip1` object.
- From the Common Filters toolbar select the Calculator filter 
- Change the Result Array Name to `Height`.
- Select from the Scalars drop-down menu `coordsY`.
- Click Apply 



# ParaView basic usage – Sources and filters

## Creating a Filter

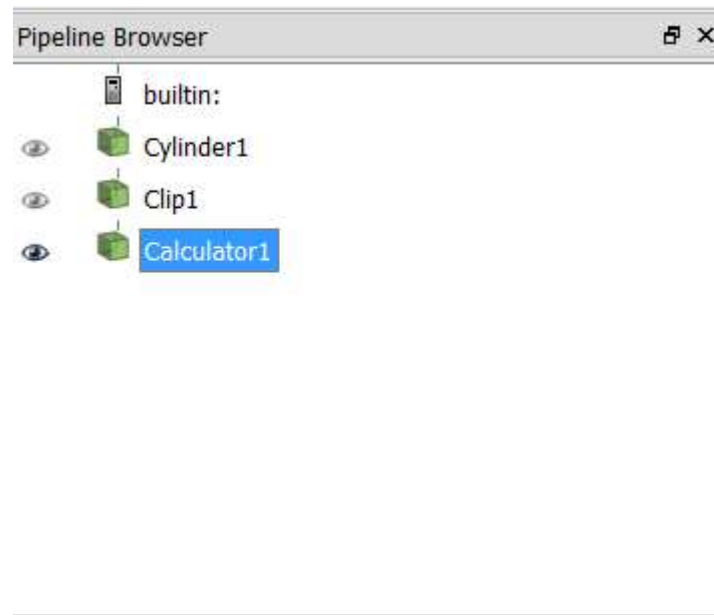
- Let us color the cylinder by the variable created using the calculator.
- From the Active Variables Controls toolbar select Height.



# ParaView basic usage – Sources and filters

## Creating a Filter

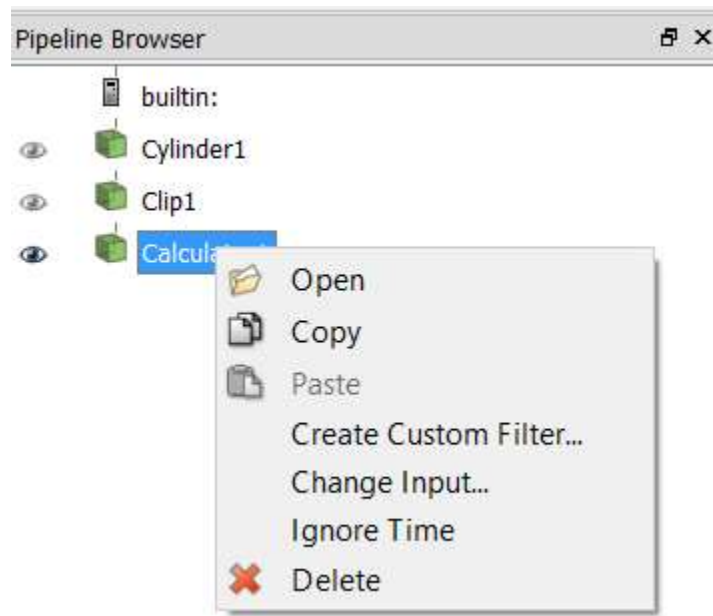
- Notice the hierarchy in the pipeline browser.
- The `Clip1` filter is applied to the `Cylinder1` source, and the `Calculator1` filter is applied to the `Clip1` filter.
- The object `Calculator1` will inherit everything from `Clip1` (and therefore from `Cylinder1`), but `Clip1` will not inherit anything from `Calculator1`.



# ParaView basic usage – Sources and filters

## Deleting a Source or a Filter

- If you want to erase a source or a filter, just right click on the object in the pipeline browser and select `Delete`.
- Alternatively, go to the `Edit` menu and select `Delete`.

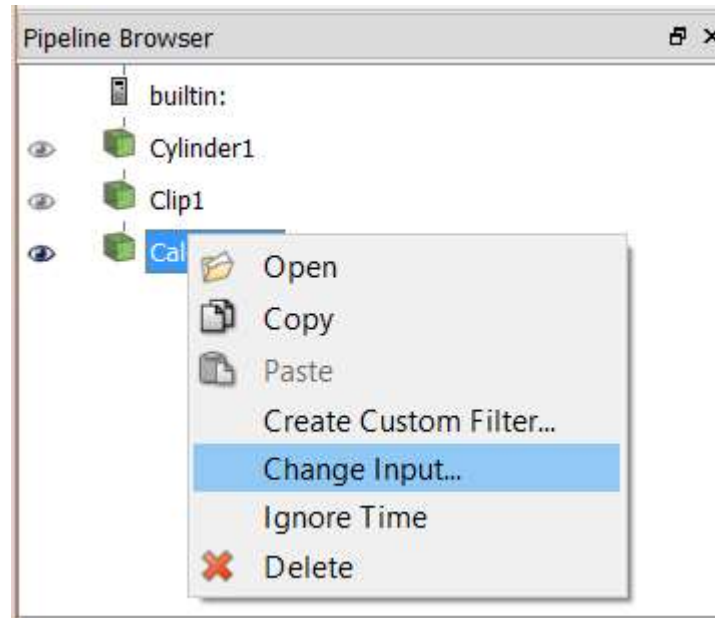




# ParaView basic usage – Sources and filters

## Changing Source hierarchy

- If you want to change how the objects are connected in the pipeline browser (and hence the hierarchy), just right click on the object in the pipeline browser and select Change Input.



- Alternatively, go to the `Edit` menu and select `Change Input`.
- At this point try to add more sources and filters, and play around with the different options available.

# Scientific visualization with paraFoam/ParaView

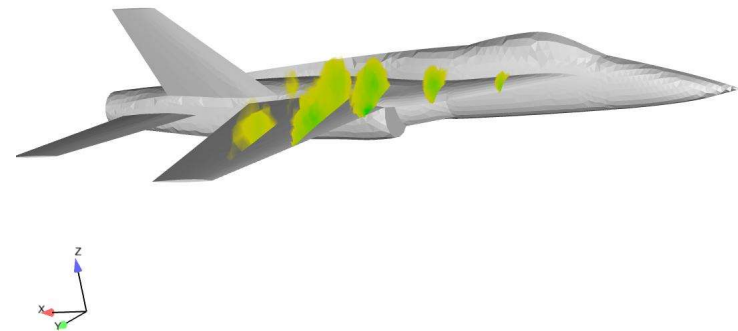
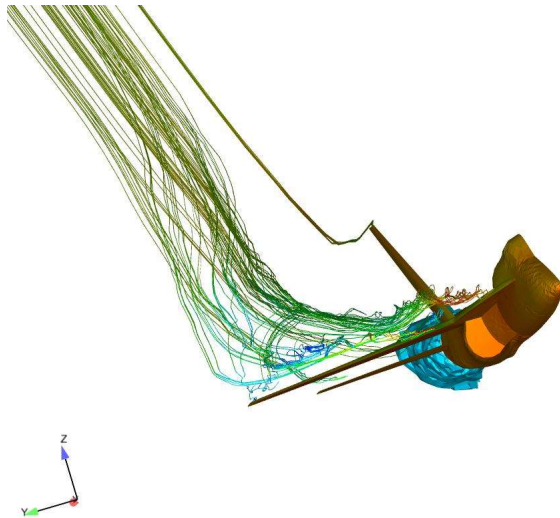
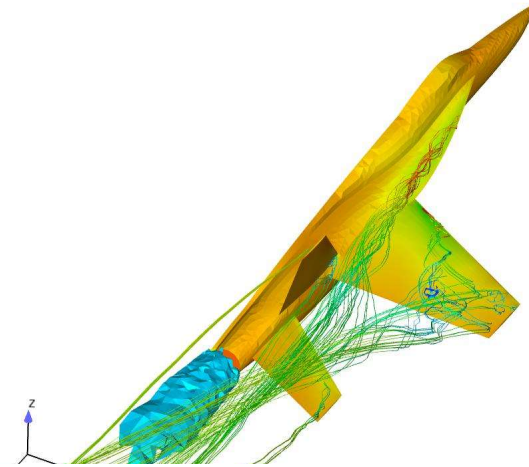
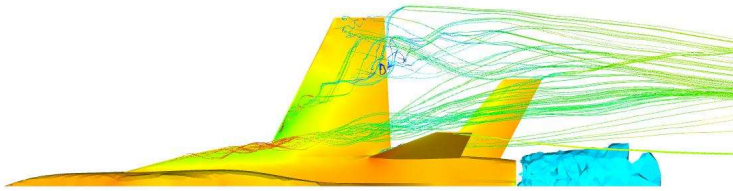
- Let's do some scientific visualization using paraFoam. Go to the directory:

```
$PTOFC/101PARAVIEW/yf17
```



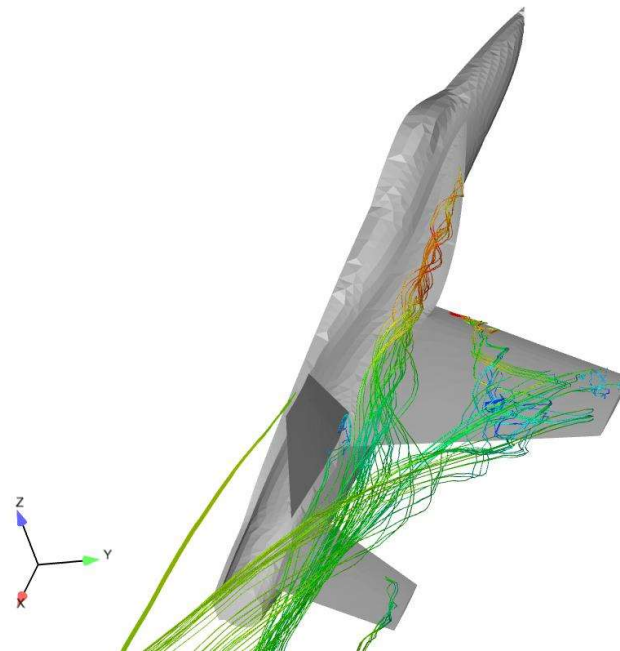
- From this point on, please follow me.
- We are all going to work at the same pace.
- Remember, \$PTOFC is pointing to the path where you unpacked the tutorials.

# Scientific visualization with paraFoam/ParaView



Some pretty pictures

# Scientific visualization with paraFoam/ParaView



Some pretty pictures – Kind of a qualitative validation

# Scientific visualization with paraFoam/ParaView

## What are we going to do?

- We will use this case to introduce paraFoam/ParaView.
- We do not need to generate the mesh or run the simulation, the mesh and solution are already in the case directory. However, all the dictionaries to run the simulation are included.
- To find the numerical solution we used the solver `sonicFoam`.
- `sonicFoam` is a transient solver for trans-sonic/supersonic, laminar or turbulent flow of compressible gas.
- In this case we ran an inviscid simulation (Euler equations), we imposed boundary conditions at the intake and exhaust of the airplane to let the flow go out (engine intake) and go in (exhaust gases) of the domain, and we set a free stream velocity with an incidence angle.

# Scientific visualization with paraFoam/ParaView

## Visualizing the case

- Go to the directory `$PTOFC/101PARAVIEW/yf17` and type in the terminal:

1. `$> tar -xzf c0.tar.gz`
2. `$> cd c0`

- We will do the post processing using paraFoam, in the terminal type

1. `$> paraFoam`

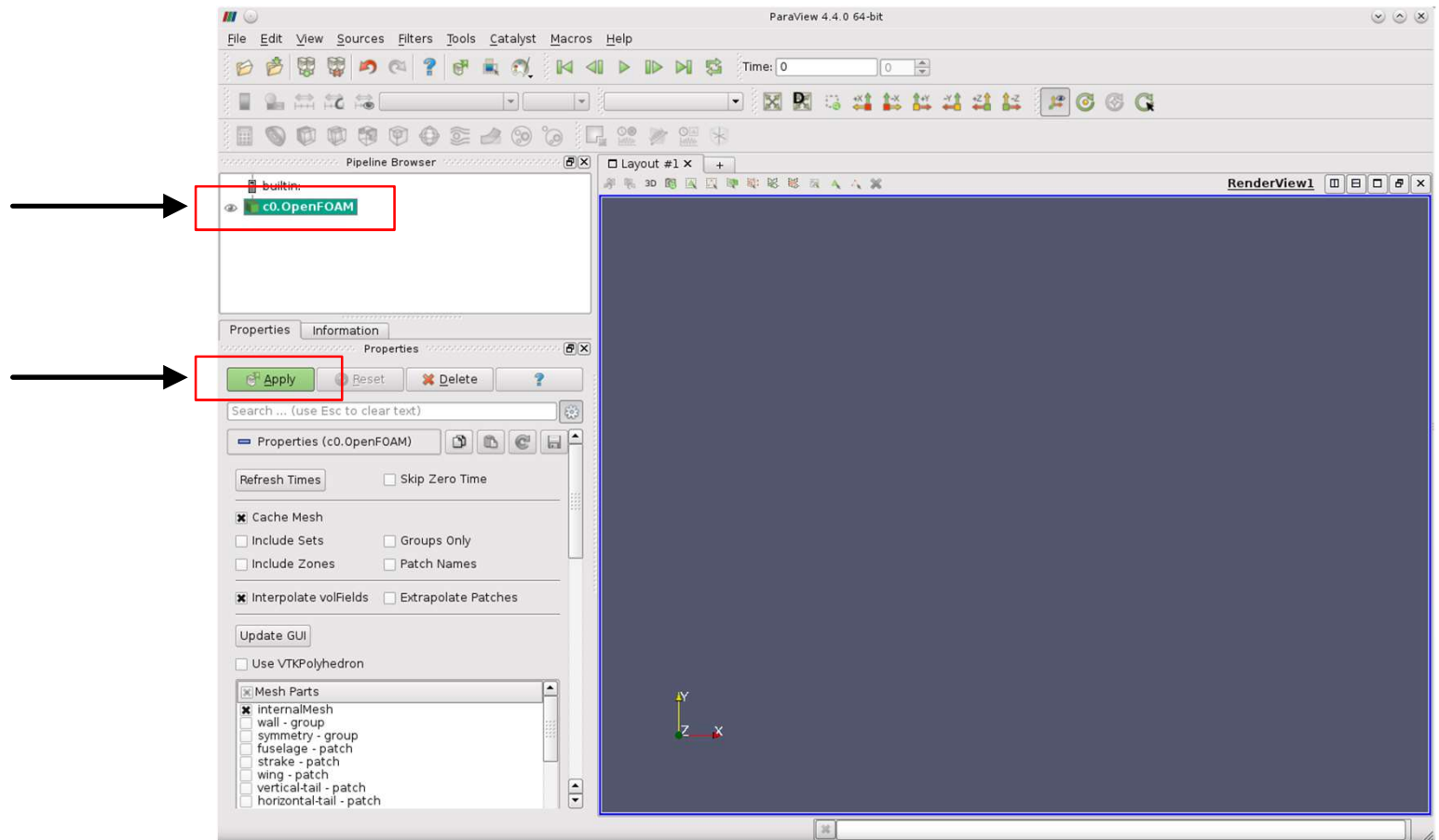
- If you want to use ParaView instead, in terminal type

1. `$> touch case.foam`
2. `$> paraview case.foam`

# Scientific visualization with paraFoam/ParaView

## Reading in data

- The object `c0.OpenFOAM` in the pipeline browser is the newly created object (Reader).
- To load the data, click Apply



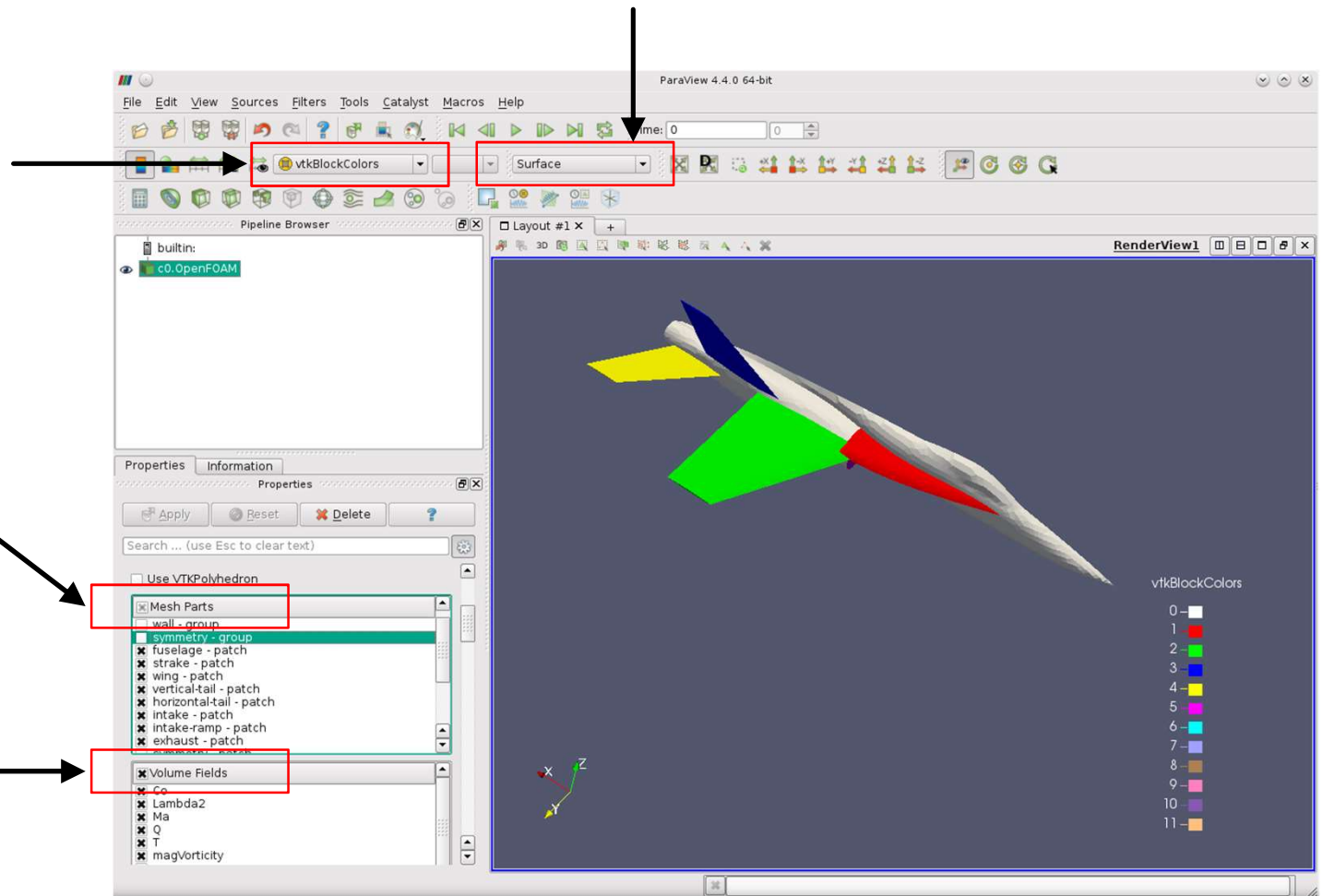
# Scientific visualization with paraFoam/ParaView

## Data representation and field coloring

- From the Representation toolbar select Surface.
- From the Active Variables Controls toolbar select vtkBlockcolors.

Uncheck internalMesh and check all the mesh parts related to the airplane

Select all fields



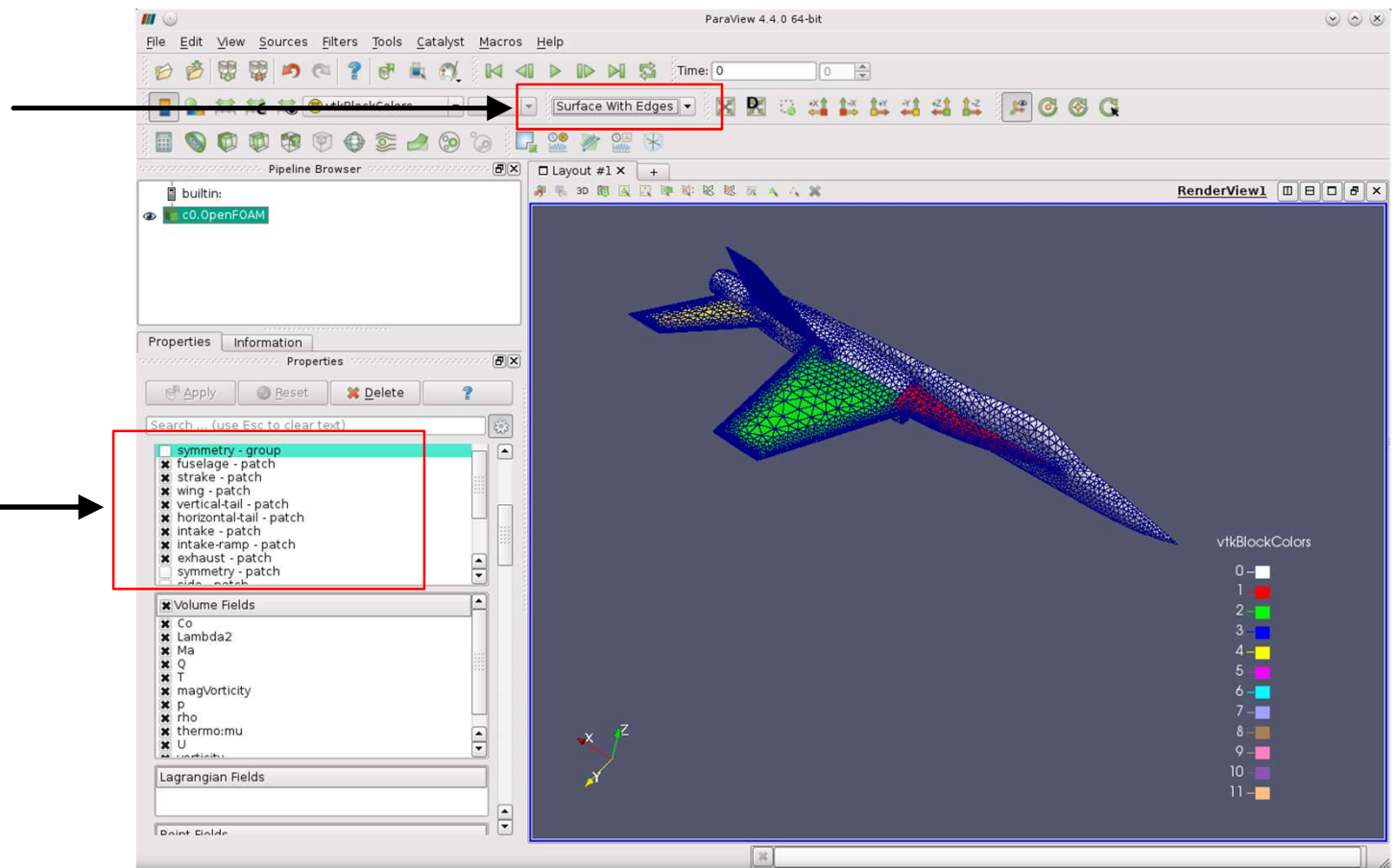


# Scientific visualization with paraFoam/ParaView

## Data representation and field coloring

- From the Representation toolbar select Surface with Edges.
- Feel free to play with the other available representation options. For the moment, avoid the volume representation.

Select only the mesh parts associated to the airplane

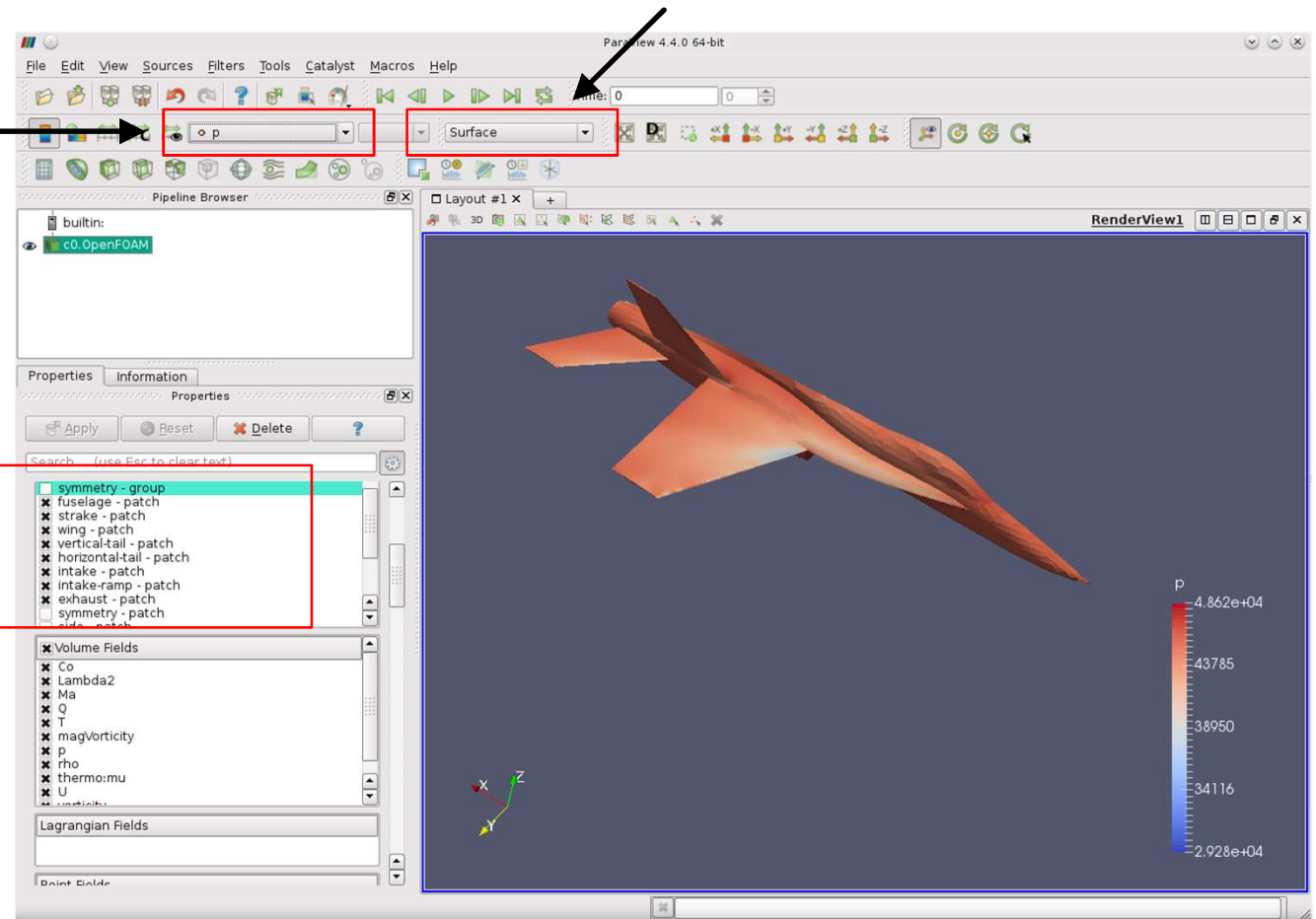


# Scientific visualization with paraFoam/ParaView

## Data representation and field coloring

- From the Active Variables Controls toolbar select  $p$  (pressure).
- From the Representation toolbar select Surface.

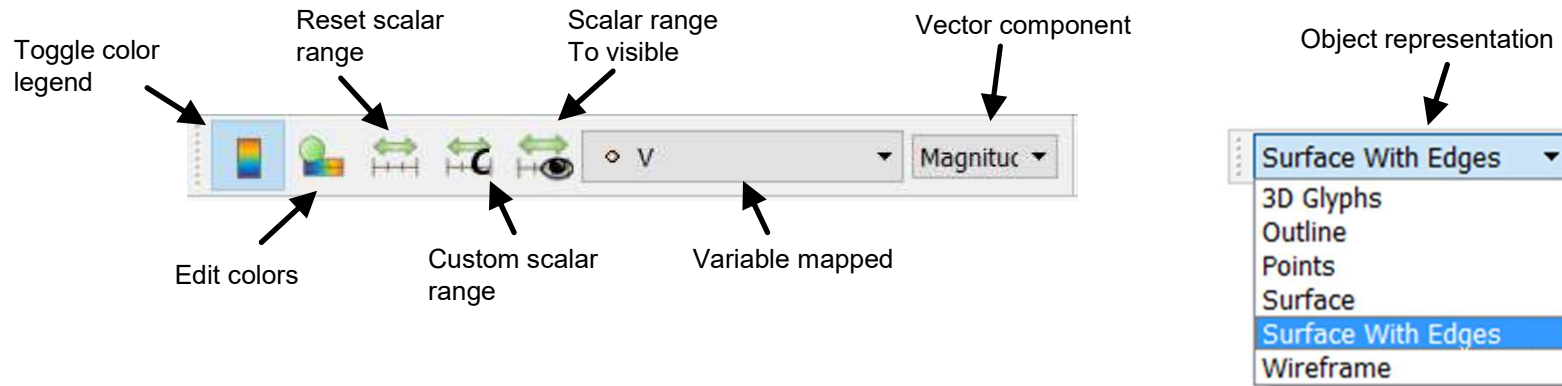
Select only the mesh parts associated to the airplane





# Scientific visualization with paraFoam/ParaView

## Data representation and field coloring

- Before continuing, let us take a quick look at the Active Variables Controls and Representation toolbars.



- In the variables drop-down menu, the symbol  means that the variable is plot in the nodes.
- In the variables drop-down menu, the symbol  means that the variable is plot in the cell center.

# Scientific visualization with paraFoam/ParaView

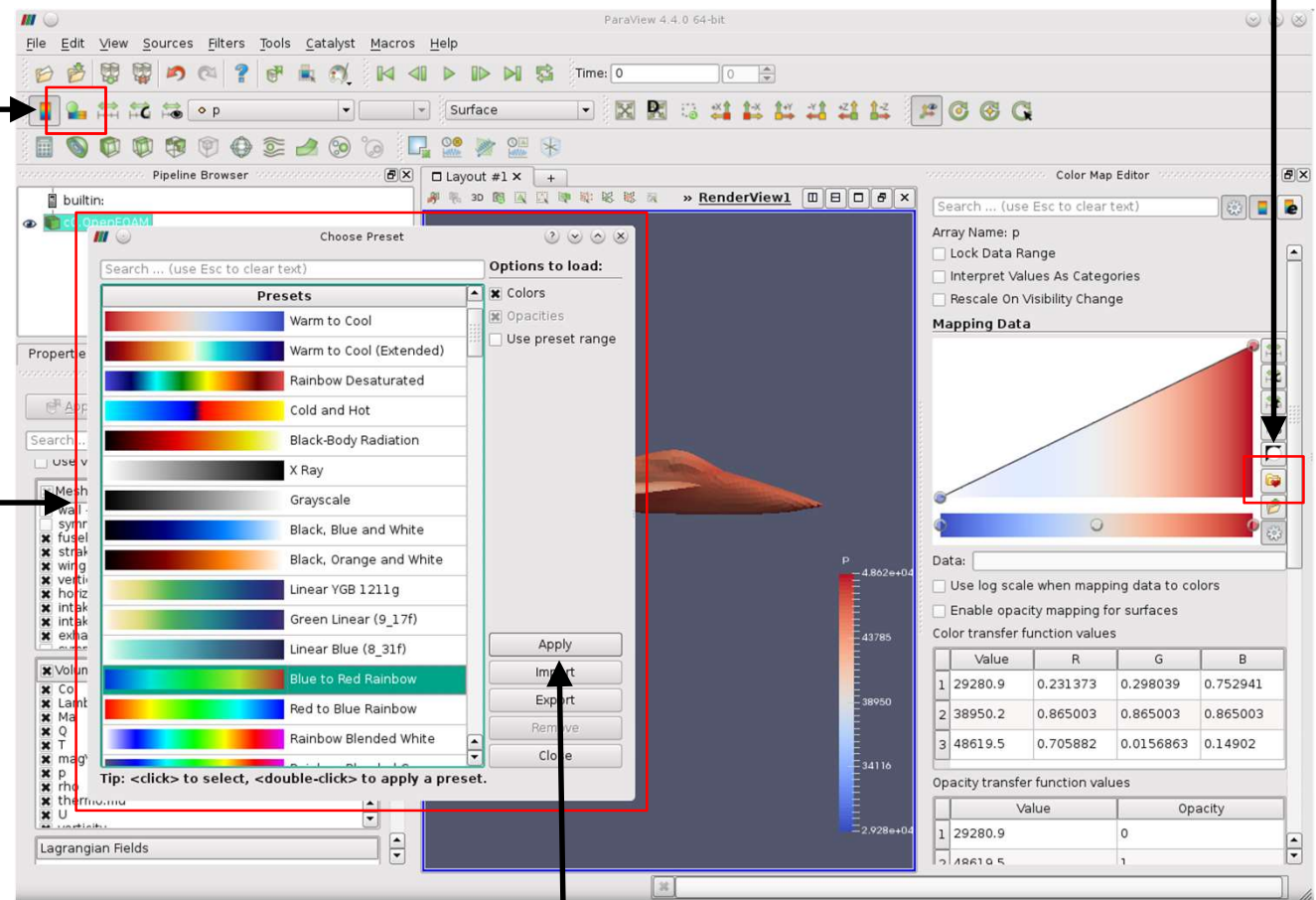
## Data representation and field coloring

- If you want to change the color map, click the Edit Color Map button, then Choose preset and select the color map of your preference.

Choose preset

Edit Color Map

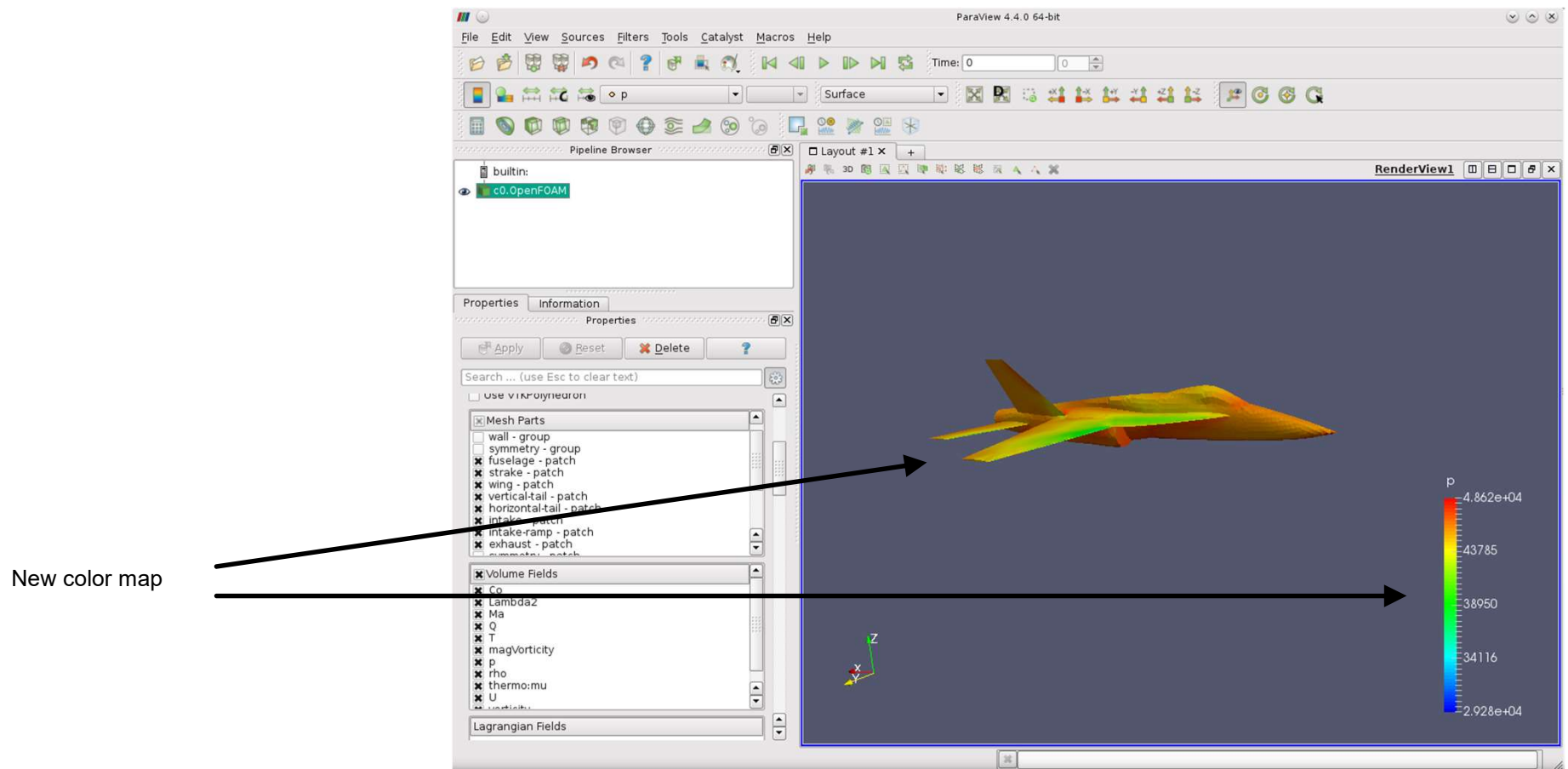
Select the color map  
and press apply



# Scientific visualization with paraFoam/ParaView


## Data representation and field coloring

- If you want to change the color map, click the **Edit Color Map** button, then Choose preset and select the color map of your preference.



# Scientific visualization with paraFoam/ParaView

## Adding a filter

- From the menu `Filters` → `Alphabetical` or the toolbar, select the `Slice` filter 

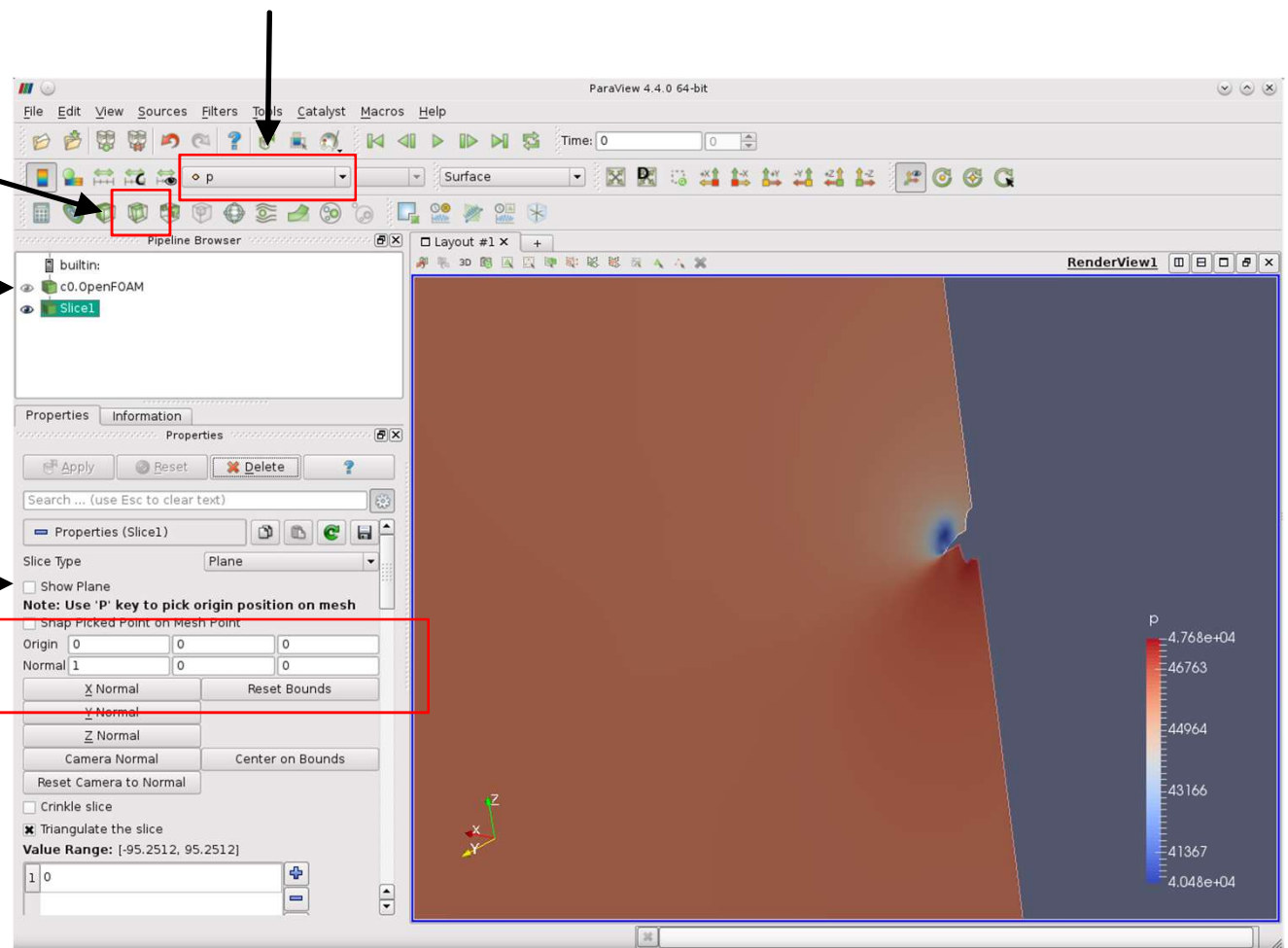
Color using `p` (pressure)

Slice filter

Apply the `Slice` filter to the object `c0.OpenFOAM`


Uncheck

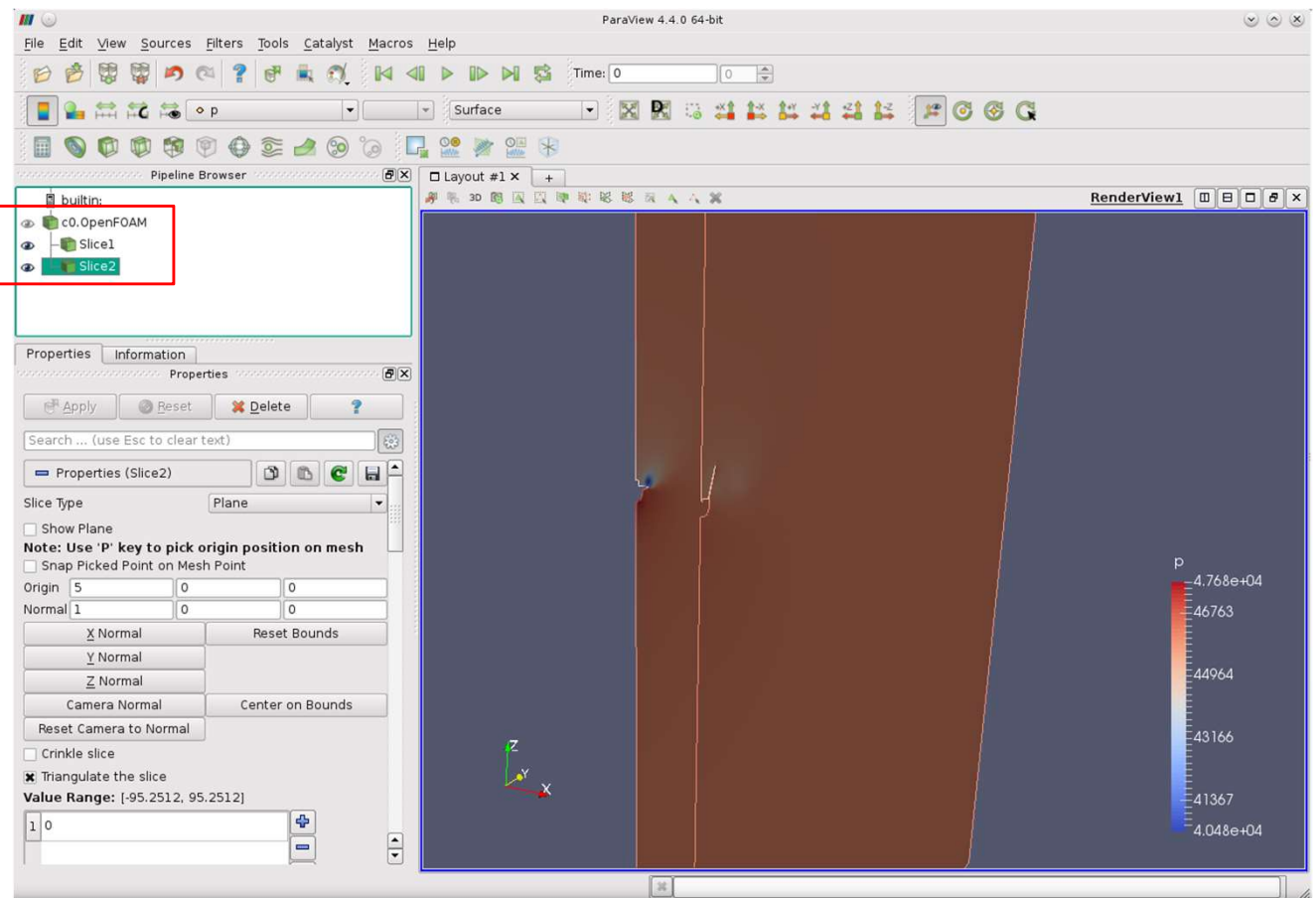
Select `X Normal` and input the coordinates `(0 0 0)`



# Scientific visualization with paraFoam/ParaView

## Adding a filter

- From the menu `Filters` → `Alphabetical` or the toolbar, select the `Slice` filter 




- You can apply more than one filter to an object in the pipeline.
- In this case we are using two `Slice` filters in the same object.
- To apply the second slice filter you will need to select the object `c0 . OpenFoam` and apply the slice filter.
- Remember, the hierarchy is extremely important.



# Scientific visualization with paraFoam/ParaView

## Adding a filter

- From the menu `Filters` → `Alphabetical` or the toolbar, select the `Slice` filter 

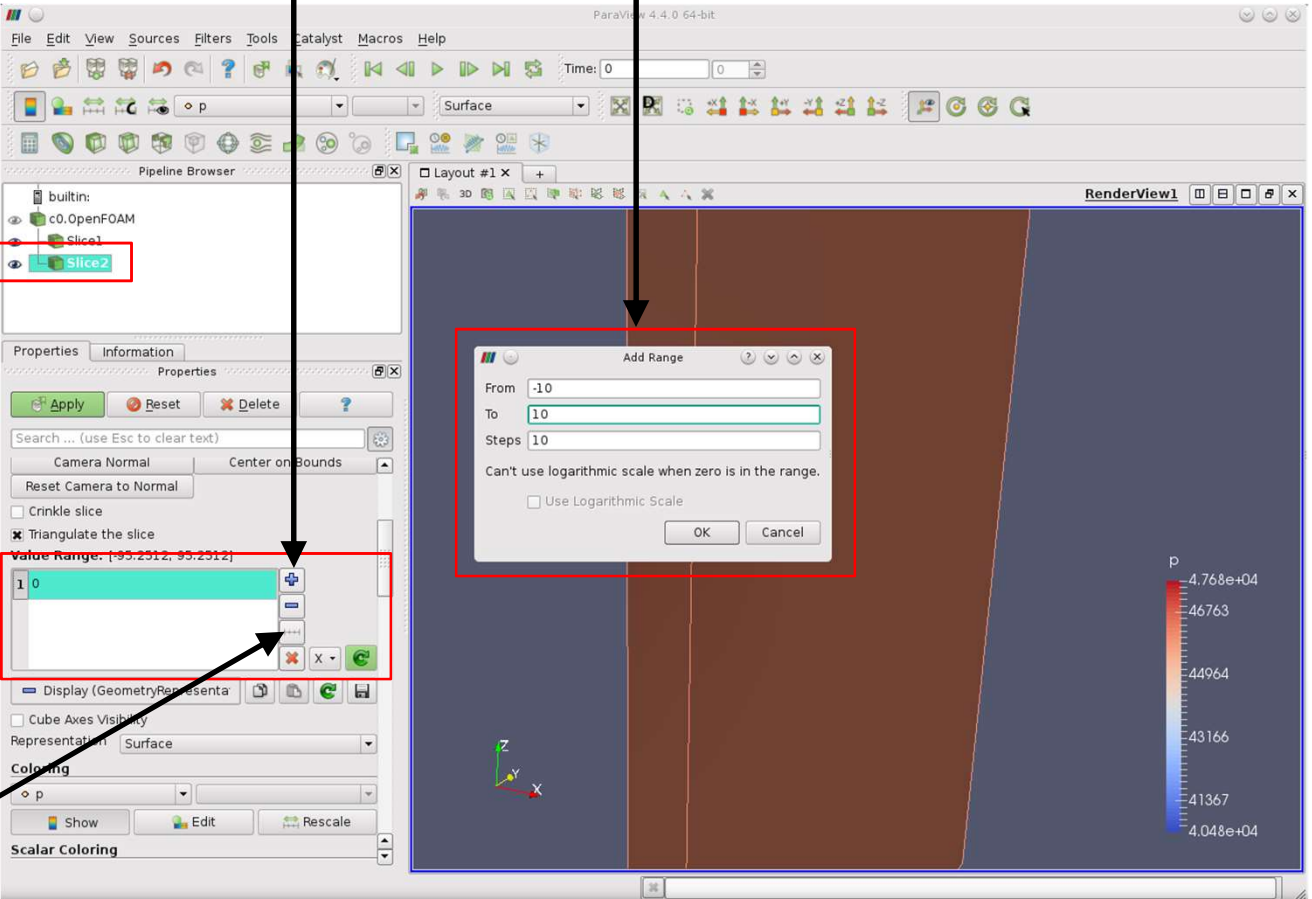
1. Select this object to add more planes

2. You can add the planes one by one or by range

Add a range

Add one-by-one

Input range




The screenshot displays the ParaView 4.4.0 64-bit interface. The Pipeline Browser on the left shows a hierarchy starting with 'builtin:' followed by 'c0.OpenFOAM', 'Slice1', and 'Slice2'. 'Slice2' is selected and highlighted with a red box. An arrow points from the text '1. Select this object to add more planes' to this box. Below the Pipeline Browser, the Properties panel is visible, showing the 'Value Range' set to '[95.2512, 95.2512]'. An arrow points from the text '2. You can add the planes one by one or by range' to this panel. Another arrow points from the text 'Add a range' to the 'Add Range' dialog box, which is open in the center. The dialog box shows 'From: -10', 'To: 10', and 'Steps: 10'. An arrow points from the text 'Input range' to the 'To' field. A third arrow points from the text 'Add one-by-one' to the 'Add Range' dialog box. The main 3D view on the right shows a brown volume with a blue slice plane. A color bar on the right indicates pressure values from 4.048e+04 to 4.768e+04.

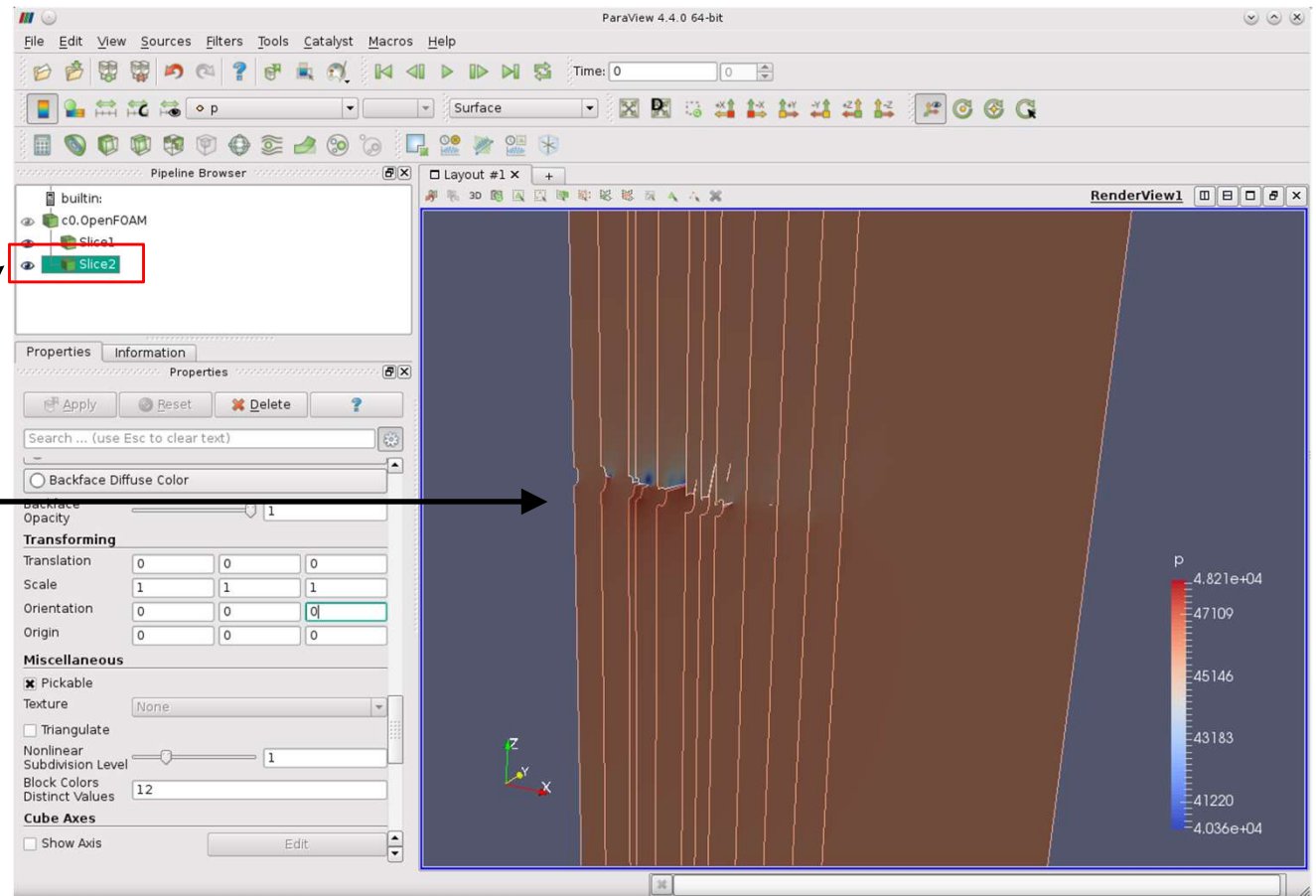


# Scientific visualization with paraFoam/ParaView

## Adding a filter

- From the menu `Filters` → `Alphabetical` or the toolbar, select the `Slice` filter 

We added 10 planes to the `Slice2` object

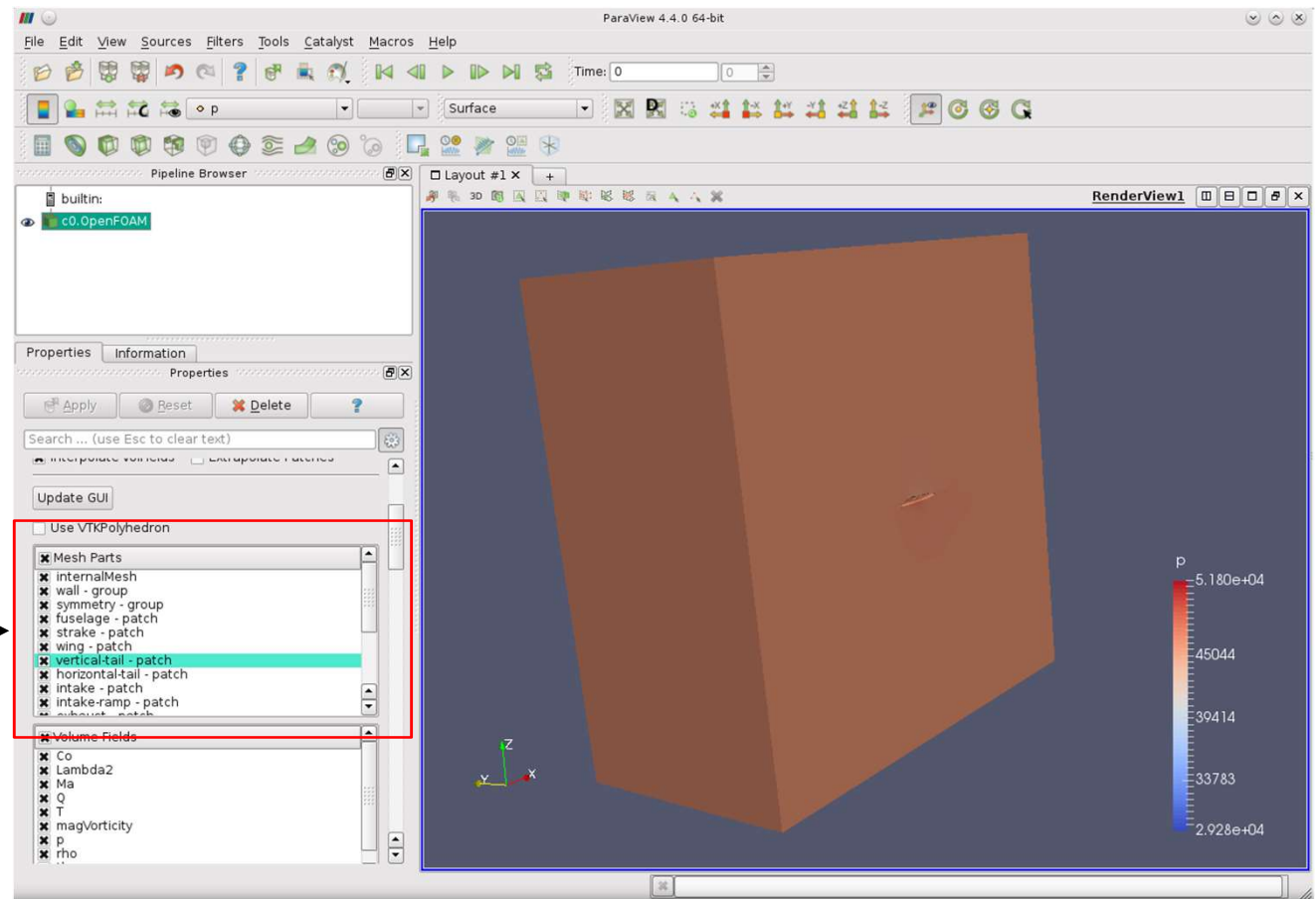


# Scientific visualization with paraFoam/ParaView

## Creating a visualization pipeline

- We will use the filter `Extract Block` to create an object containing the mesh part `internalMesh` and a second object containing the mesh parts associated to the airplane geometry.
- This is particularly helpful if you want to apply a filter to the volume mesh and visualize the airplane surface.
- You can also load a second case, but this takes more memory.

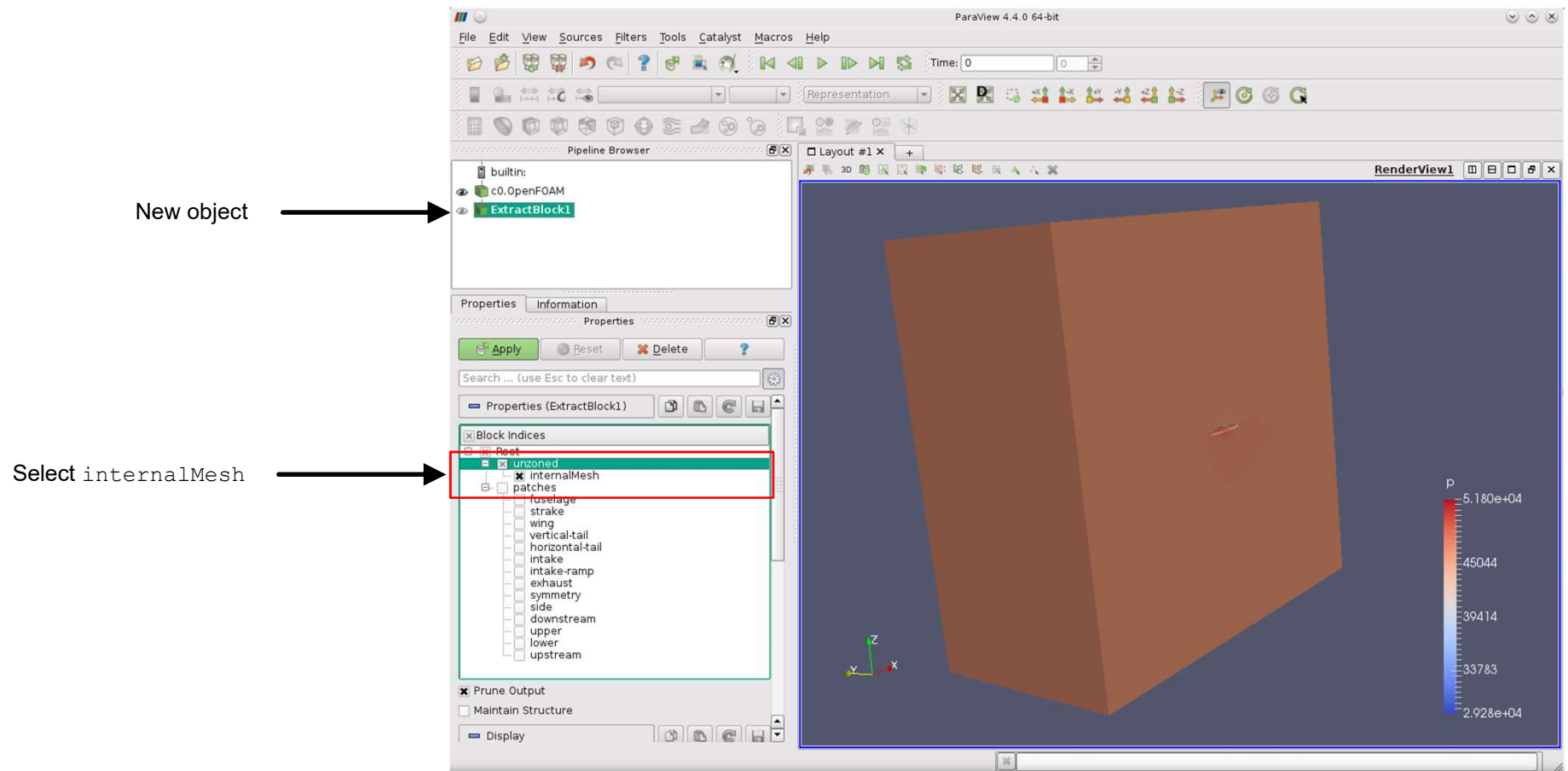
Select all mesh parts



# Scientific visualization with paraFoam/ParaView

## Creating a visualization pipeline

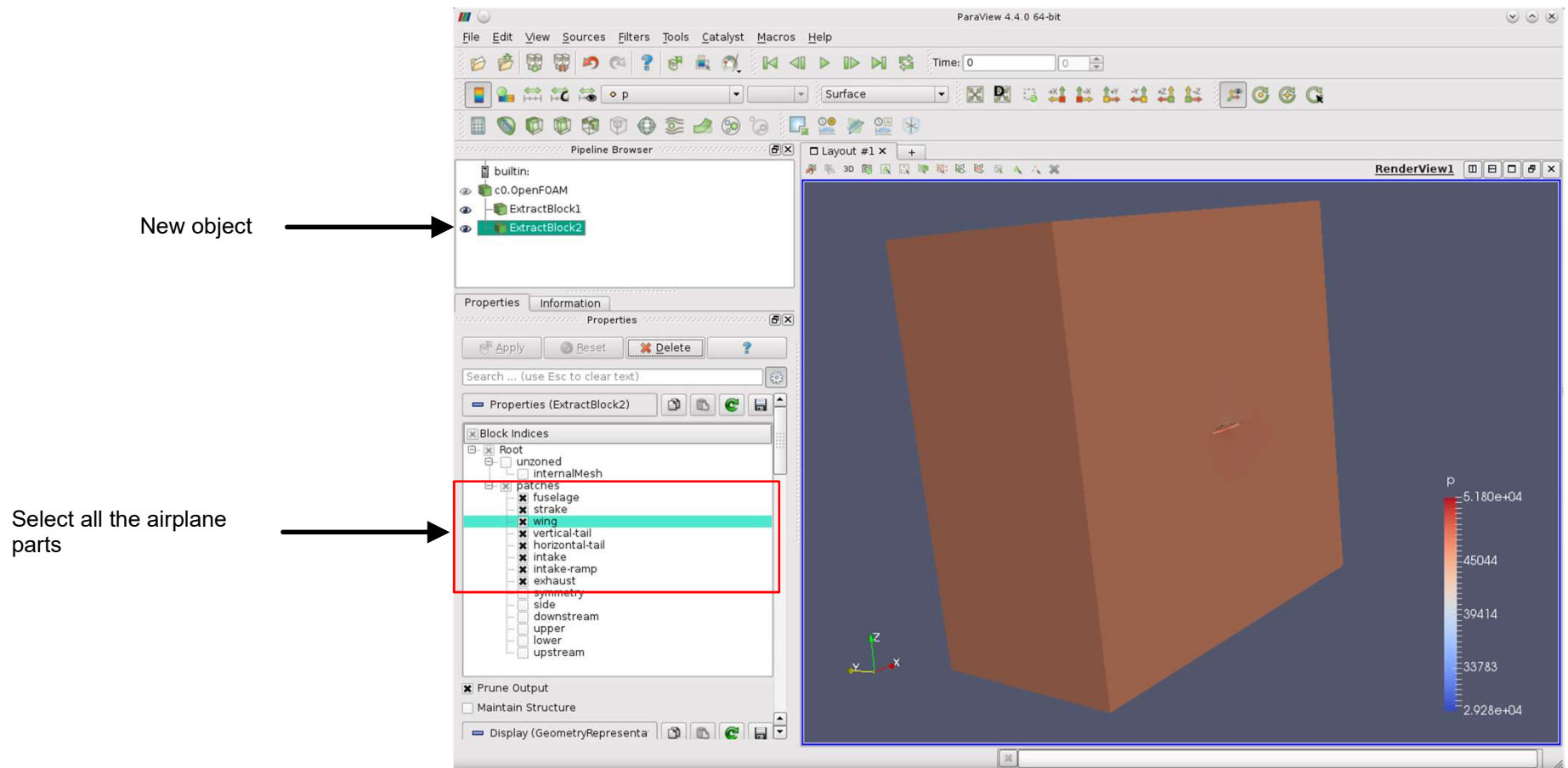
- Select the filter `Extract Block`, from the menu `Filters` → `Alphabetical`.
- We will use this filter to create the object `ExtractBlock1` containing the mesh part `internalMesh`.



# Scientific visualization with paraFoam/ParaView

## Creating a visualization pipeline

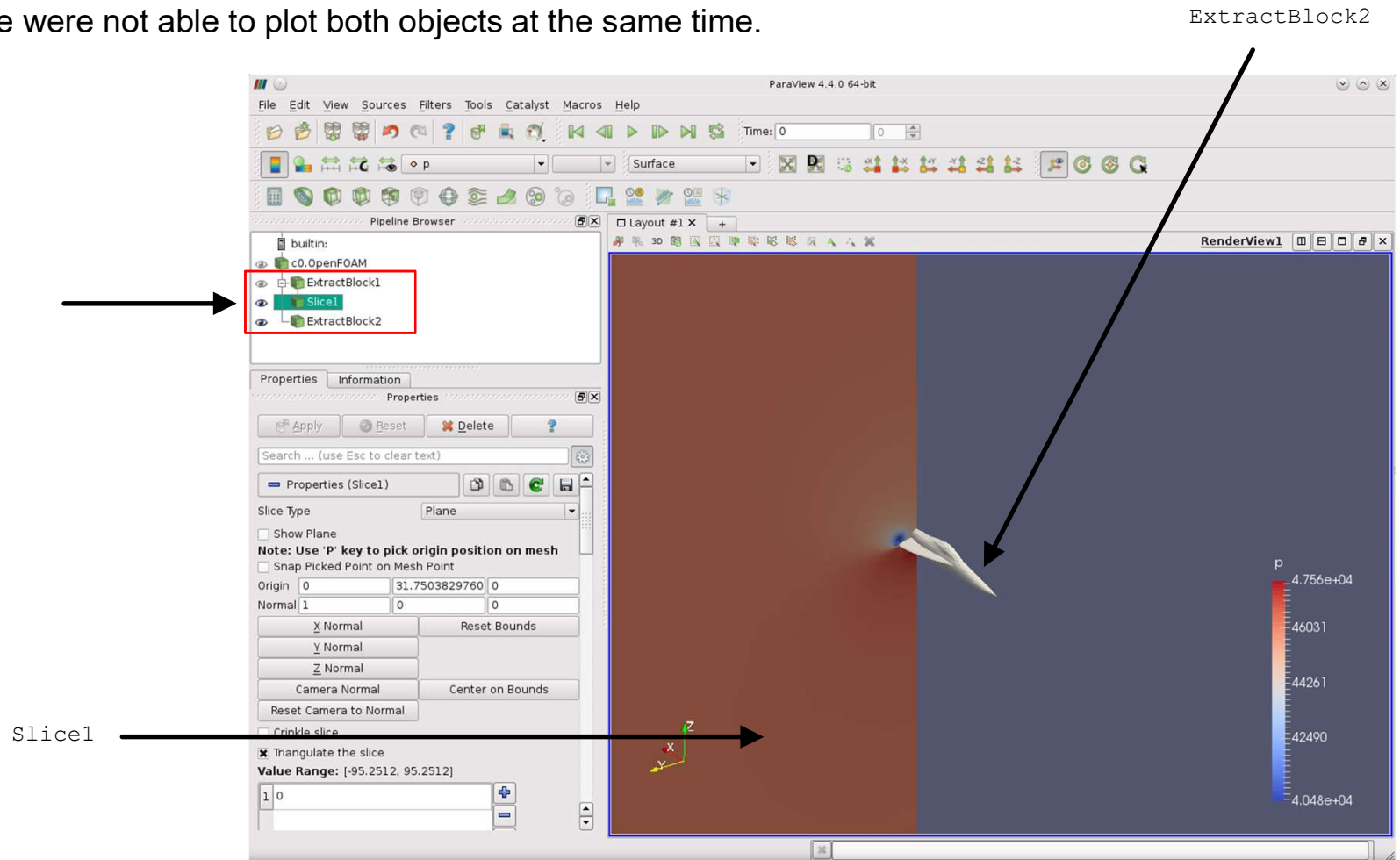
- Select the object `c0.OpenFOAM`, and from the menu `Filters` → `Alphabetical` select the filter `Extract Block`.
- We will use this filter to create the object `ExtractBlock2` containing the mesh parts associated to the airplane geometry.



# Scientific visualization with paraFoam/ParaView


## Creating a visualization pipeline

- Create a `Slice` using the object `ExtractBlock1` and color it by pressure field (`p`).
- Visualize the object `ExtractBlock2` using solid color.
- Previously, we were not able to plot both objects at the same time.

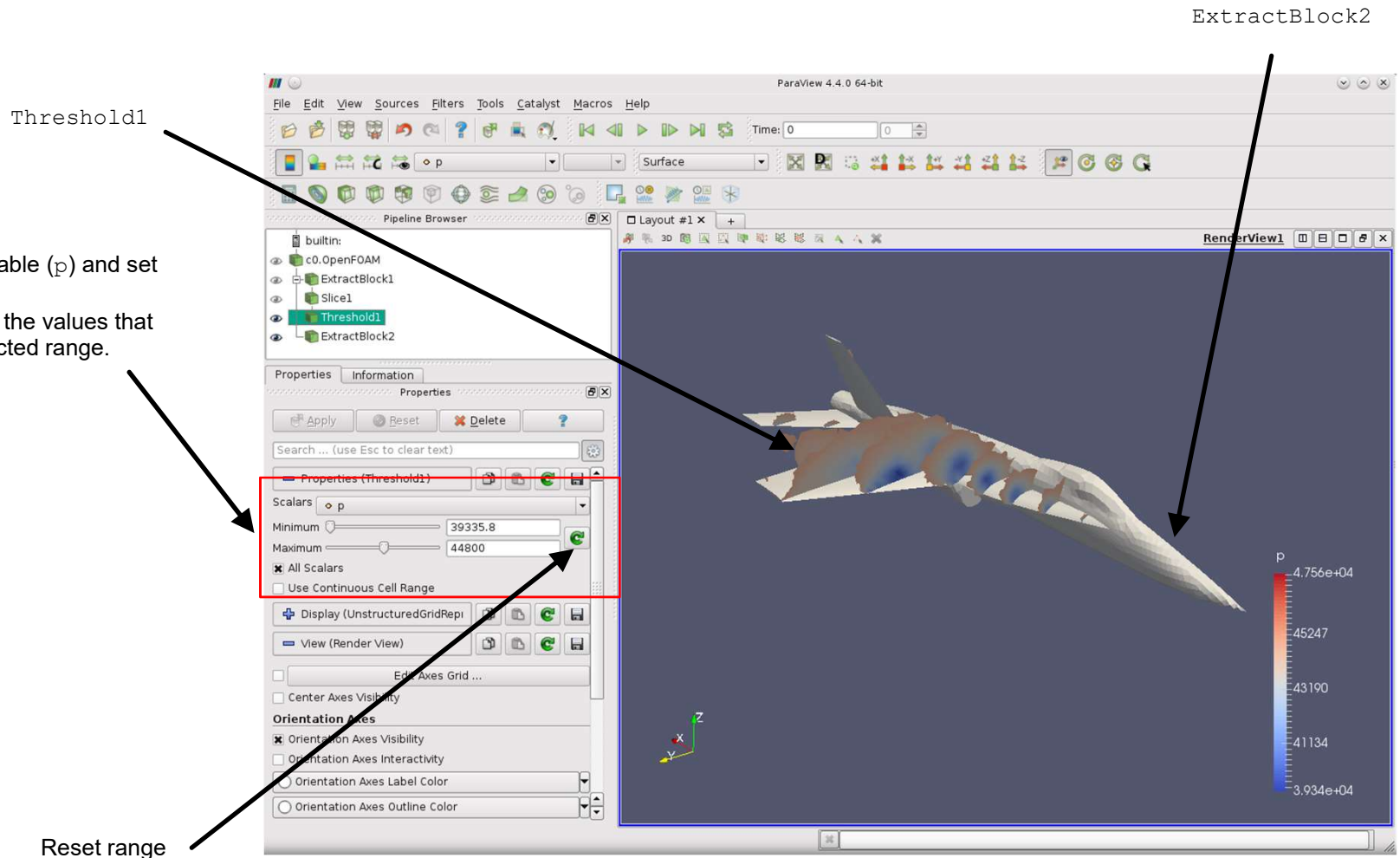


# Scientific visualization with paraFoam/ParaView

## Creating a visualization pipeline


- Select the object `Slice1`, and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Threshold` filter 

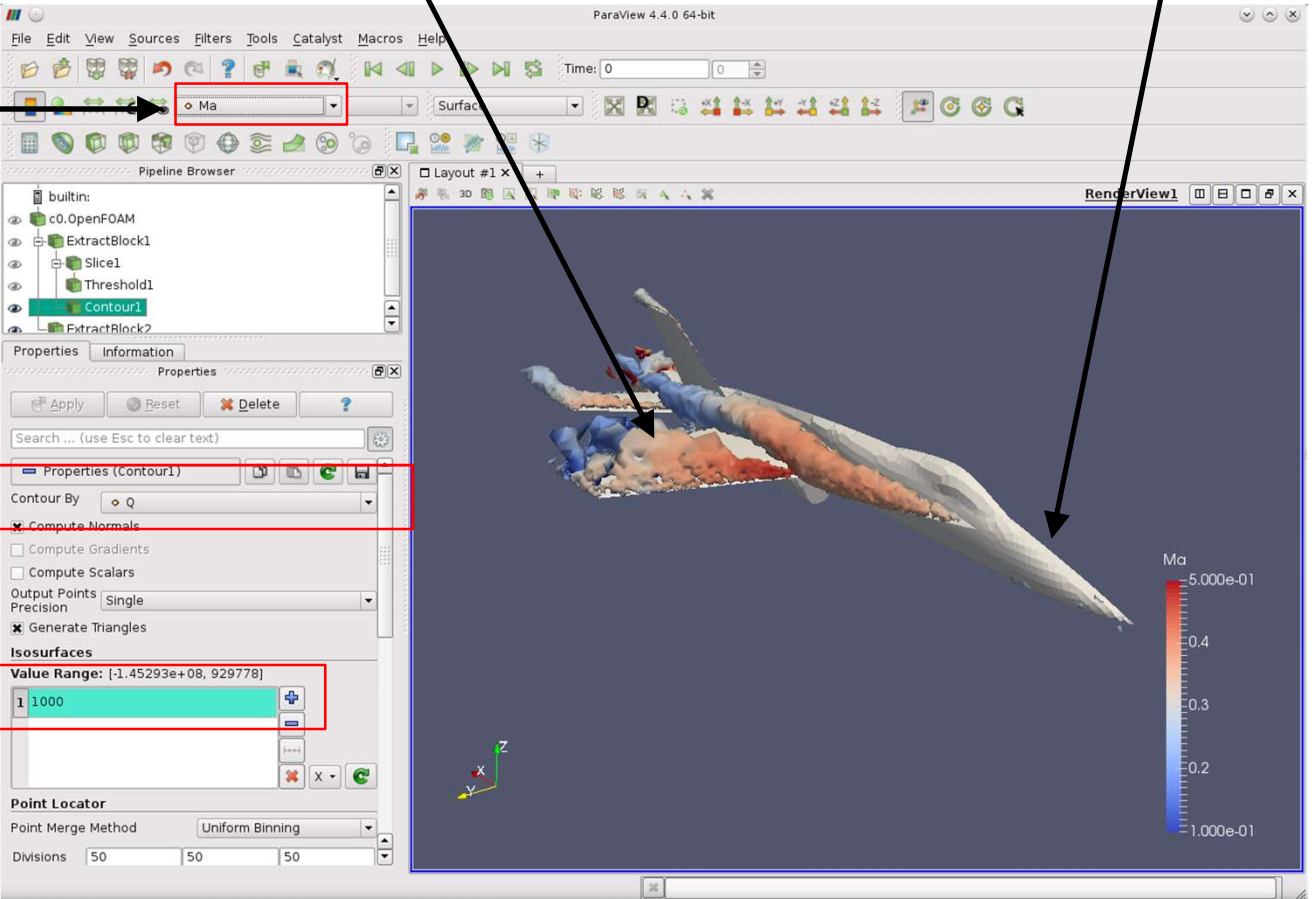
- Select the input variable (`p`) and set the desired range.
- This filter will cut-off the values that are outside the selected range.



# Scientific visualization with paraFoam/ParaView

## Creating a visualization pipeline

- Select the object `ExtractBlock1`, and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Contour` filter 



The screenshot shows the ParaView 4.4.0 64-bit interface. The **Pipeline Browser** on the left lists the following objects: `builtin:`, `c0.OpenFOAM`, `ExtractBlock1`, `Slice1`, `Threshold1`, `Contour1` (highlighted in green), and `ExtractBlock2`. The **Properties** panel for `Contour1` is shown below the pipeline browser. It has tabs for **Properties** and **Information**. The **Properties** tab is active, showing the following settings:

- Contour By:** `Ma` (highlighted with a red box)
- ☒ **Compute Normals**
- ☐ **Compute Gradients**
- ☐ **Compute Scalars**
- Output Points:** `Single`
- Precision:** `Single`
- ☒ **Generate Triangles**
- Isosurfaces:**
  - Value Range:** `[-1.45293e+08, 929778]`
  - 1** `1000` (highlighted with a red box)
- Point Locator:**
  - Point Merge Method:** `Uniform Binning`
  - Divisions:** `50` `50` `50`


The **RenderView1** on the right shows a 3D visualization of the flow field. A color bar on the right indicates the Mach number (`Ma`) scale, ranging from `1.000e-01` to `5.000e-01`. The visualization shows a complex, multi-colored structure representing the flow field, with a color gradient from blue to red. Arrows point from the text labels to the corresponding elements in the interface:

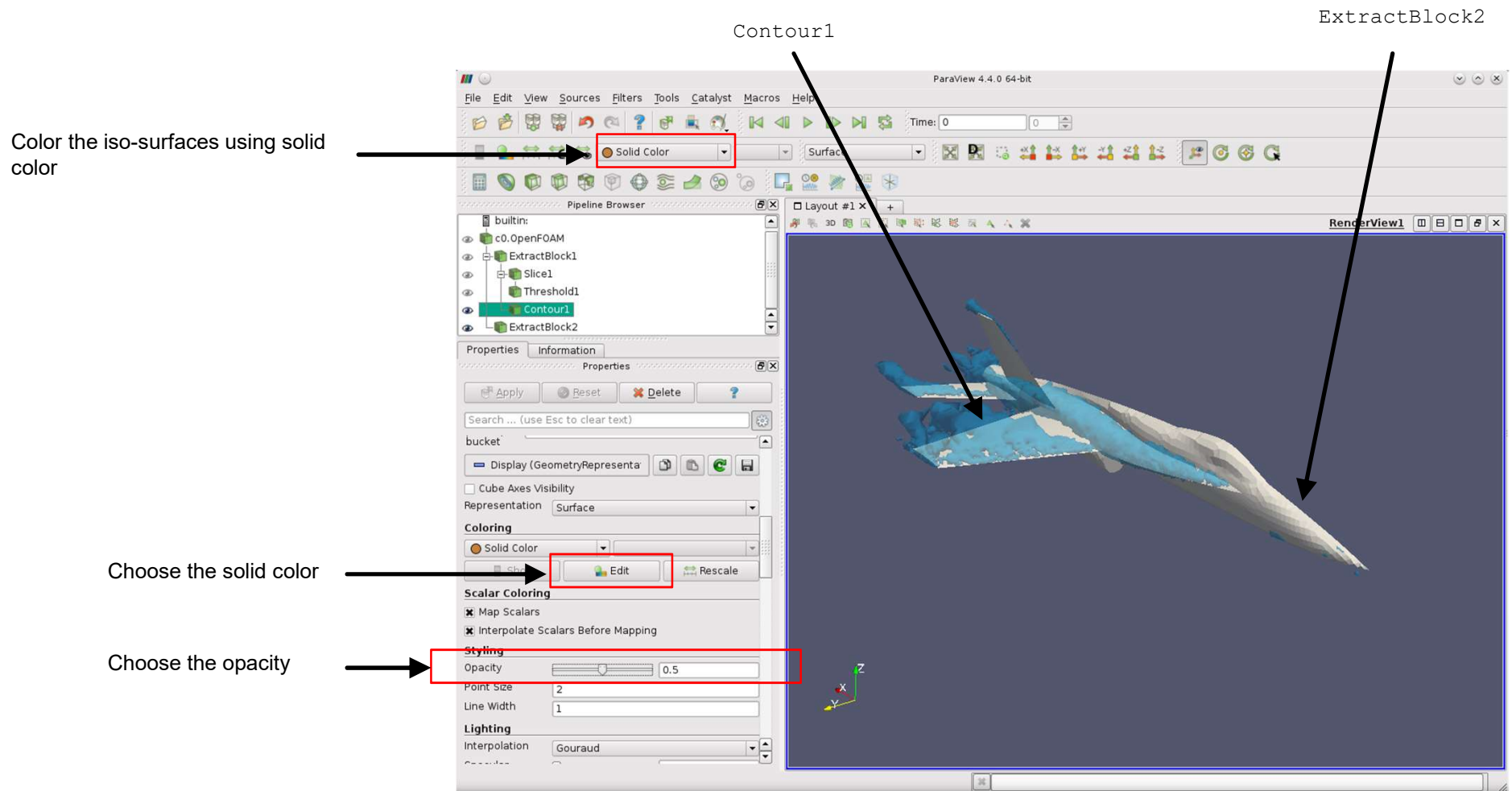
- Color the iso-surfaces using Ma (Mach number)** points to the `Ma` dropdown in the **Contour By** section.
- Select `Q` (Q-criterion).** points to the **Contour By** dropdown.
- This variable is used to capture the vortices.** points to the **Contour By** dropdown.
- To capture the vortices, the input value must be positive.** points to the **Value Range** section.
- In this case, use a value of 1000.** points to the **1** `1000` input field.



# Scientific visualization with paraFoam/ParaView

## Creating a visualization pipeline

- From the menu `Filters` → `Alphabetical` or the toolbar, select the `Contour` filter 
- Apply this filter to the object `ExtractBlock1`.

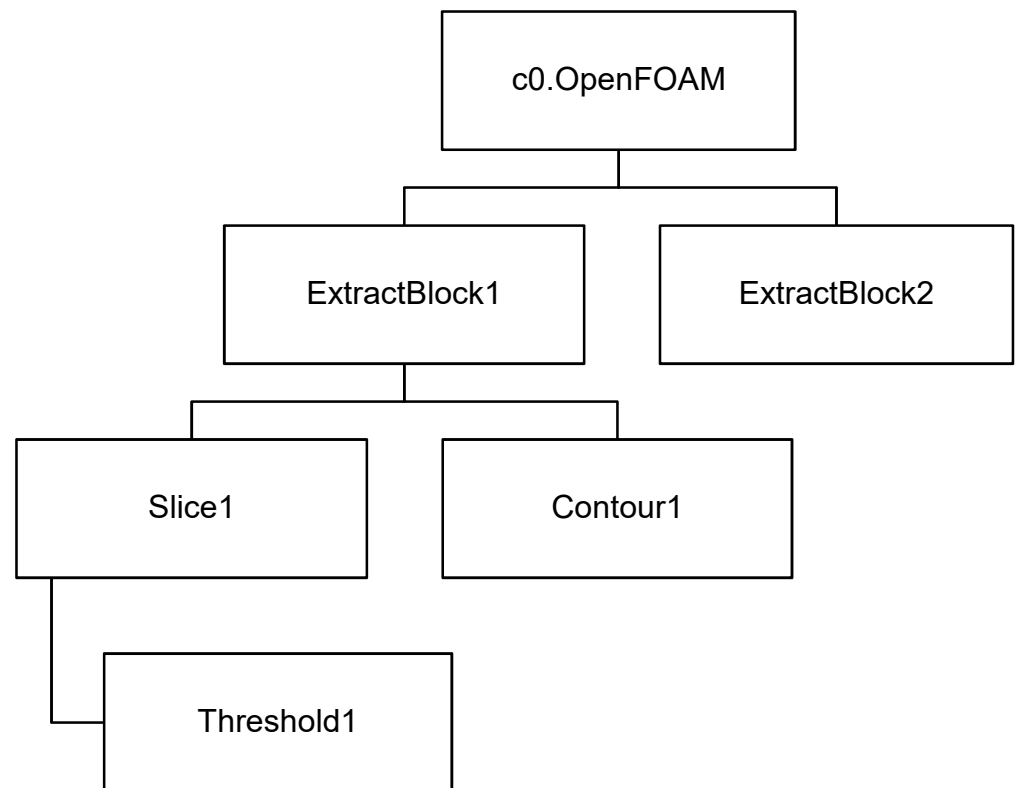
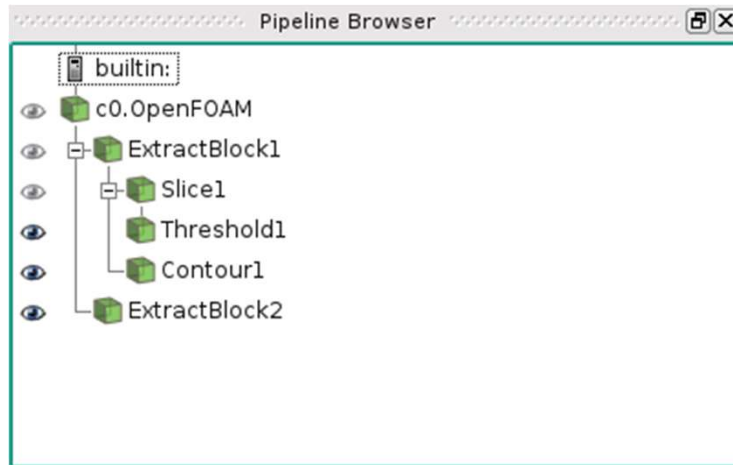




# Scientific visualization with paraFoam/ParaView

## Creating a visualization pipeline

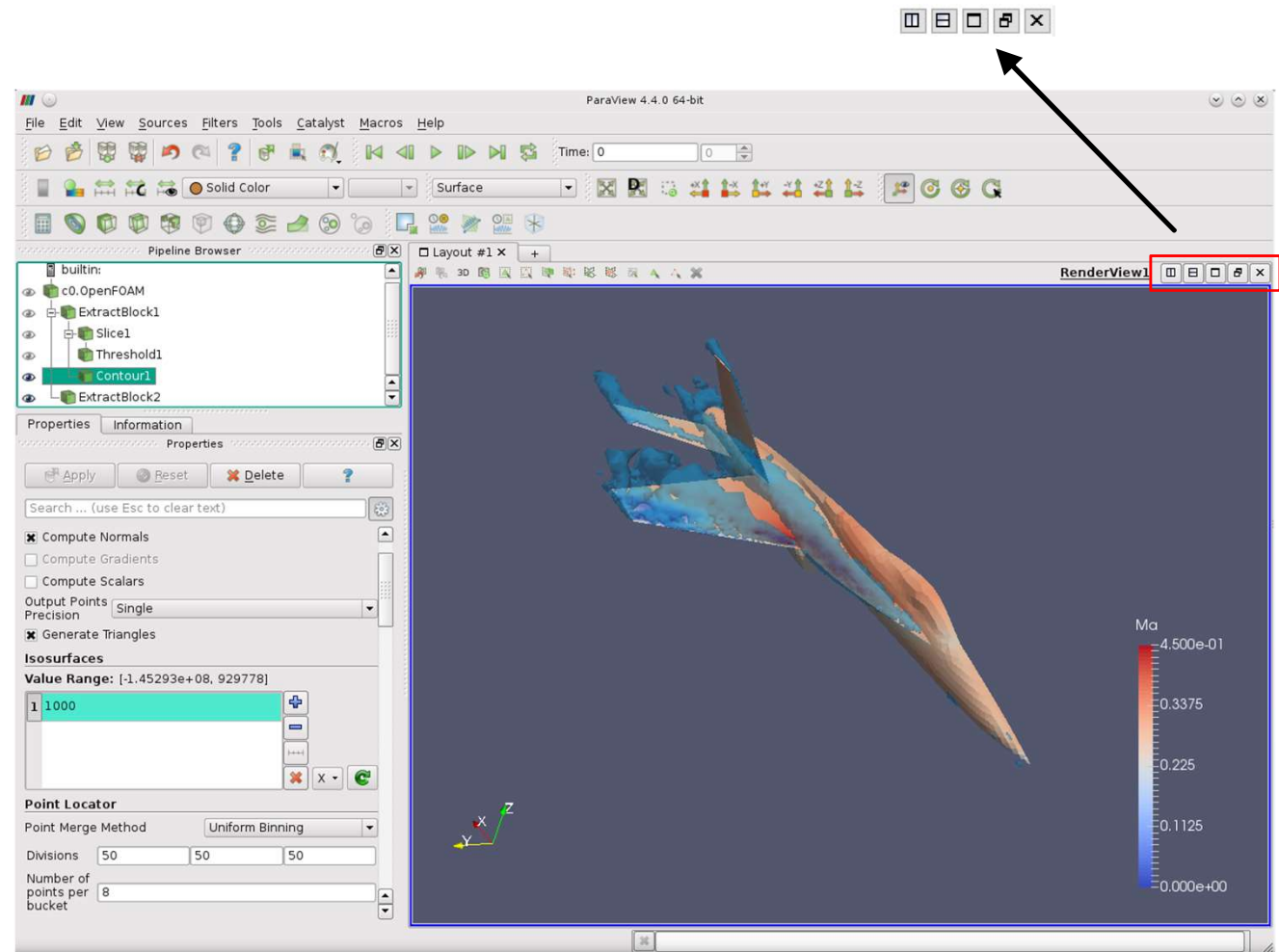
- At this point take a look at the pipeline browser and study the hierarchy.



# Scientific visualization with paraFoam/ParaView

## Multiview

- Click in the new view icon  to create a new 3D view. This will split the current view in two vertical views.

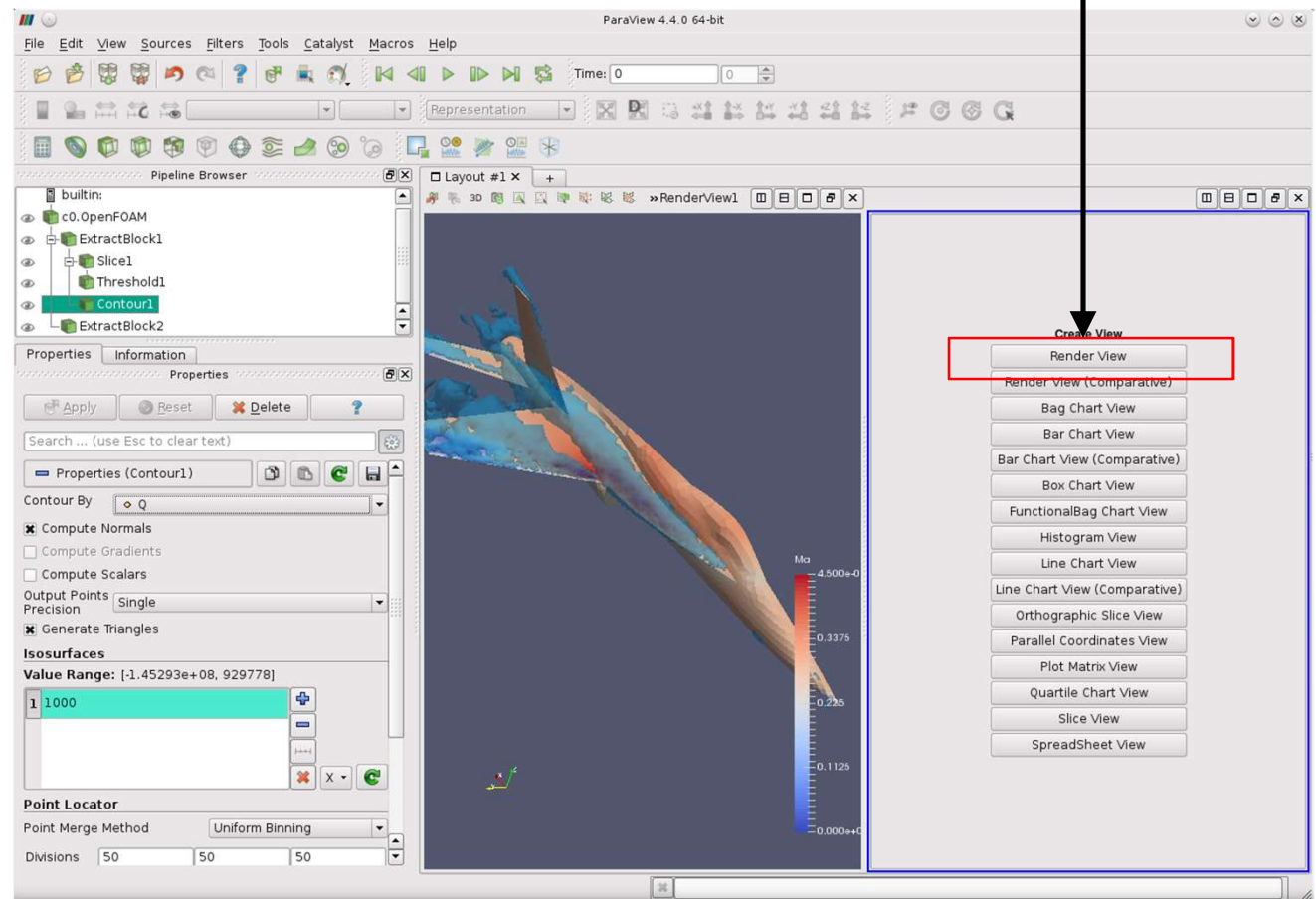


# Scientific visualization with paraFoam/ParaView

## Multiview

- Select the option Render View.
- You can create as many 3D views as you like.

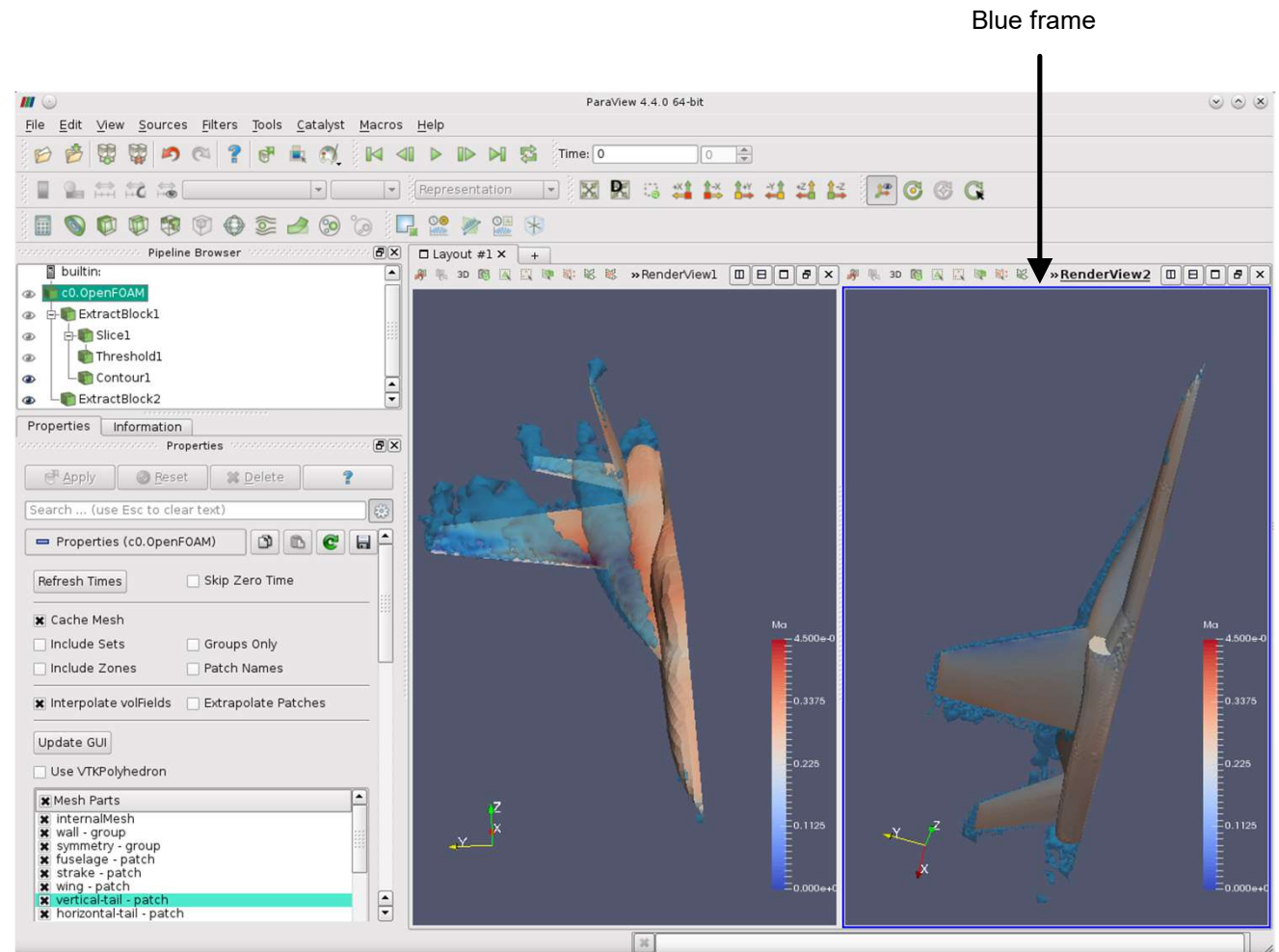
Select the option Render View



# Scientific visualization with paraFoam/ParaView

## Multiview

- From the pipeline browser select what you want to render in the new view.
- The blue frame around the 3D view, indicates that this is the active view.



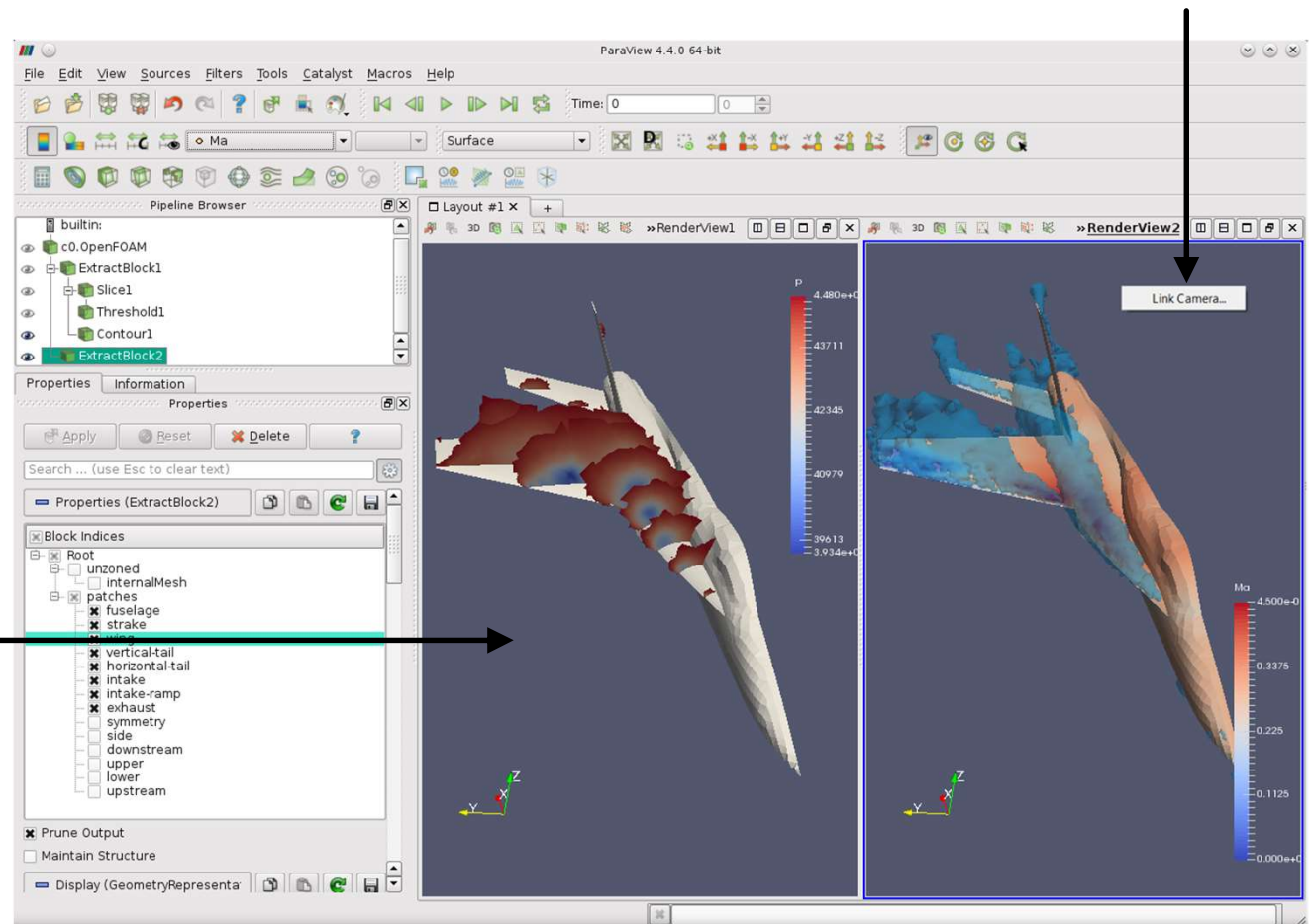
# Scientific visualization with paraFoam/ParaView

## Multiview

- If you want to link the cameras, right click in the 3D view, select `Link Camera`, and click another view to link with.
- To unlink views, select the menu `Tools` → `Manage Links`, then remove the link.


1. Select link camera

2. Click in this view to link cameras



# Scientific visualization with paraFoam/ParaView

## Streamlines

- In the pipeline browser select the object `ExtractBlock1` and apply the filter `Stream Tracer` 
- In the properties panel, select the variable `U` for Vectors, set `Seed Type` to `Point Source`, set the coordinates of the seed `Point` to `(-10 0 -2)`, set the `Radius` to `0.25` and set the `Number of Points` to `40`.

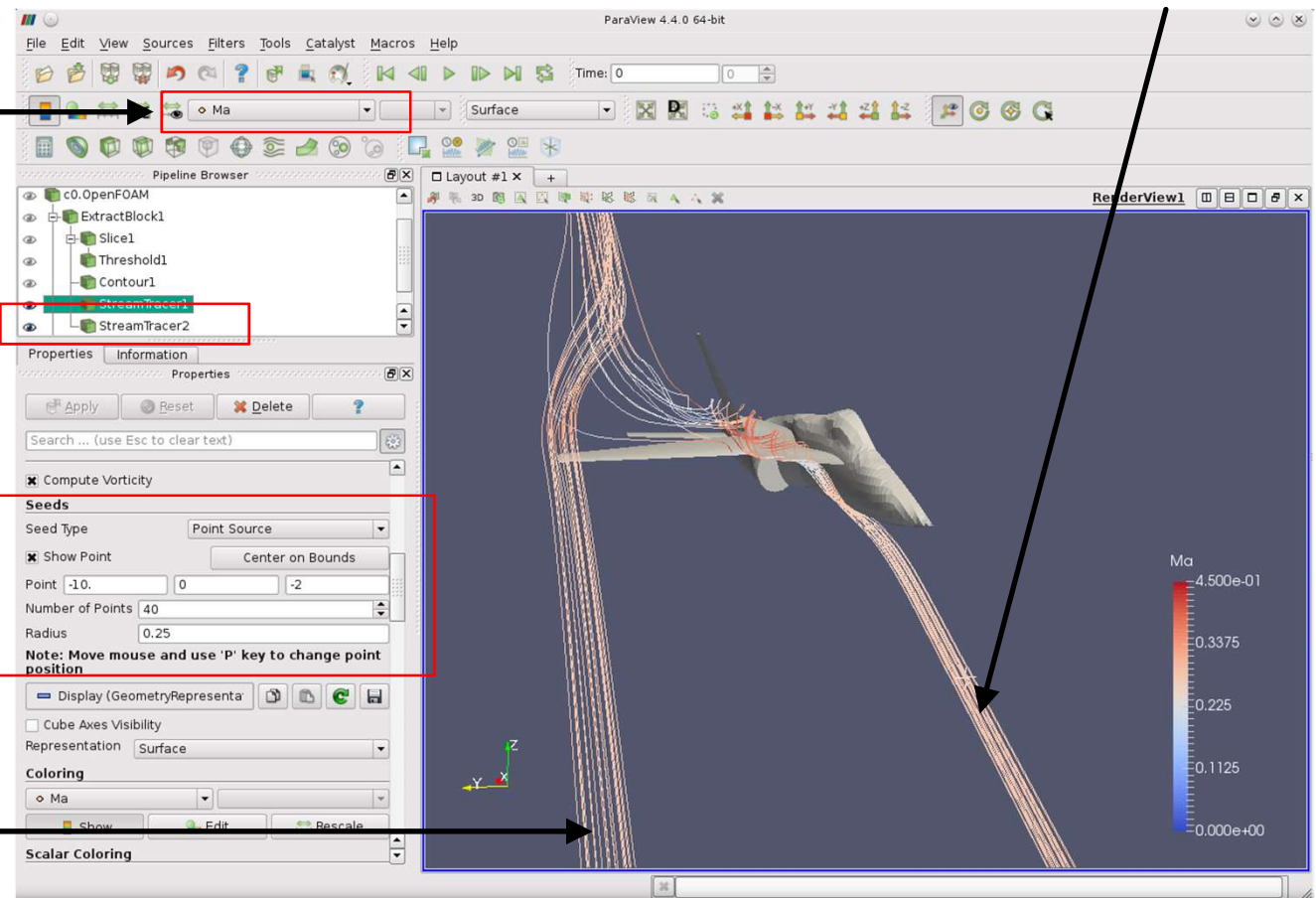
StreamTracer1

Color the streamlines using `Ma`

Point `(-10 5 -4)`,  
Radius `0.4`  
Number of Points `40`

Seed options

StreamTracer2





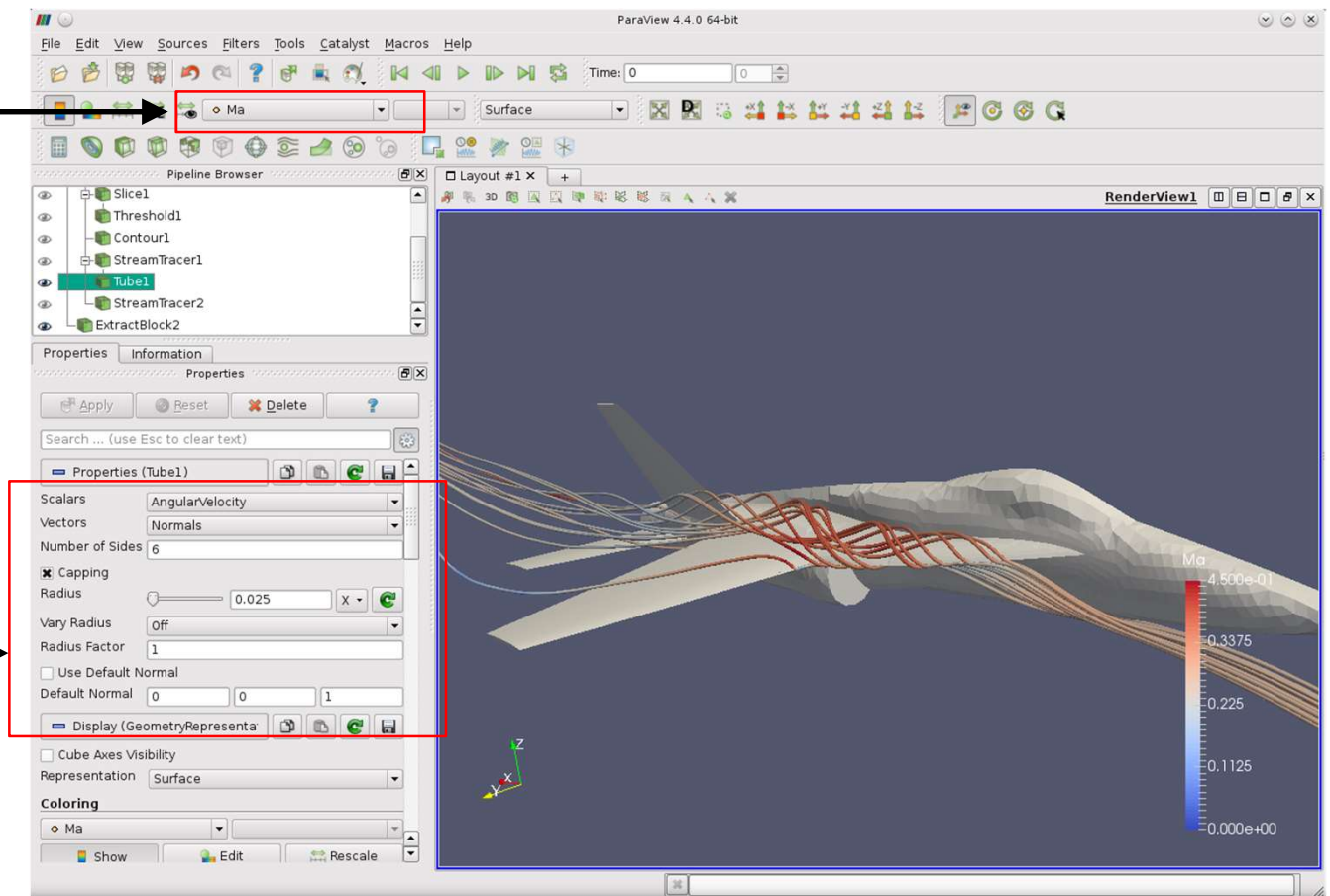
# Scientific visualization with paraFoam/ParaView

## Tube

- Select the object `StreamTracer1`.
- From the menu `Filters` → `Alphabetical`, select the `Tube` filter.
- Adjust the tube options to get a similar result.

Color the tubes using `Ma`

Tube options



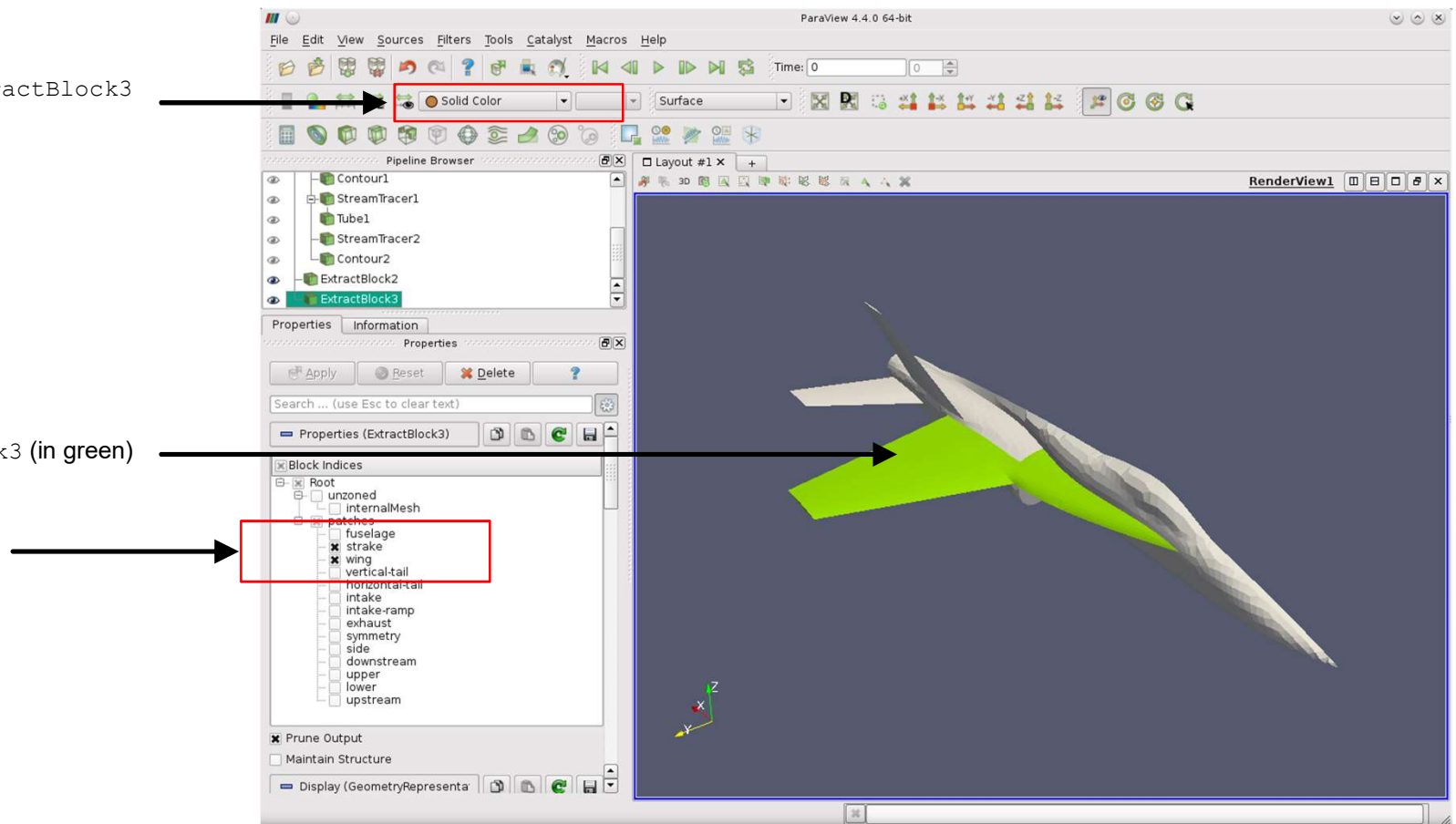
# Scientific visualization with paraFoam/ParaView

## Releasing streamlines from a surface

- Select the object `c0.OpenFOAM`, and from the menu `Filters` → `Alphabetical` select the filter `Extract Block`.
- Select the strake and wing parts and create the new object. We will release the streamlines from these surfaces.

Color the object `ExtractBlock3`  
by `Solid Color`

`ExtractBlock3` (in green)

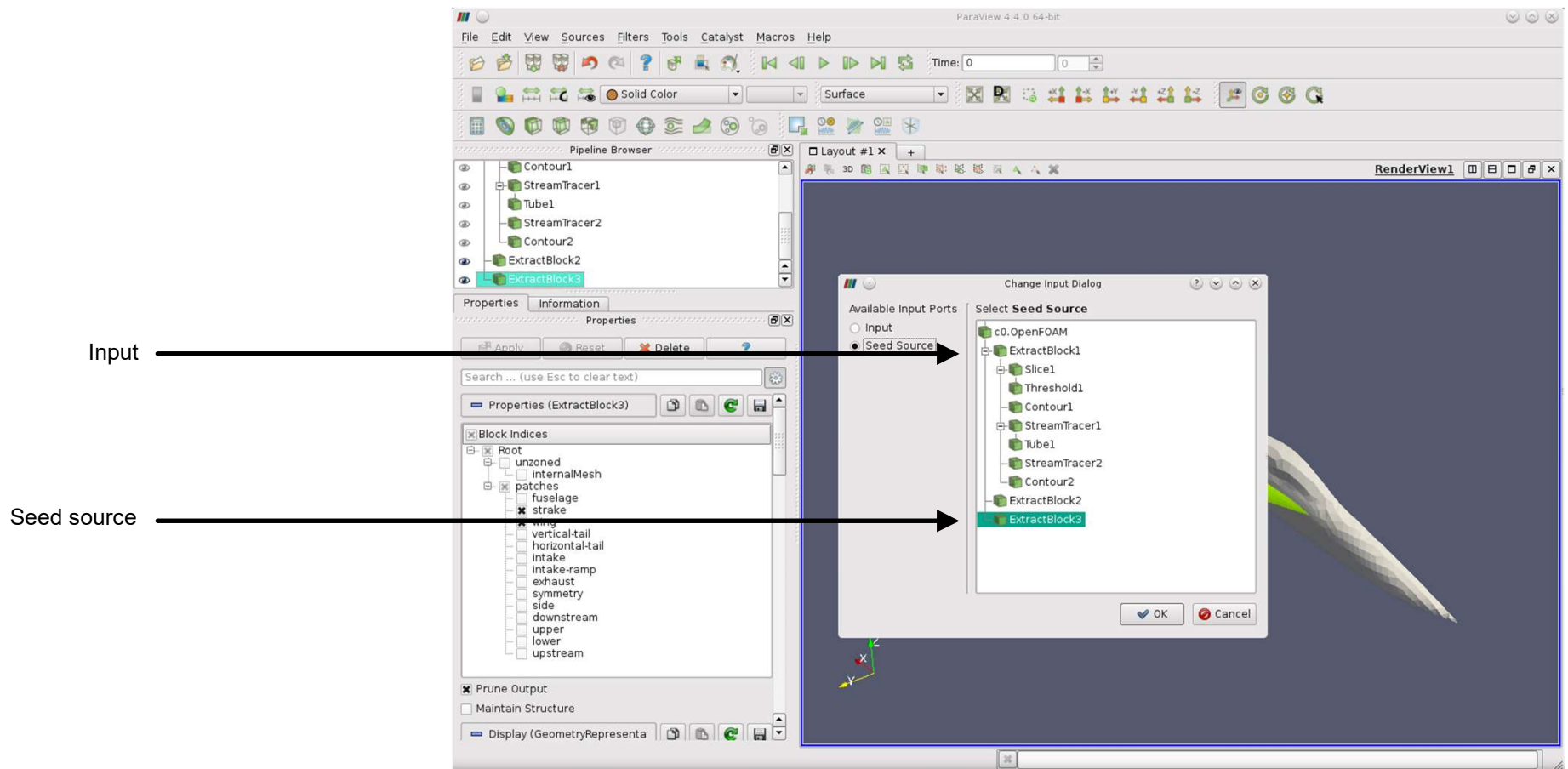




# Scientific visualization with paraFoam/ParaView

## Releasing streamlines from a surface

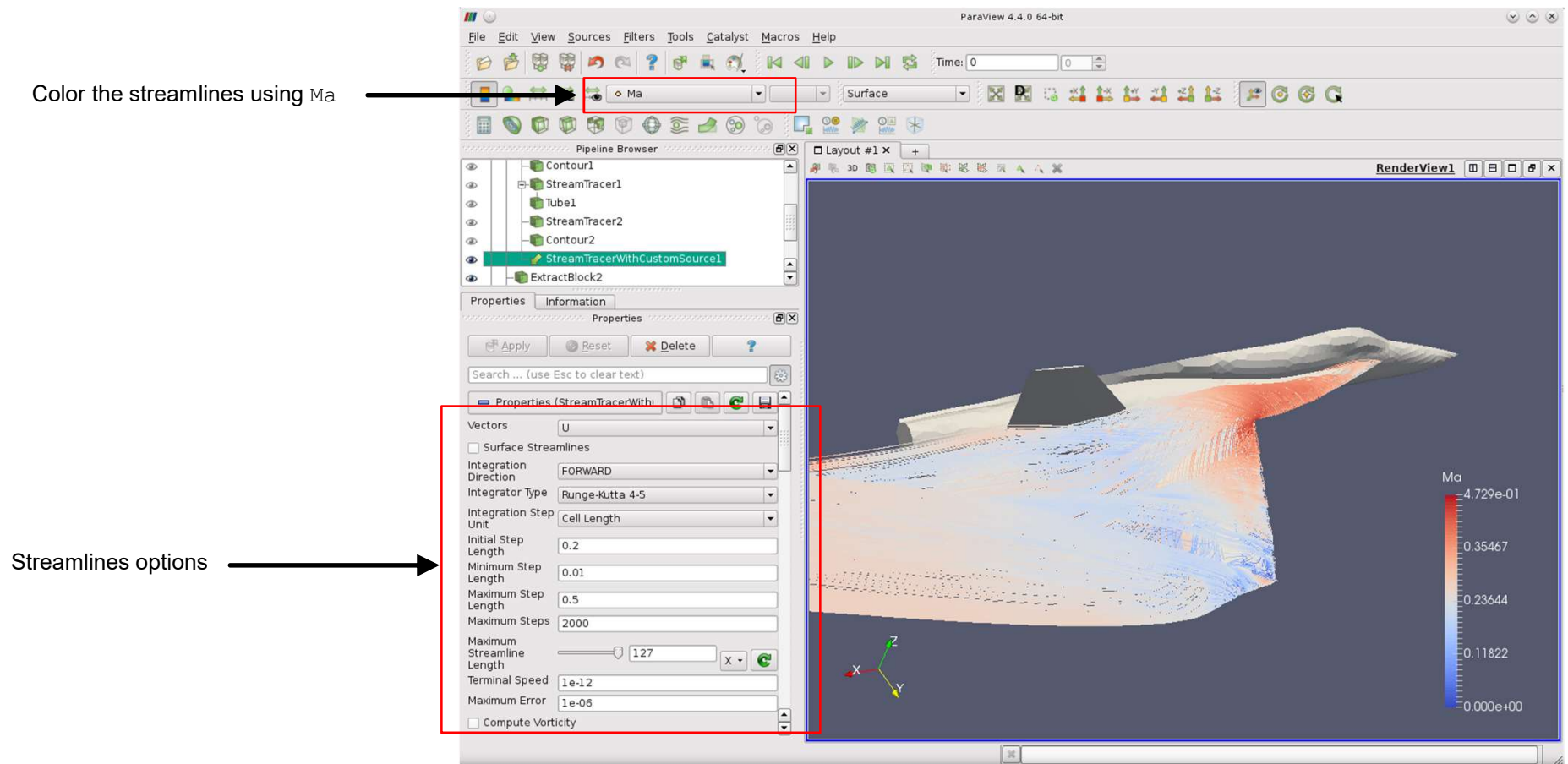
- Select the filter `Stream Tracer With Custom Source`, from the menu `Filters` → `Alphabetical`.
- As seed source select the object `ExtractBlock3` and as input select the object `ExtractBlock1`.



# Scientific visualization with paraFoam/ParaView

## Releasing streamlines from a surface

- Depending on the number of points on the surface and the number of surfaces selected, this operation might take a long time.



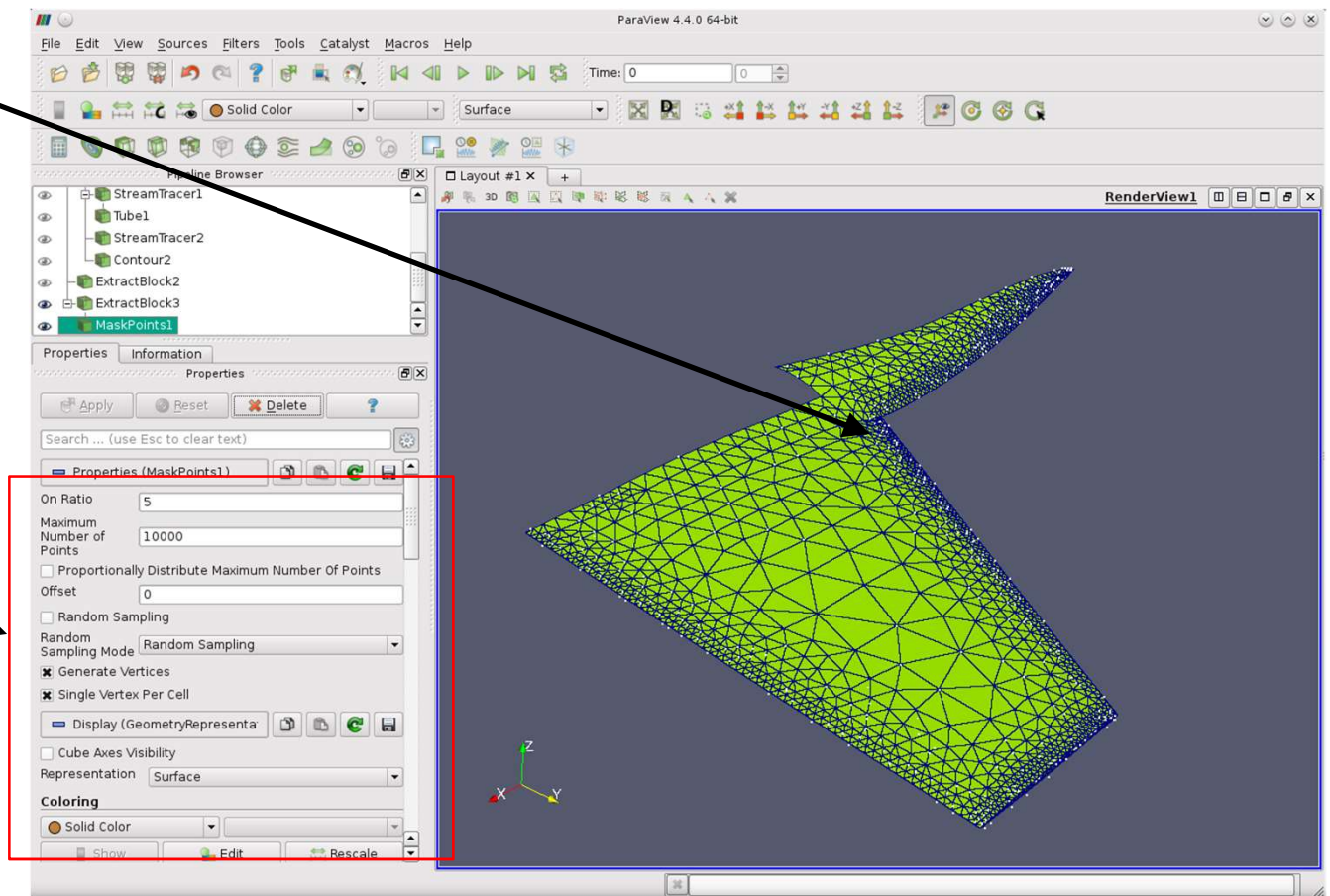
# Scientific visualization with paraFoam/ParaView

## Releasing streamlines from a surface

- Let's apply a filter to the object `ExtractBlock3` in order to reduce the number of points on the surfaces.
- Select the object `ExtractBlock3`.
- From the menu `Filters` → `Alphabetical`, select the `Mask Points` filter.

The white dots are the masked points

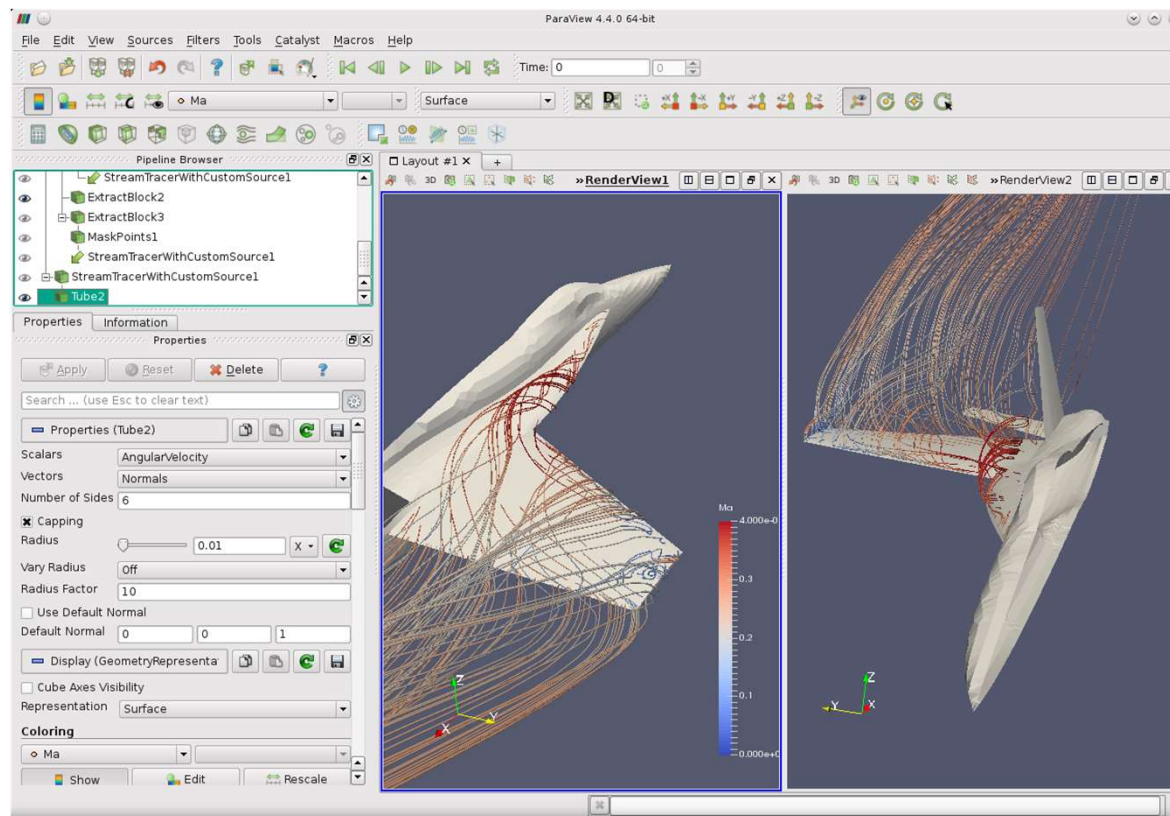
- Masking options.
- Instead of releasing the streamlines from all the surface points, we apply a filter, reducing in this way the number of points.
- Feel free to play with all the options available.



# Scientific visualization with paraFoam/ParaView

## Releasing streamlines from a surface


- Select the object `MaskPoints1`.
- Select the filter `Stream Tracer With Custom Source`, from the menu `Filters` → `Alphabetical`.
- As Seed source select the object `MaskPoints1` and as input select the object `ExtractBlock1`.
- Select the object `StreamTracerWithCustomSource1`.
- From the menu `Filters` → `Alphabetical`, select the `Tube` filter.





# Scientific visualization with paraFoam/ParaView

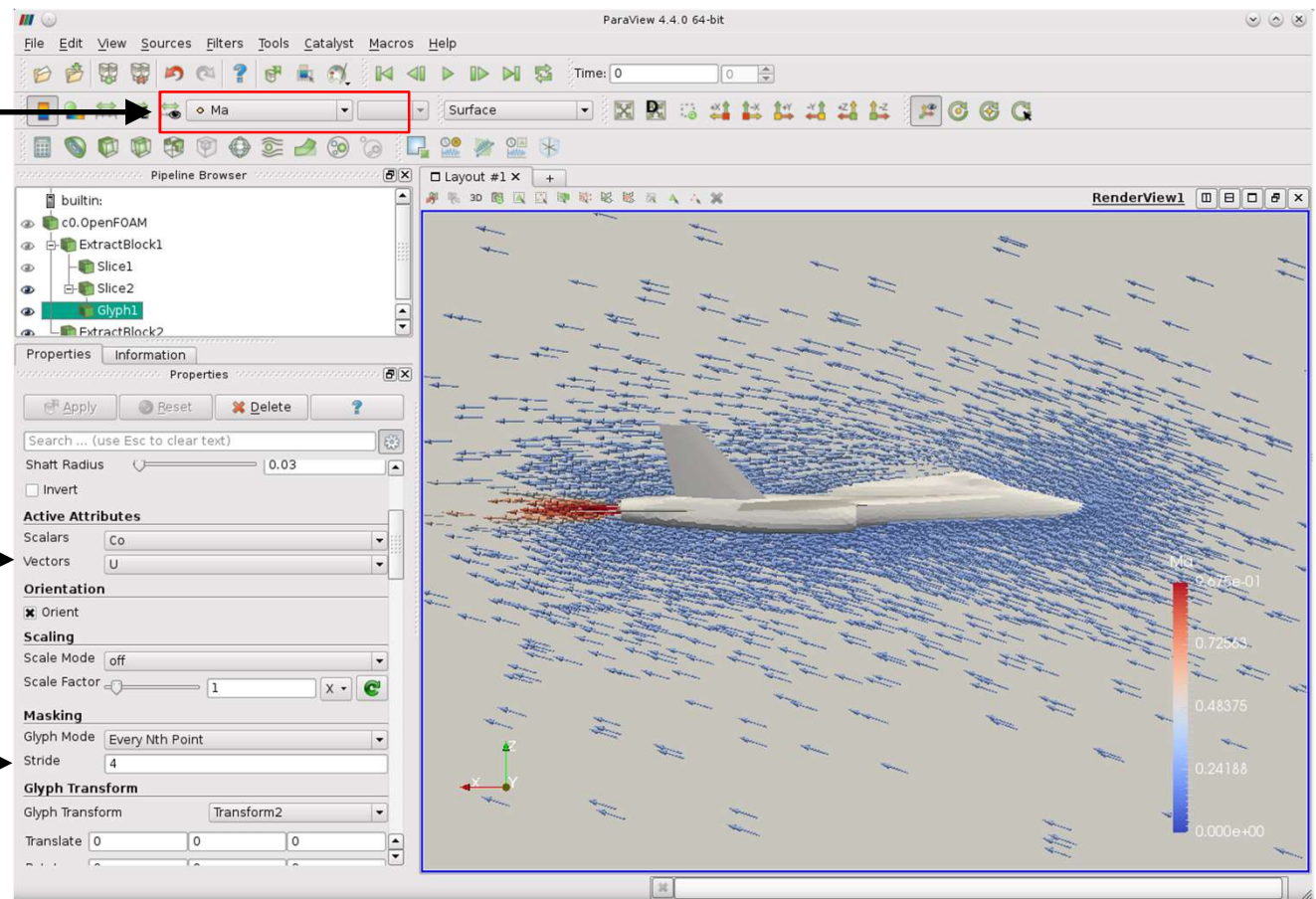
## Glyphs (vectors)

- Select the object `ExtractBlock1`, and create two slices. One normal to X and the other normal to Y.
- Select slice normal to Y (in this case the object `Slice2`), and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Glyph` filter 

Color the glyphs using Ma

Select U for Vectors

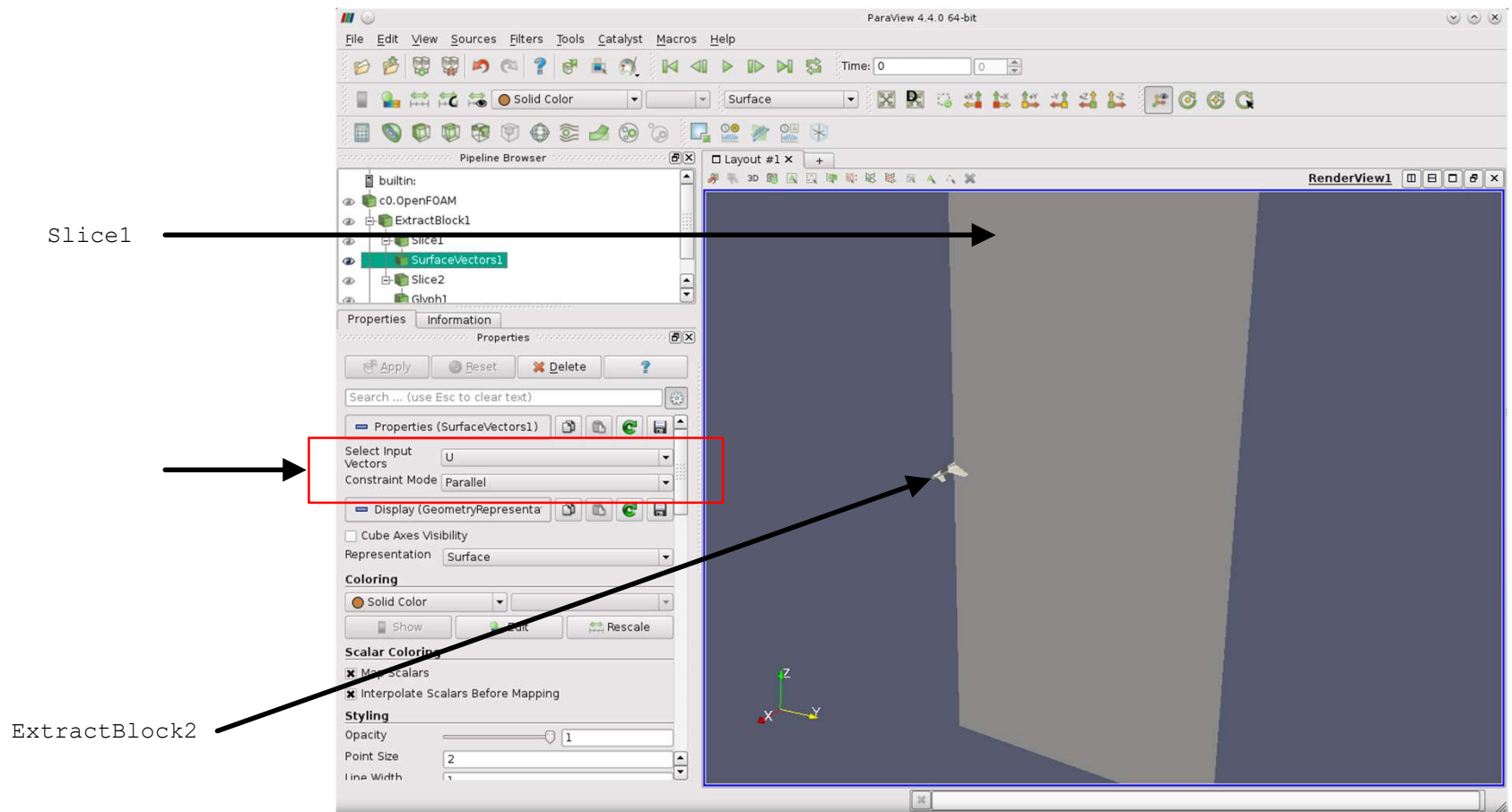
Adjust the glyphs options to obtain a similar result



# Scientific visualization with paraFoam/ParaView


## Glyphs (vectors)

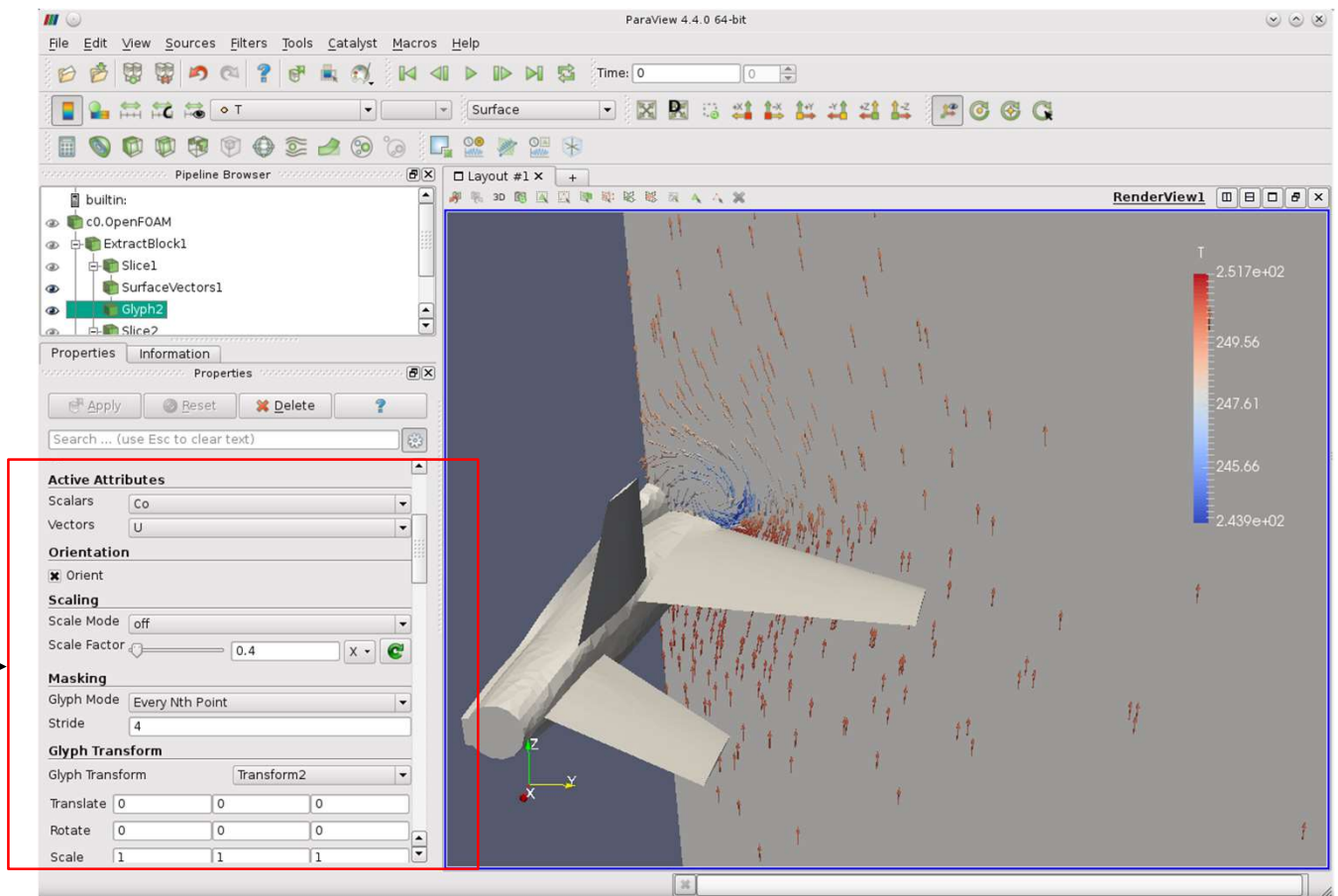
- Select the slice normal to X (in this case the object `Slice1`) and from the menu `Filters` → `Alphabetical` apply the filter `Surface Vectors`.
- Select `U` as input vectors and `Parallel` as Constraint Mode.



# Scientific visualization with paraFoam/ParaView

## Glyphs (vectors)

- Select the object `SurfaceVectors1` and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Glyph` filter 
- Color the glyphs using the variable `T`.



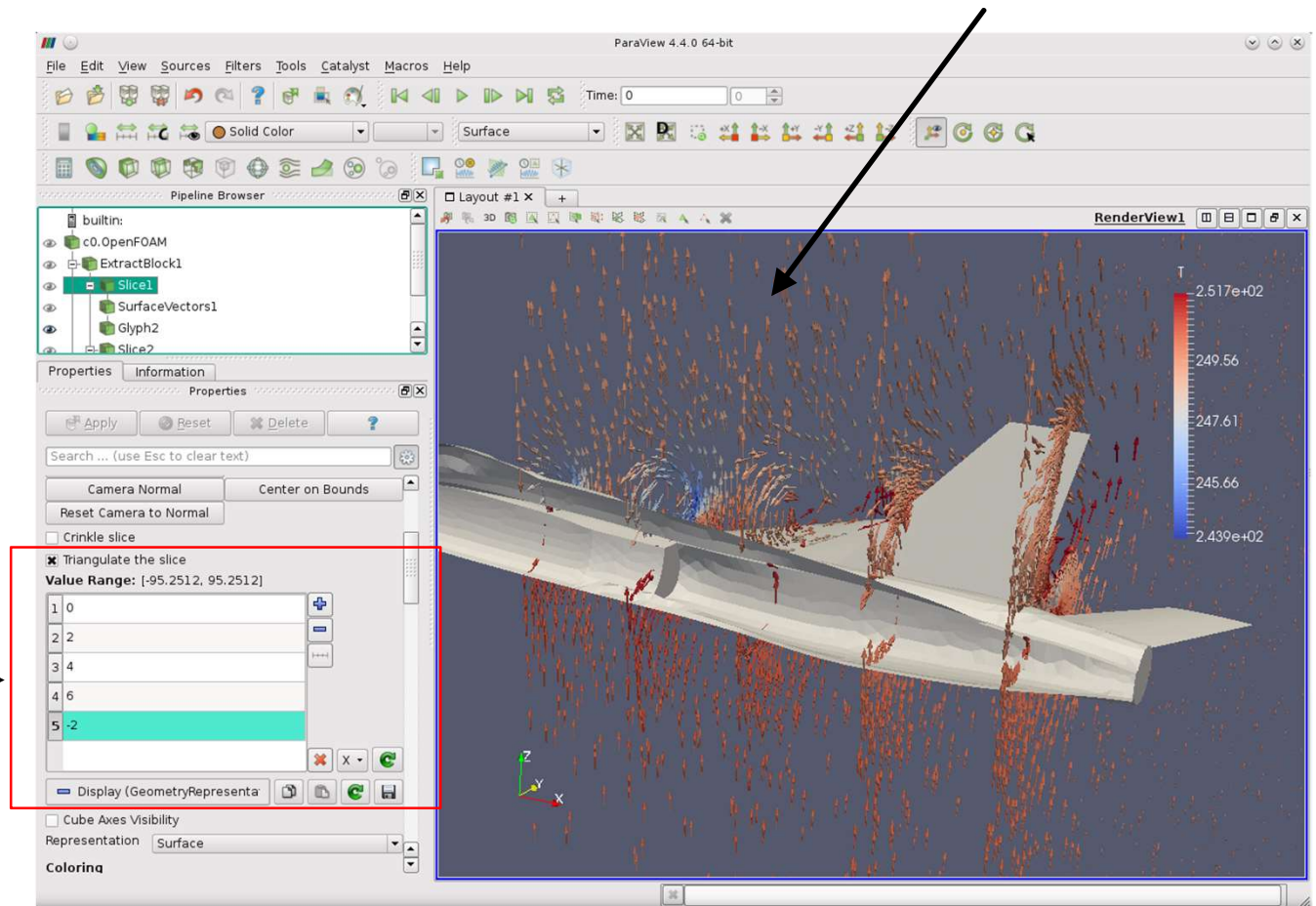
# Scientific visualization with paraFoam/ParaView

## Glyphs (vectors)

- Select the object `slice1` and from the options in the `Properties` panel, add more planes.
- The 3D view is updated automatically and all the new planes will inherit the properties.

Glyph2 inherit all the properties of `slice1` and `SurfaceVectors1`

Add more planes





# Scientific visualization with paraFoam/ParaView

## Gradient of Unstructured Dataset

- Let's use the filter `Gradient of Unstructured Dataset` to compute the gradient of a field, and the Q-criterion.
- Select the object `ExtractBlock1` and from the menu `Filters` → `Alphabetical` select the `Gradient of Unstructured Dataset` filter.

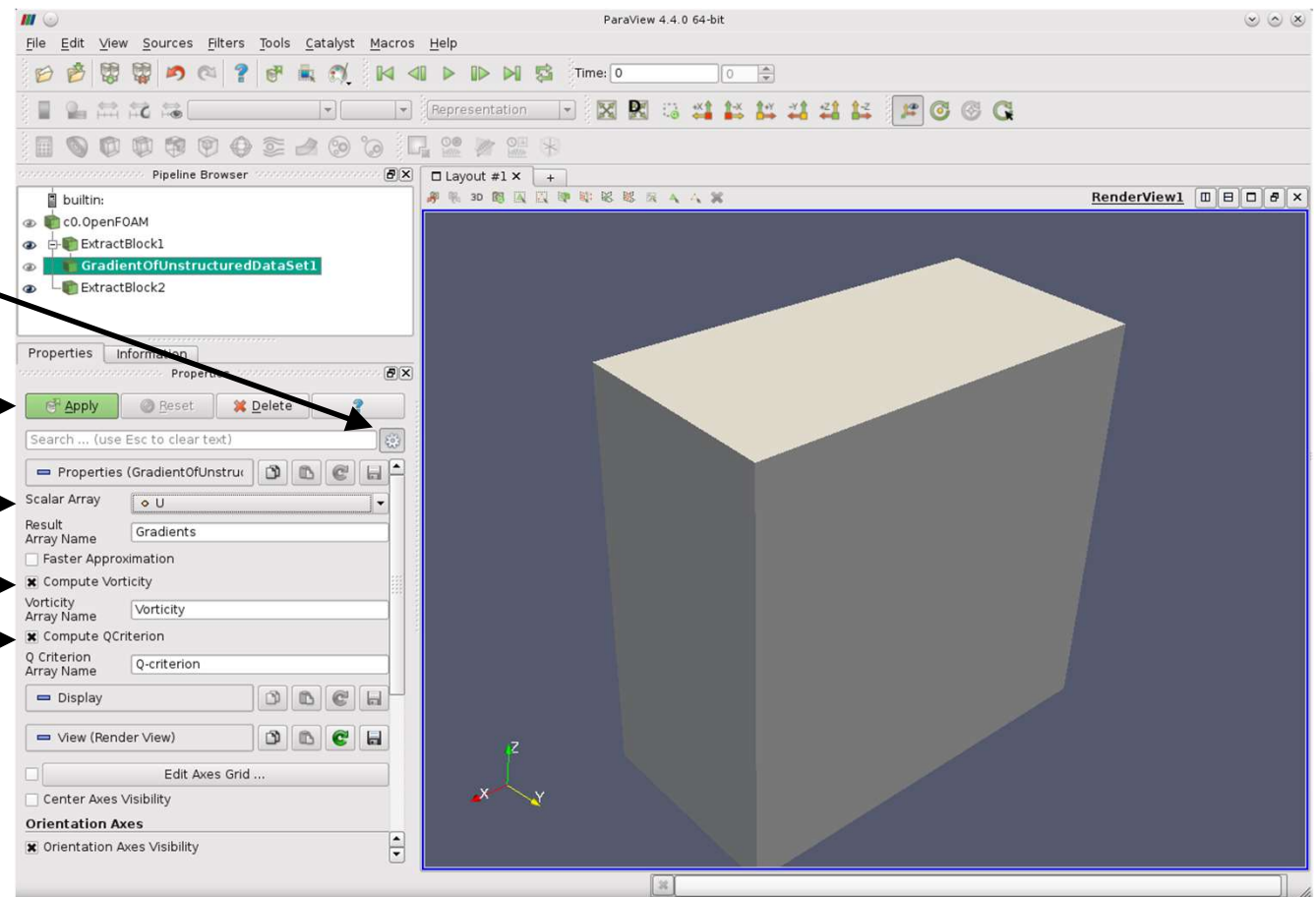
To compute the `Qcriterion` you need to enable the advanced properties

Remember to click the Apply button

Select the input variable, `U` in this case

Check `Compute Vorticity`

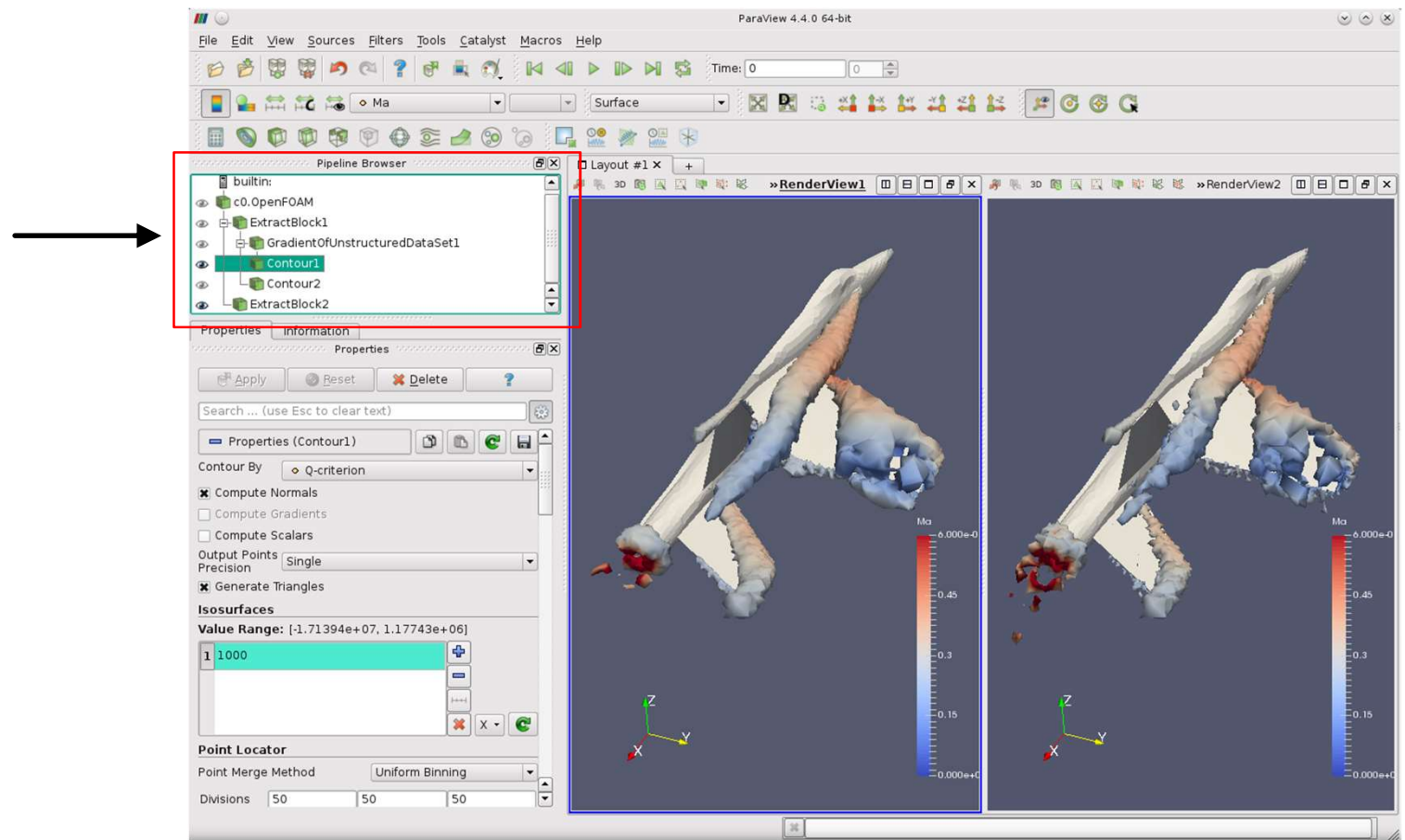
Check `Compute QCriterion`



# Scientific visualization with paraFoam/ParaView

## Gradient of Unstructured Dataset

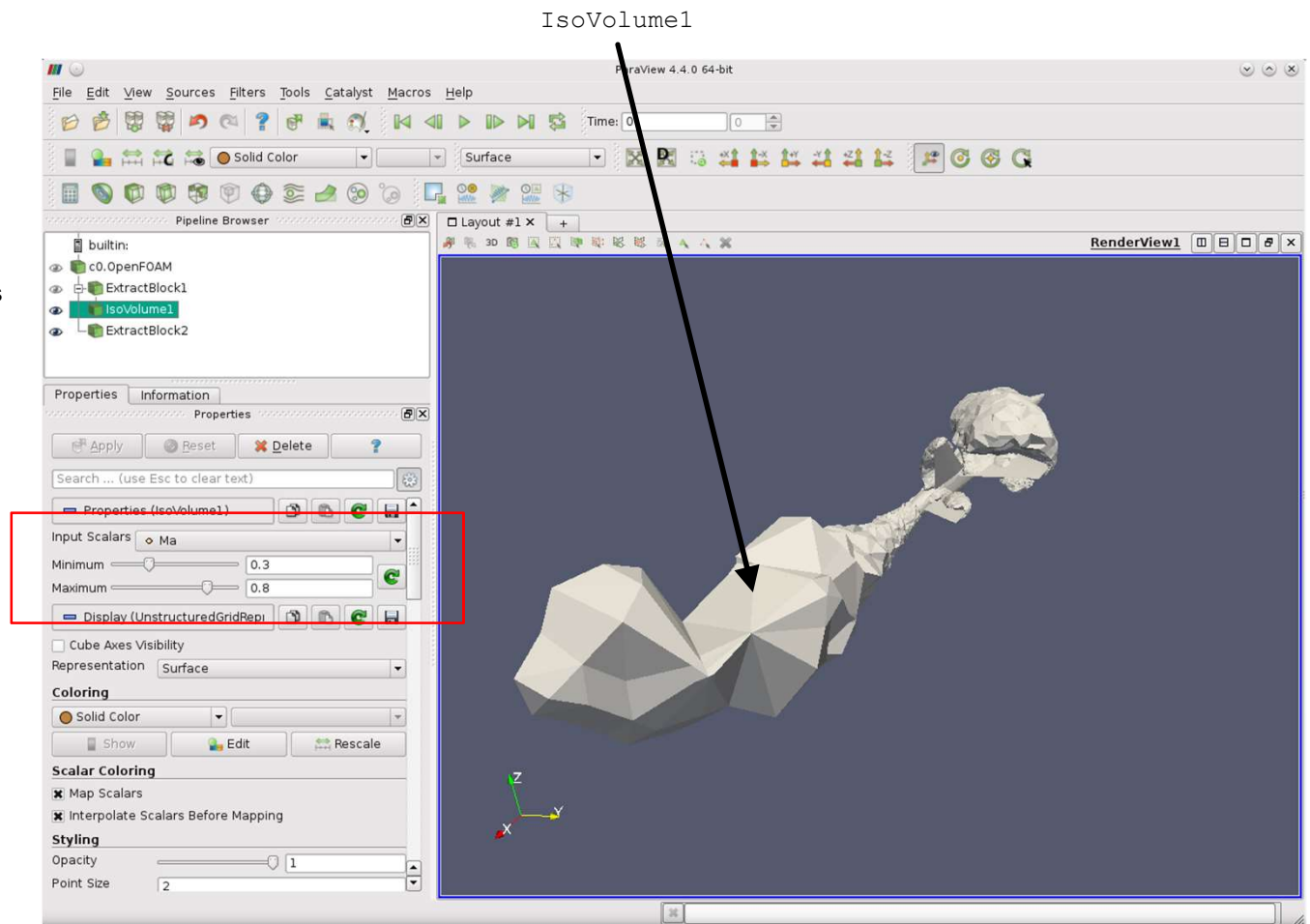
- Create a multiview and compare the Q-criterion computed in ParaView with the Q-criterion computed using OpenFOAM®.
- Try to reproduce the same pipeline.



# Scientific visualization with paraFoam/ParaView

## Iso-Volume

- Let's use the filter `Iso Volume` to do volume rendering.
- Select the object `ExtractBlock1` and from the menu `Filters` → `Alphabetical` select the `Iso Volume` filter.
- Use the variable `Ma` as input.
- Choose as `Minimum` and `Maximum` values 0.3 and 0.8, respectively.



# Scientific visualization with paraFoam/ParaView

## Iso-Volume

- Create a multiview and plot the extracted iso-volume using `Volume` rendering.
- Try to reproduce the same pipeline.

1. Select `Volume` rendering

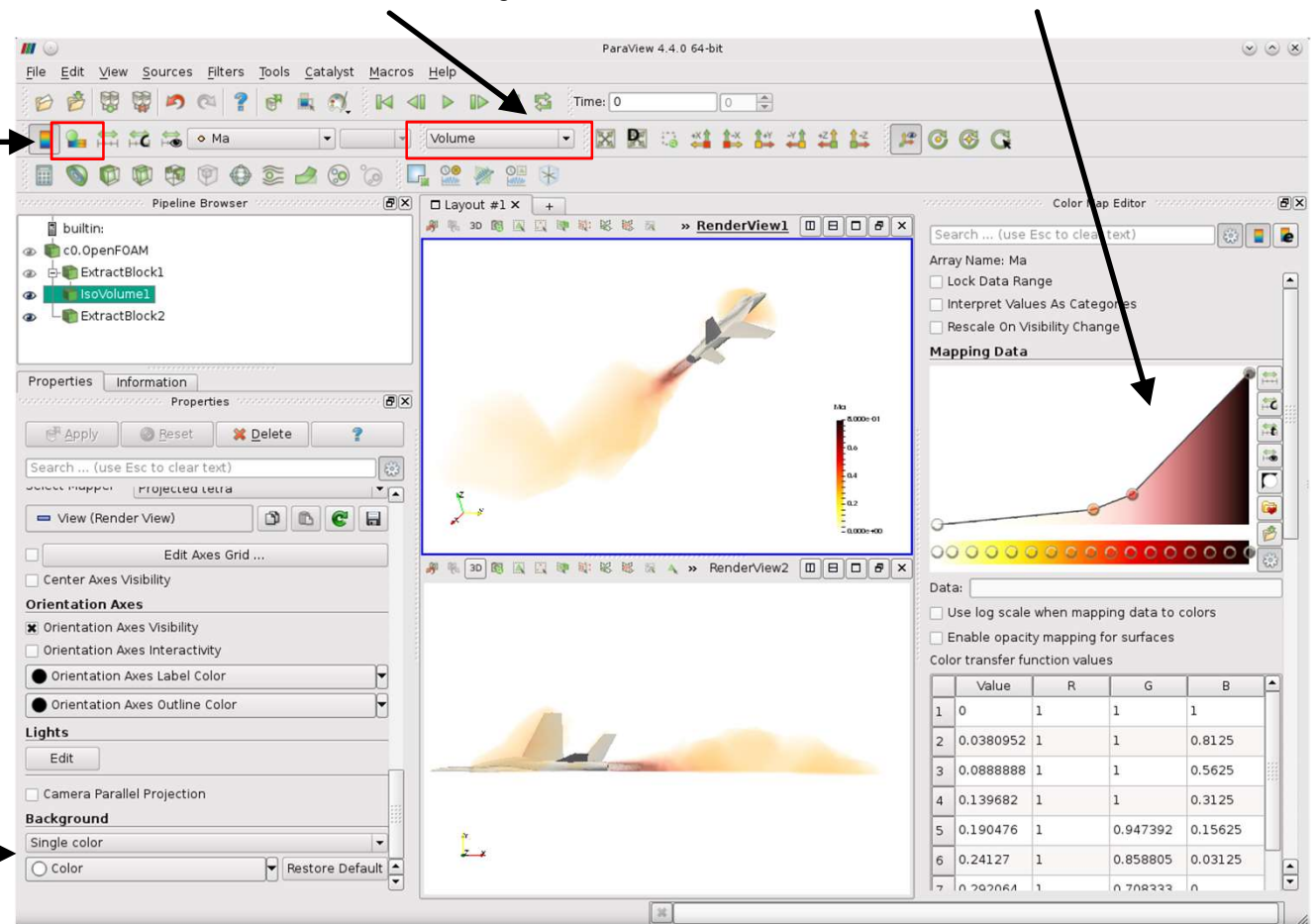
4. Select the color map and adjust opacity

3. Select `Edit Color Map`

- Depending on the mesh dimensions, this operation can be time consuming.
- You will need a good video card.




2. You might need to change the background



# Scientific visualization with paraFoam/ParaView

## The calculator

- Let's start from a clean pipeline.
- Select the object `c0.OpenFOAM`, and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Calculator` filter 

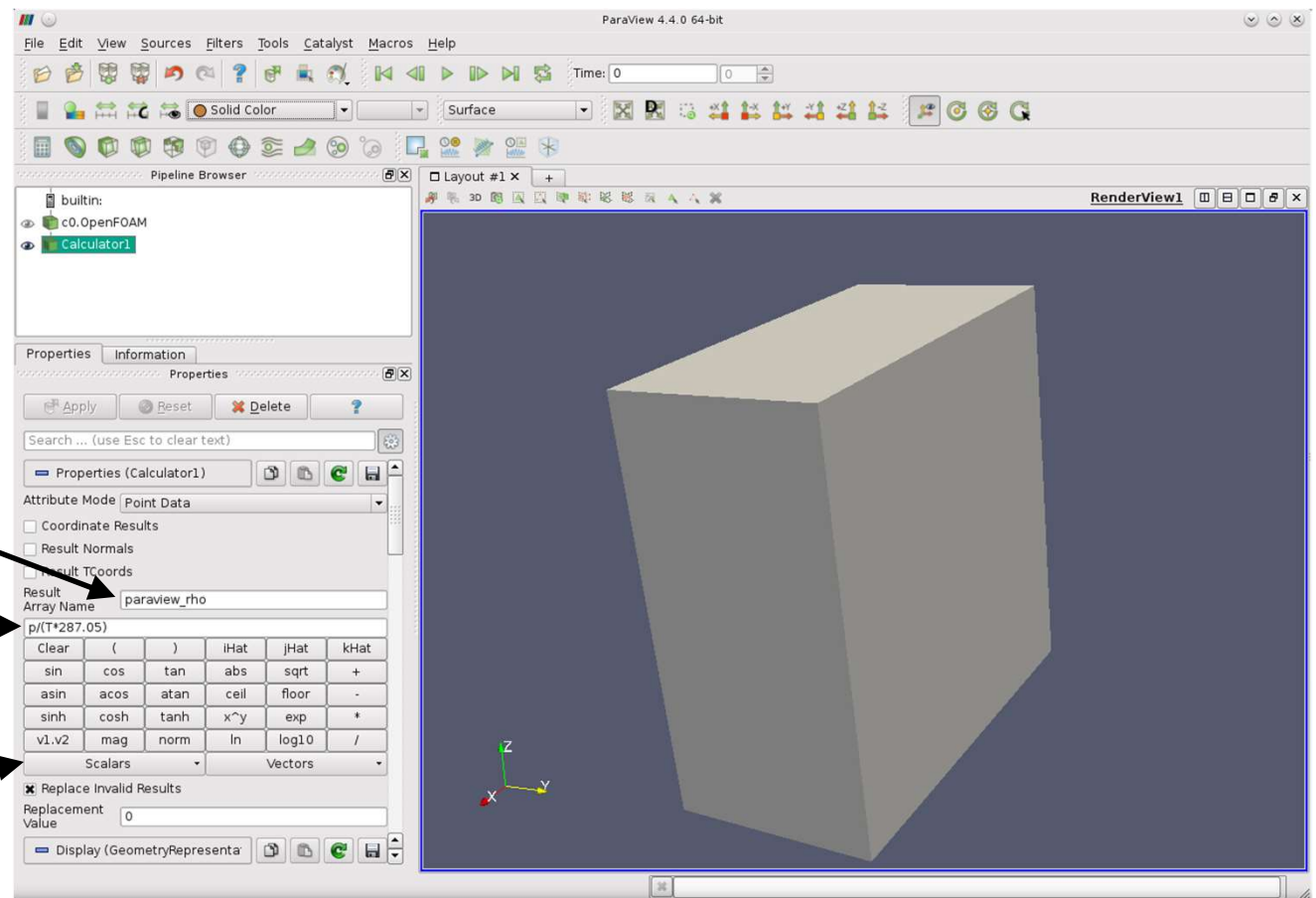
- Let's use the calculator filter to compute the density inside ParaView.
- To compute the density we can use the equation of state for an ideal gas,

$$\rho = \frac{p}{T \times R_{air}}$$

Give a name to the new variable

Enter the equation

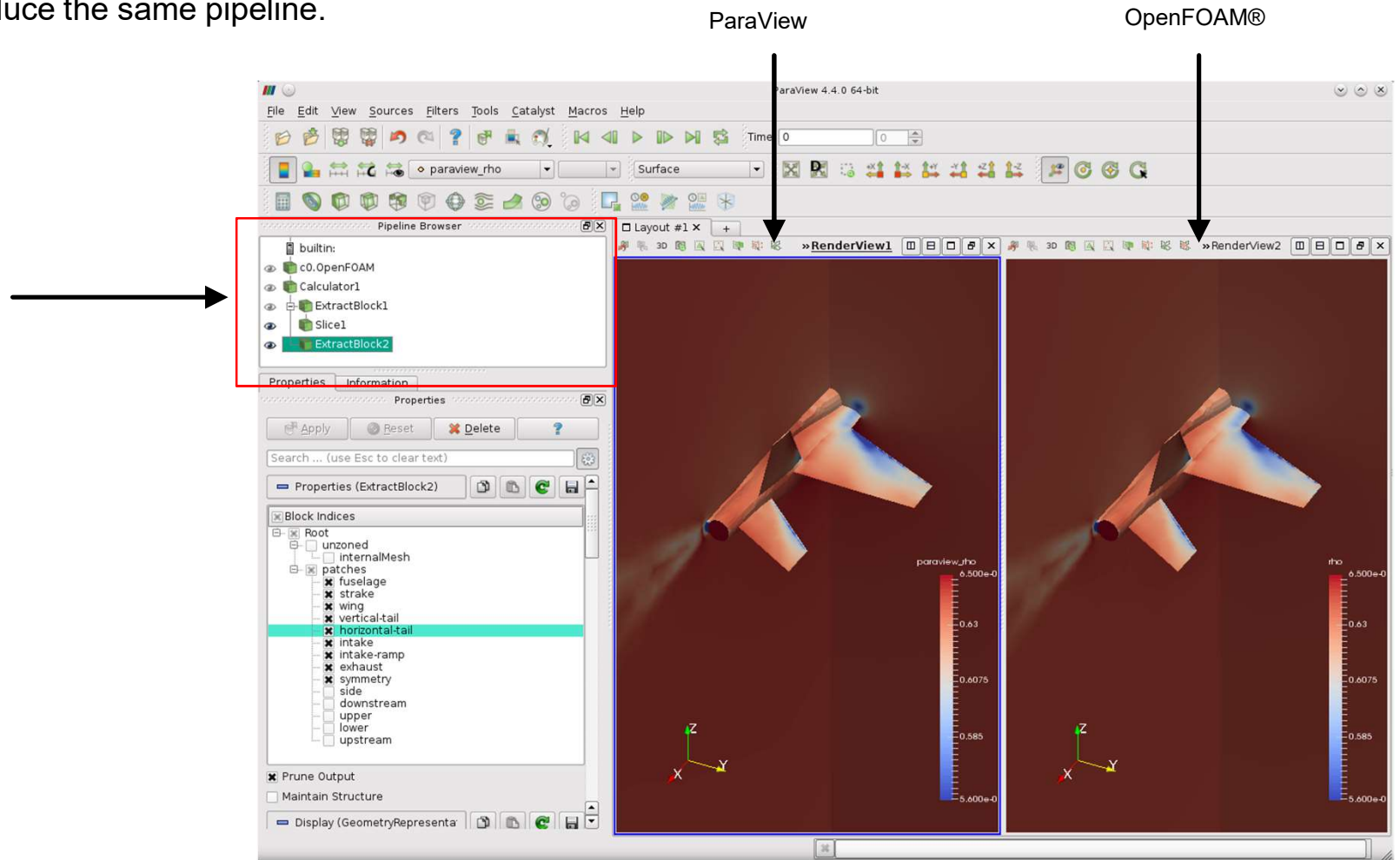
Select the valid fields from the `Scalars` and `Vectors` drop down menu.



# Scientific visualization with paraFoam/ParaView

## The calculator

- Create a multiview and compare the density value computed in ParaView with the density value computed in OpenFOAM®.
- Try to reproduce the same pipeline.





# Scientific visualization with paraFoam/ParaView

## The calculator

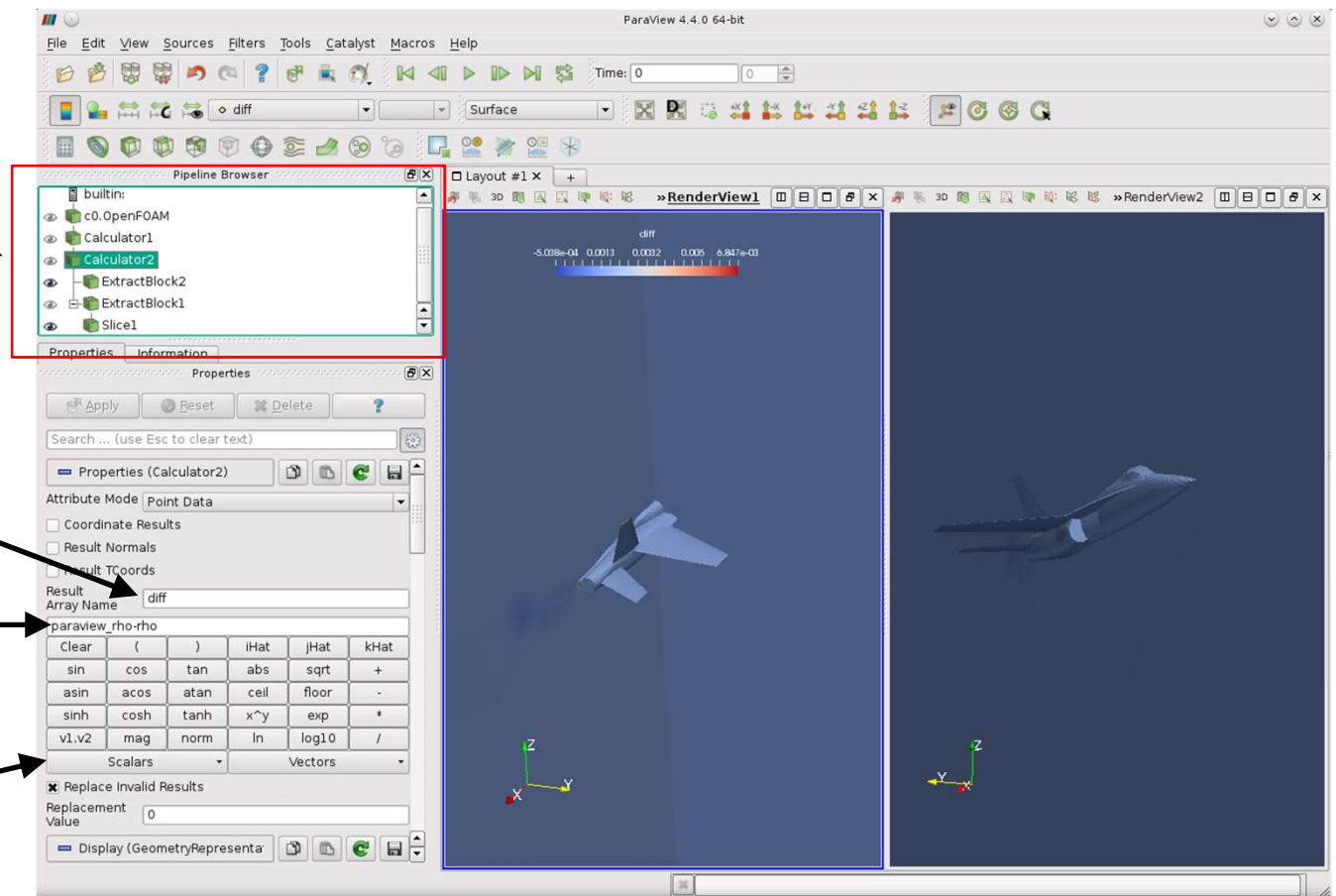
- Let's apply the calculator filter to the object Calculator2.
- Compute the difference between the density computed with ParaView and the density computed in OpenFOAM® and plot the results.

Try to reproduce the same pipeline.

Give a name to the new variable

Input the following equation  
**diff = ParaView\_rho - rho**

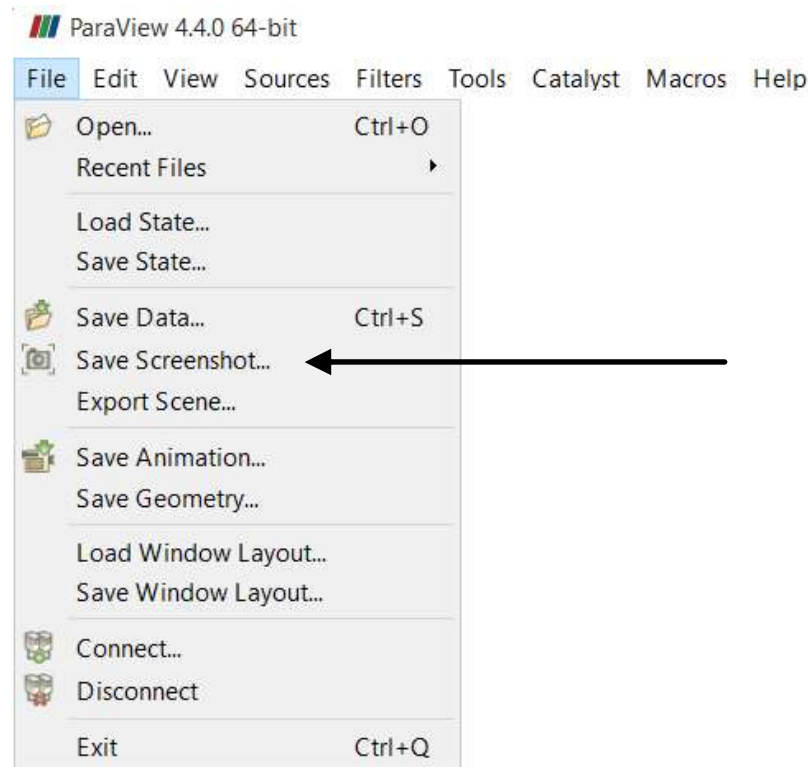
Select the valid fields from the Scalars and Vectors drop down menu.



# Scientific visualization with paraFoam/ParaView

## Saving screenshots

- Saving screenshots is straightforward.
- Select the menu `File` → `Save Screenshot`, set the save screenshots options, and save the file.
- `Export Scene` is equivalent to `Save Screenshot`, but it saves the screenshot in vector format.

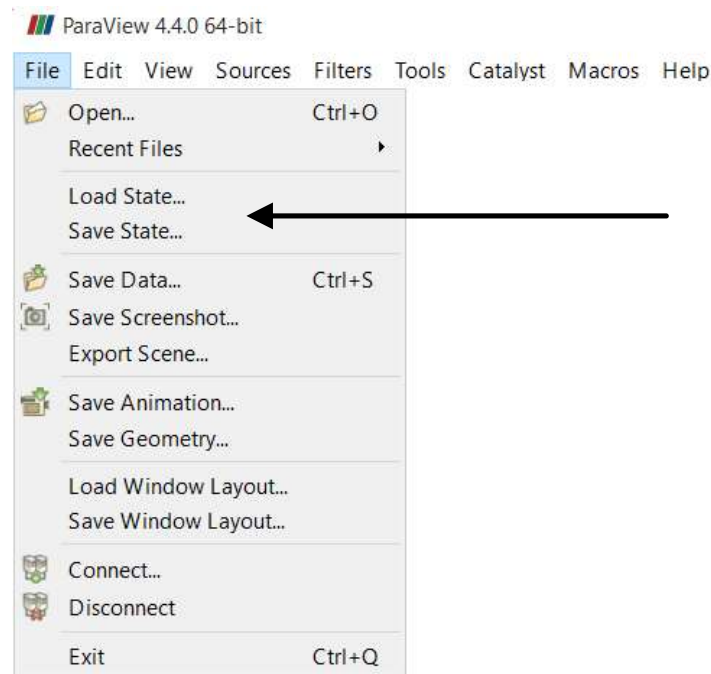




# Scientific visualization with paraFoam/ParaView

## Saving states

- States are session configurations used to restart the pipeline and GUI at any time.
- When you save a state you are saving the pipeline and the GUI configuration. Saving states is straightforward.
- Select the menu `File` → `Save State`, and save the state file.
- To load a state, select the menu `File` → `Load State`, and load the state file.
- When loading a state, is highly advisable to do it from a clean pipeline.



# Scientific visualization with paraFoam/ParaView

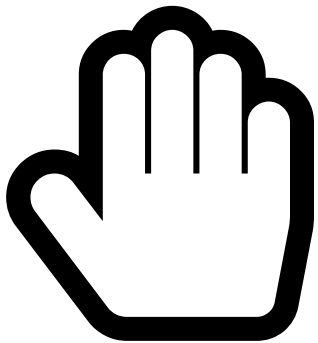
## Saving states

- In the directory **states**, you will find the following states files:
  - *view1.pvsm*
  - *view2.pvsm*
  - *view3.pvsm*
  - *view4.pvsm*
  - *view5.pvsm*
  - *view6.pvsm*
  - *view7.pvsm*
- Try to reload each state and play around with the pipeline.

# Scientific visualization with paraFoam/ParaView

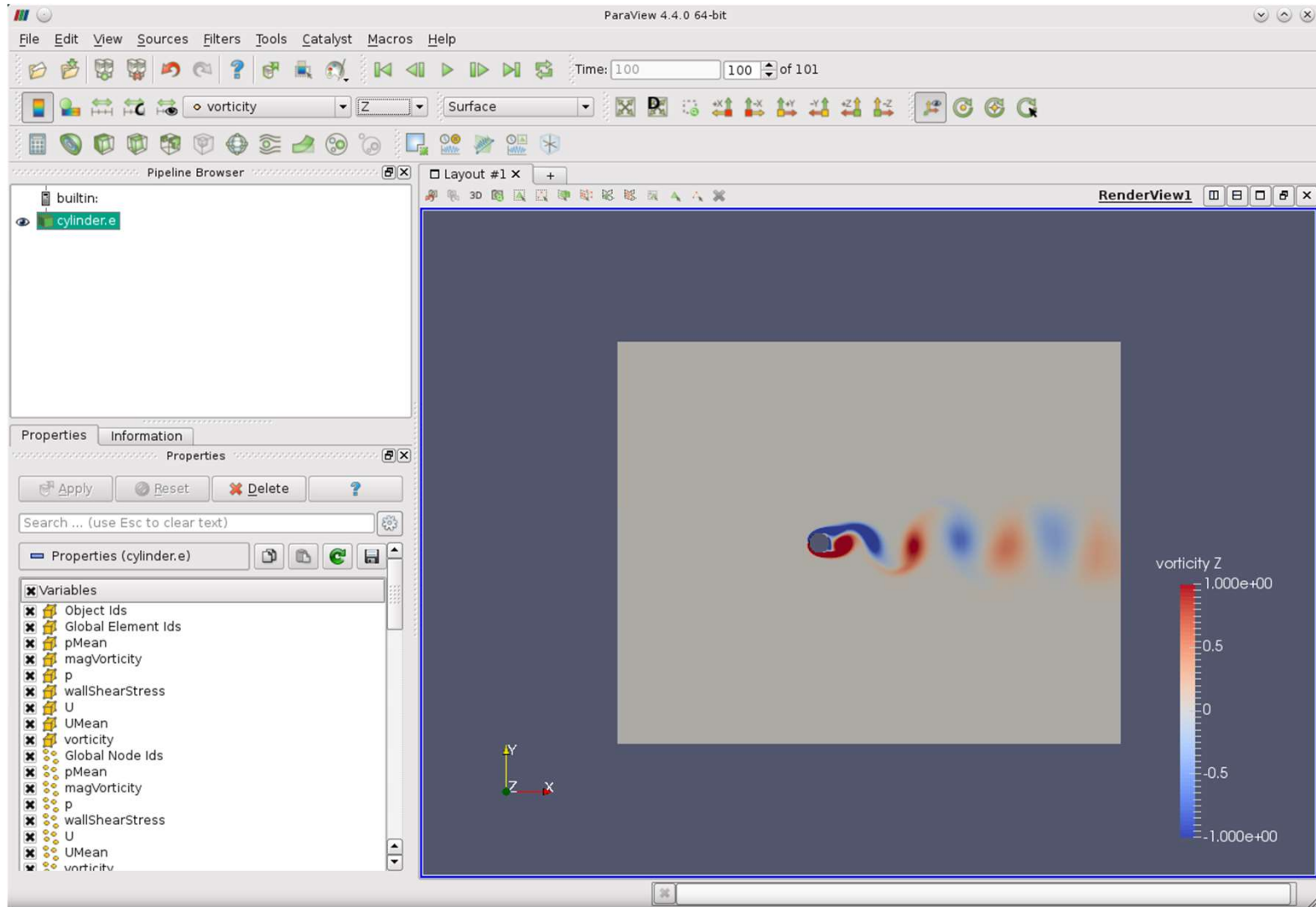
- Let's do post processing using paraFoam. Go to the directory:

```
$PTOFC/101PARAVIEW/vortex_shedding
```



- From this point on, please follow me.
- We are all going to work at the same pace.
- Remember, \$PTOFC is pointing to the path where you unpacked the tutorials.

# Scientific visualization with paraFoam/ParaView

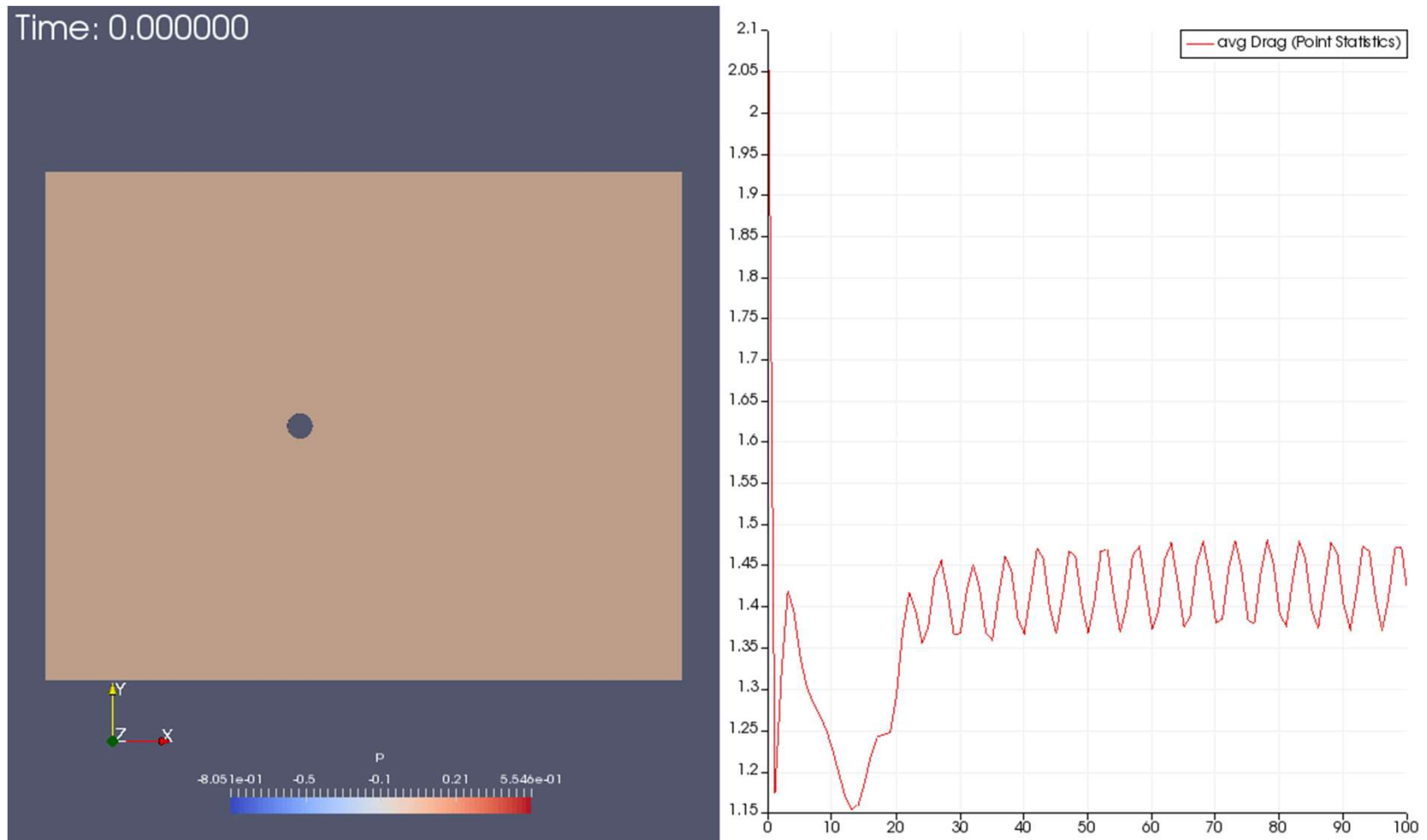


Some pretty pictures

# Scientific visualization with paraFoam/ParaView



Time: 0.000000



Some pretty pictures

# Scientific visualization with paraFoam/ParaView

## What are we going to do?

- We will use this case to introduce paraFoam/ParaView.
- We will do some sampling directly in paraFoam/ParaView.
- We will work with transient data.
- We do not need to run the simulation, the solution is saved in exodus2 format.
- To find the numerical solution we used the solver `icoFoam`.
- This is the 2D cylinder case at  $Re = 200$ .

# Scientific visualization with paraFoam/ParaView

## Visualizing the case

- Go to the directory `$PTOFC/101PARAVIEW/vortex_shedding` and type in the terminal:

1. `$> tar -xzvf cylinder.tar.gz`

- We will do the post processing using paraFoam, in the terminal type

1. `$> paraFoam`

Ignore the warning and use the default option. Then open the file `cylinder.e` in paraFoam.

- If you want to use ParaView instead, in terminal type

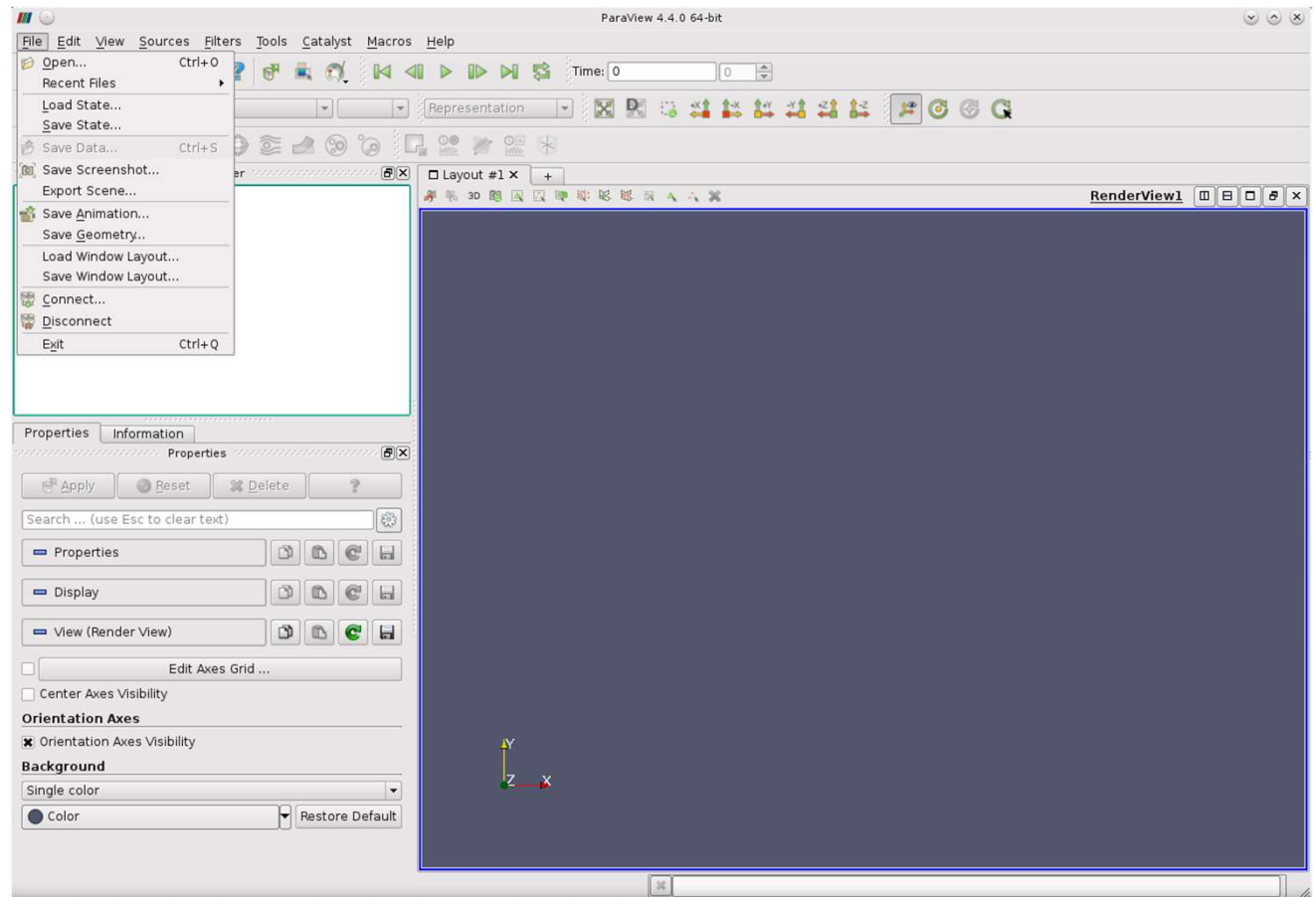
1. `$> paraview5`  
Paraview5 is an alias to call paraview version 5.0.1

Then open the file `cylinder.e` in ParaView.

# Scientific visualization with paraFoam/ParaView

## Reading in data

- Select the menu File → Open.
- Select the file *cylinder.e*, and click Apply



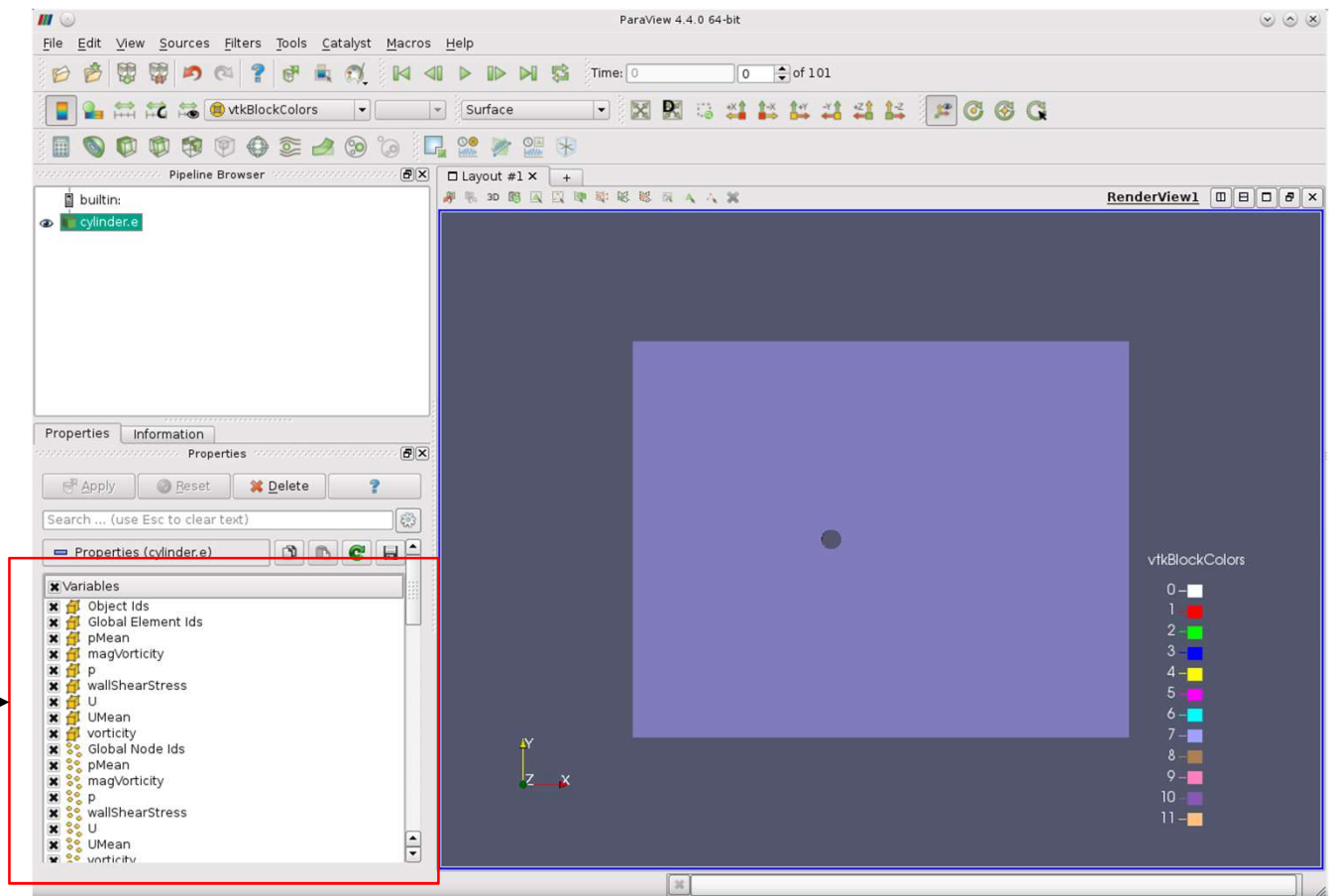


# Scientific visualization with paraFoam/ParaView

## Data representation and field coloring

- In the properties panel, select all the variables.

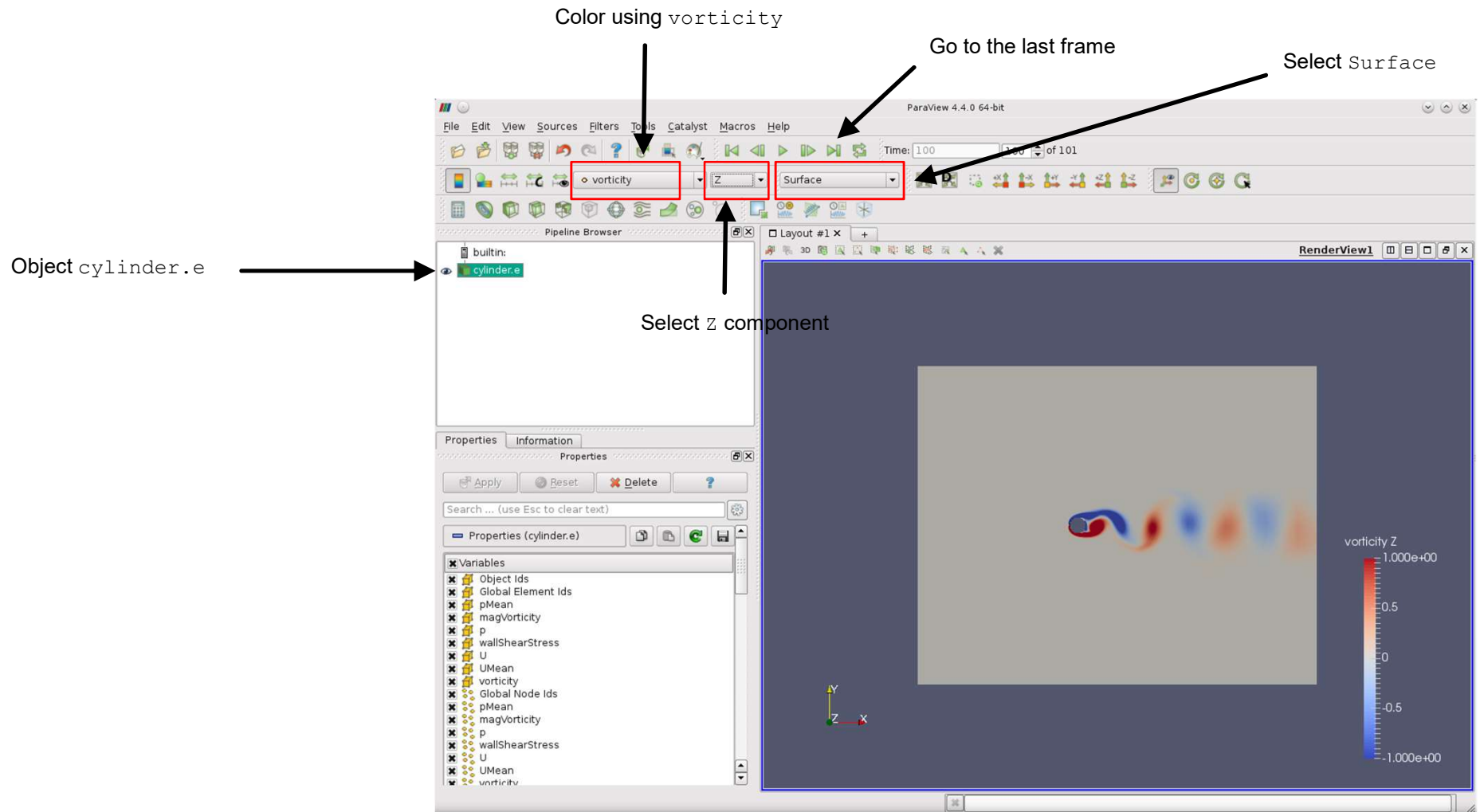
Select all variables



# Scientific visualization with paraFoam/ParaView


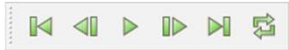
## Data representation and field coloring

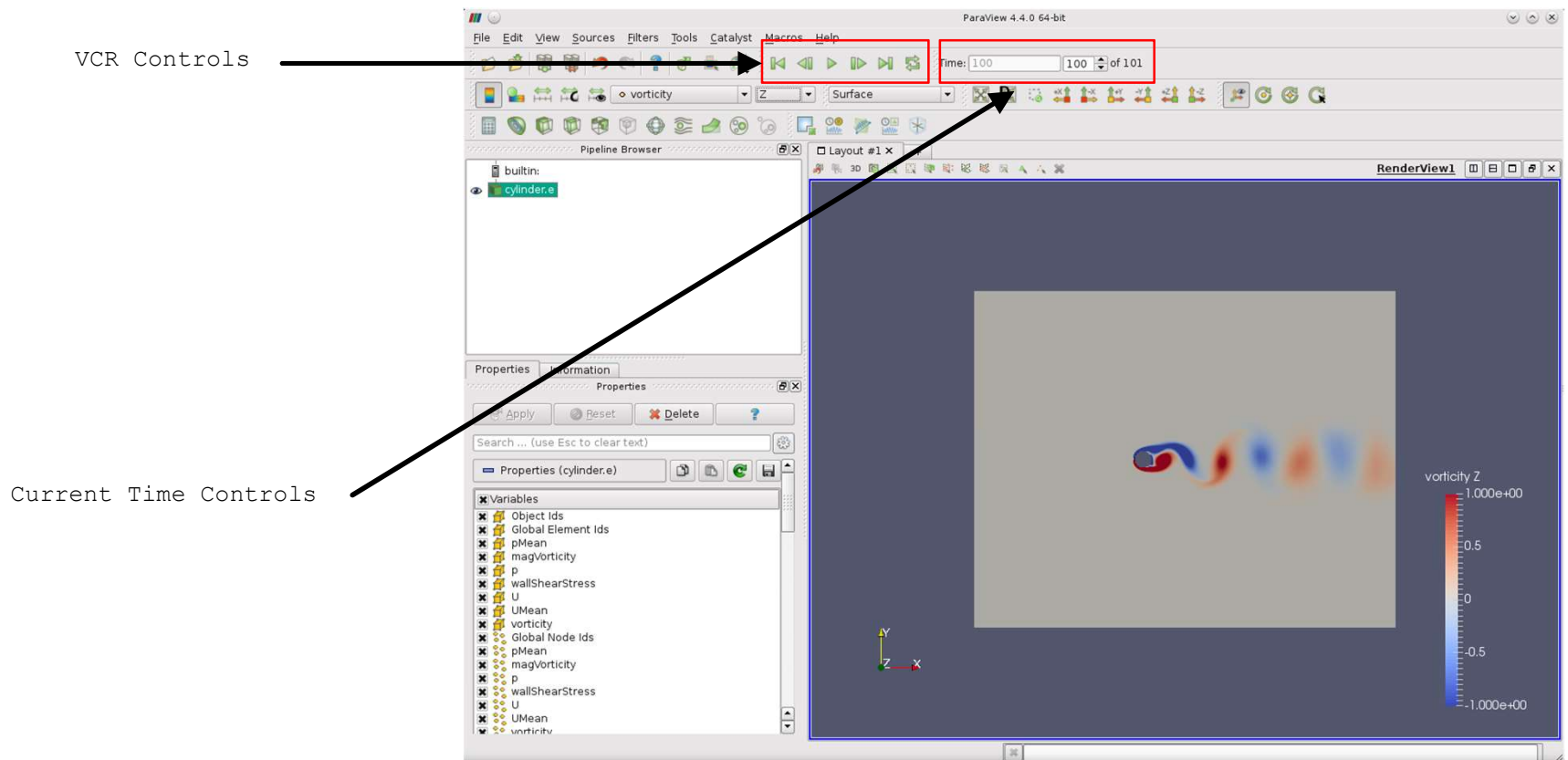
- Plot Z-vorticity, adjust the range, and go to the last frame.



# Scientific visualization with paraFoam/ParaView

## Animating the data

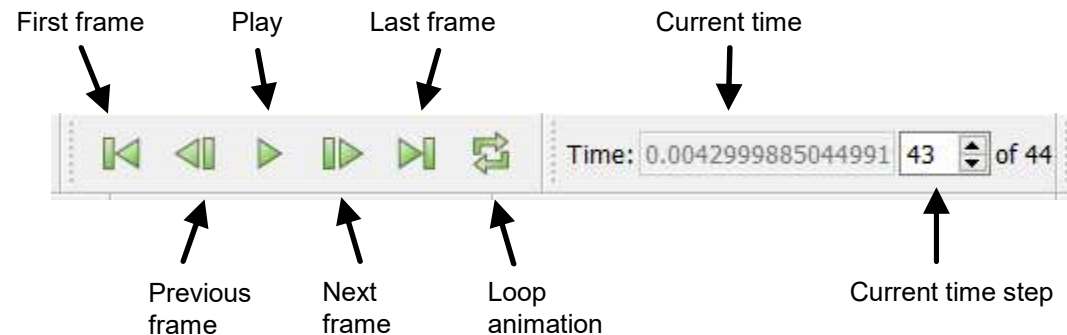
- Press the play  button in the VCR Controls toolbar 
- Enjoy the animation.
- Nothing change when we work with transient data, everything we have done so far remains the same.
- The only new feature is that we have control over the time.



# Scientific visualization with paraFoam/ParaView

## Animating the data

- At this point let's review the VCR Controls and Current Time Controls toolbars.

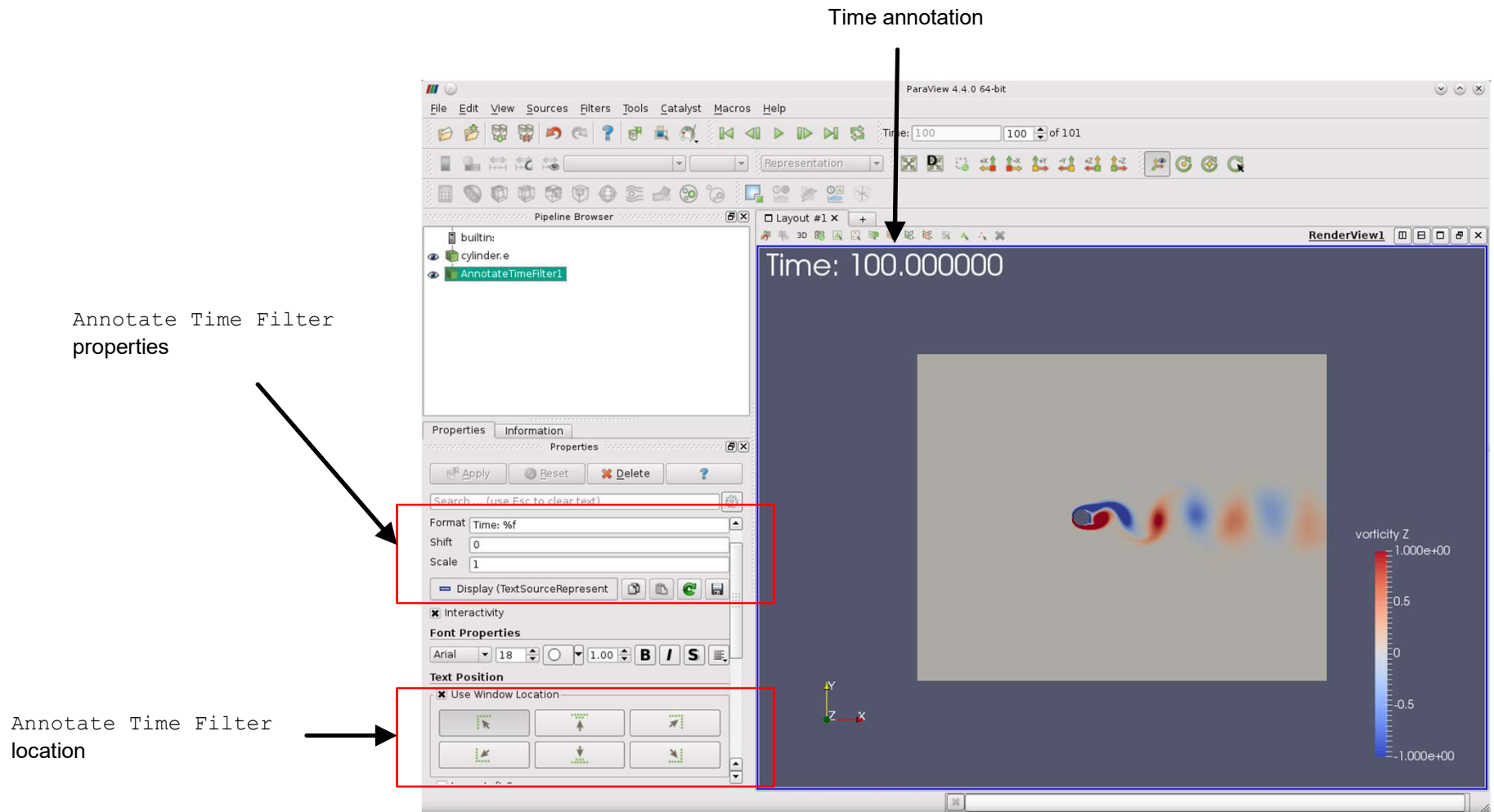


- And this is all we need to know to deal with transient data.

# Scientific visualization with paraFoam/ParaView

## Annotate Time Filter

- Select the object `cylinder.e` and from the menu `Filters` → `Alphabetical` select `Annotate Time Filter`.

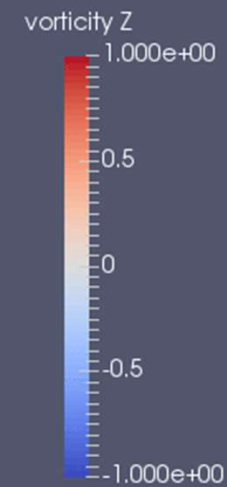
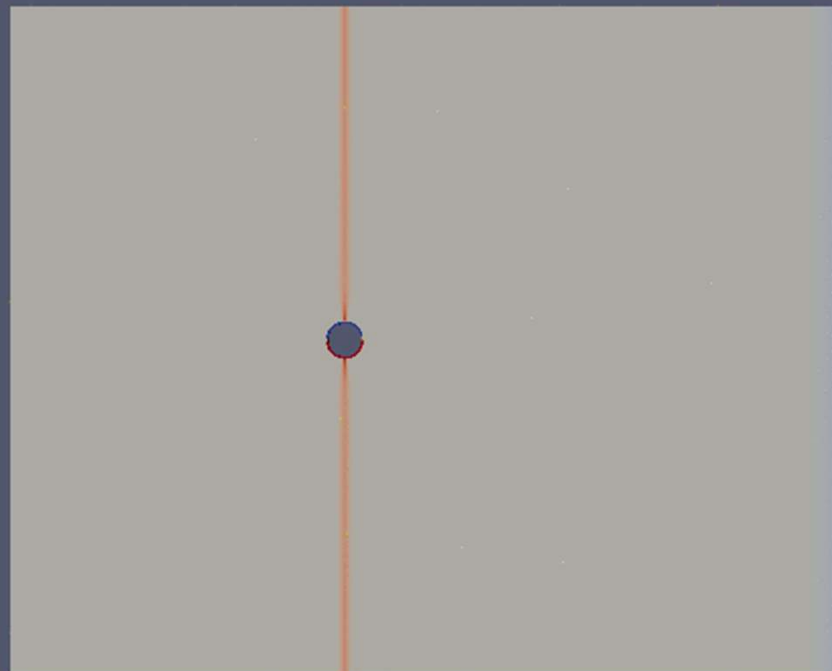


# Scientific visualization with paraFoam/ParaView

## Animation



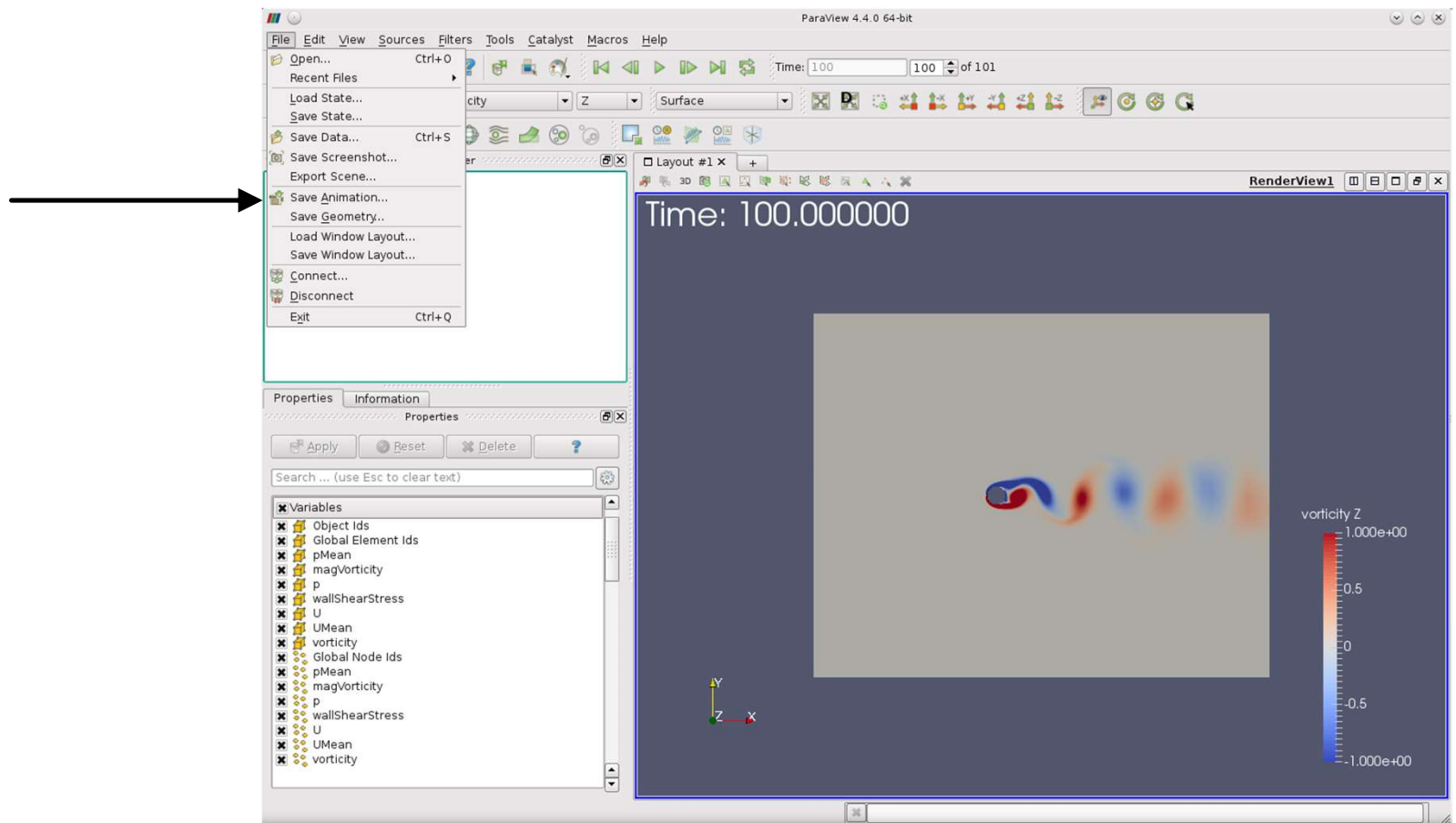
Time: 0.000000



# Scientific visualization with paraFoam/ParaView

## Saving animations

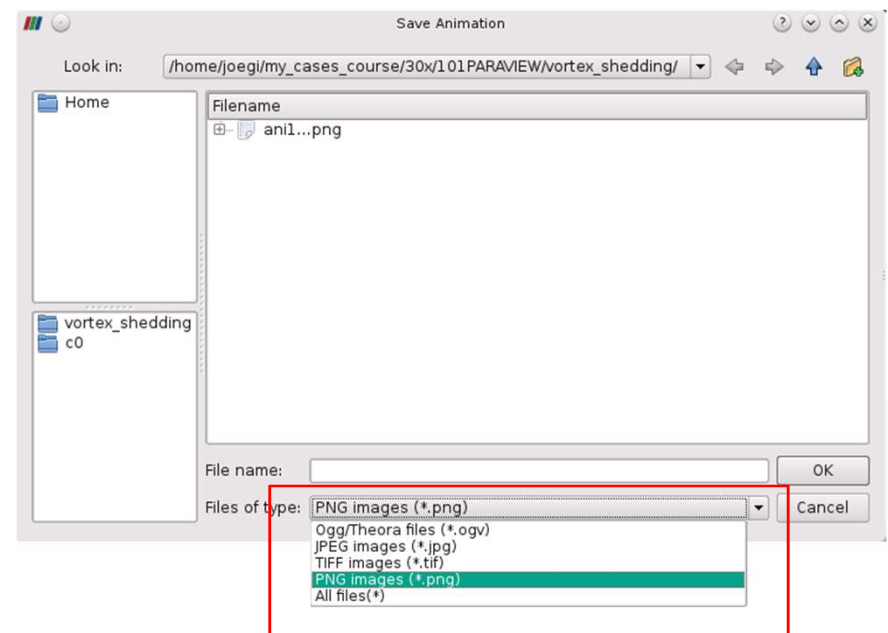
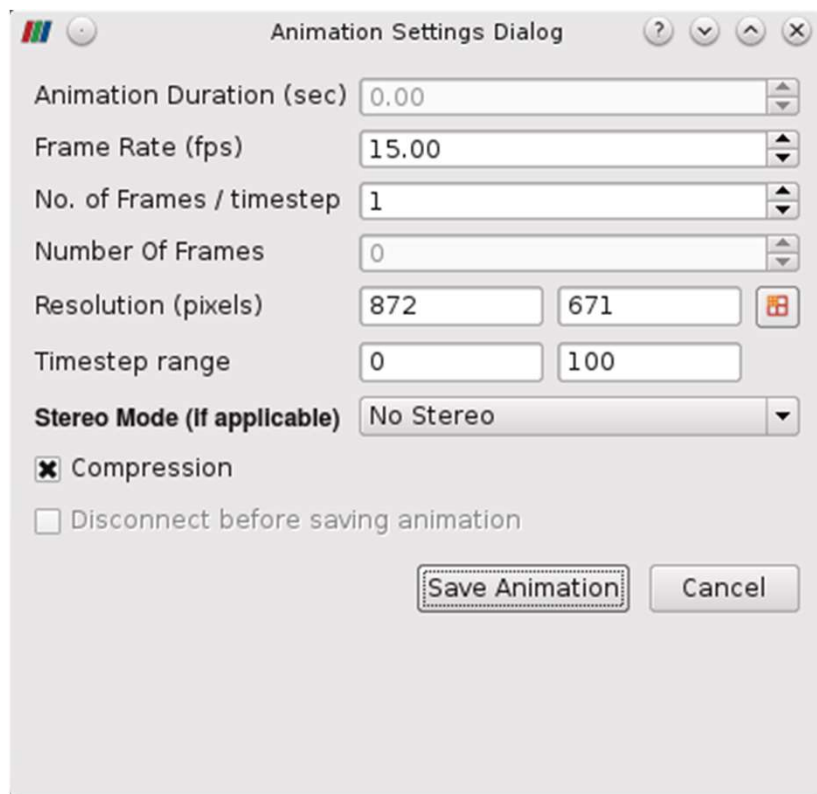
- Saving animations is straightforward.
- Select the menu `File` → `Save Animation`, set the animation settings, and save the animation.



# Scientific visualization with paraFoam/ParaView

## Saving animations

- Saving animations is straightforward.
- Select the menu `File` → `Save Animation`, set the animation settings, and save the animation.



- Select a format.
- If you select a raster format (\*.jpg, \*.tif, \*.png), it will save a series of screenshots.
- Then you can create an animated gif or a mpeg using the Linux command `convert`.



# Scientific visualization with paraFoam/ParaView

## Creating an animated gif

- If you select a raster format (\*.jpg, \*.tif, \*.png), ParaView will save a series of screenshots.
- You can create an animated gif or a mpeg using the Linux command `convert`.
- Assuming that you named the output as **out** and used the format **\*.png**, ParaView will save a series of screenshots named *out.0000.png*, *out.0001.png*, ..., *out.0100.png*
- To create the animated gif from the saved screenshots, type in the terminal

```
1. | $> convert out.0*.png animation.gif
```

- With `convert` you can control compression format, orientation, delay time, size of the image and many more options. Feel free to read the documentation.

```
1. | $> convert -help
```

- If you use Windows, just find an equivalent open-source utility (there are many).

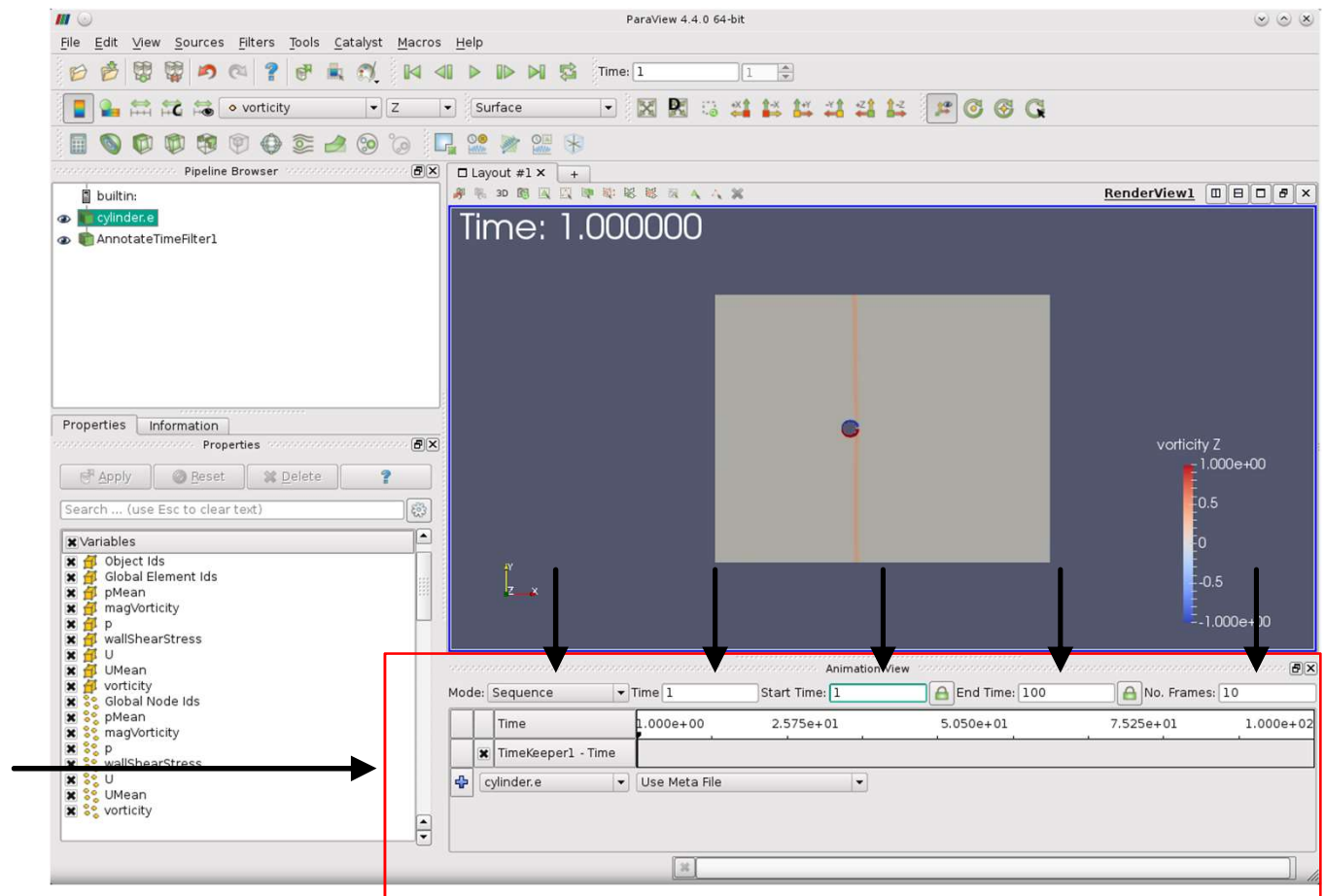
# Scientific visualization with paraFoam/ParaView

## Animation controls

- Select the menu View → Animation View.
- With the animation controls, you can control the speed of the animation.
- You can also animate cameras, filters and more.

The default animation mode is Snap To TimeSteps. It reads all the saved time-steps.

- Control animation by Sequence.
- The animation will start from frame 1 (Start Time), and will end at frame 100 (End Time).
- It will do the animation using 10 frames (No. Frames).



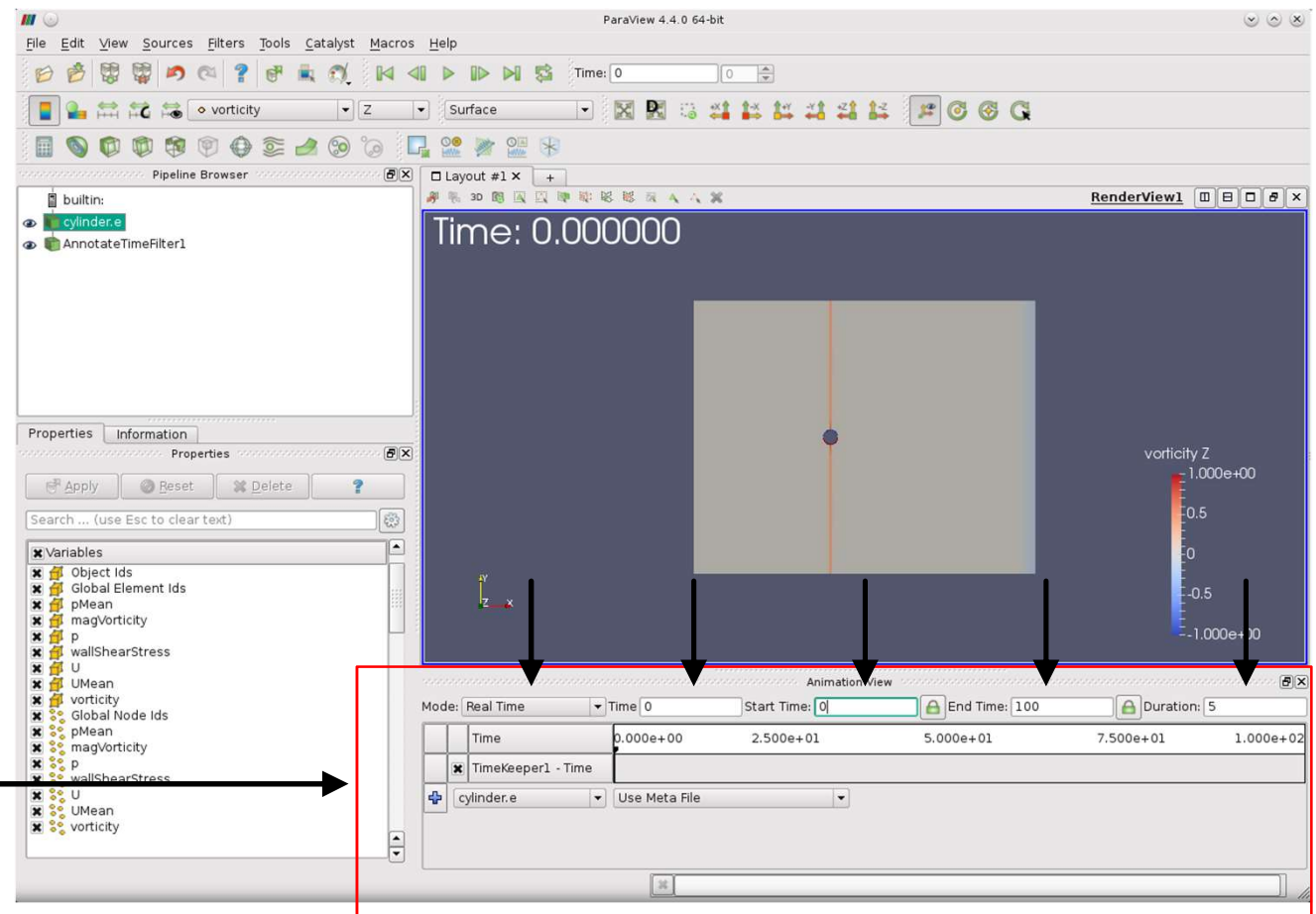
# Scientific visualization with paraFoam/ParaView

## Animation controls

- Select the menu View → Animation View.
- With the animation controls, you can control the speed of the animation.
- You can also animate cameras, filters and more.


The default animation mode is Snap To TimeSteps. It reads all the saved time-steps.

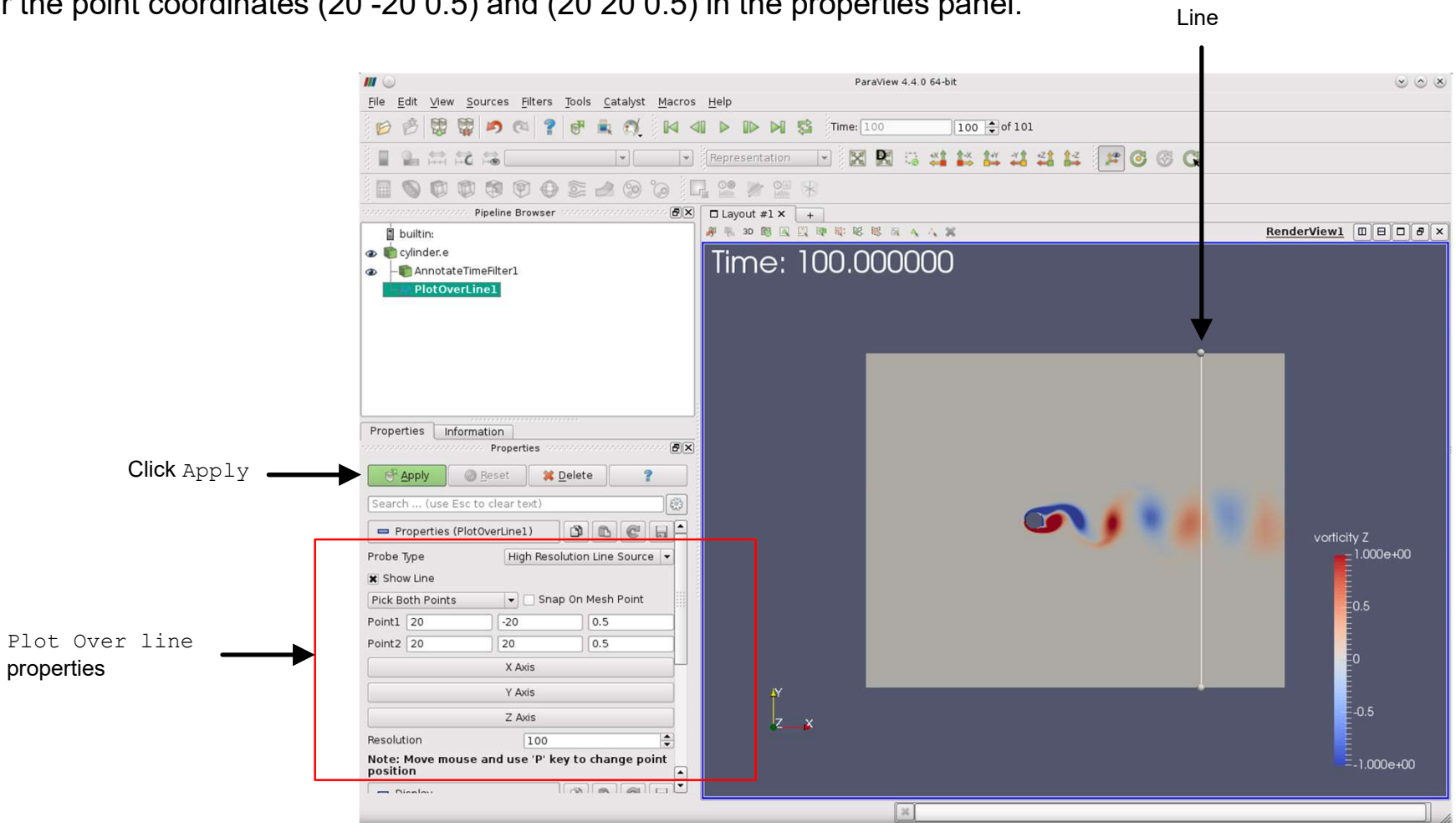
- Control animation by Real Time.
- The animation will start from time 0 (Start Time), and will end at time 100 (End Time).
- It will do the animation in 5 seconds (Duration).



# Scientific visualization with paraFoam/ParaView

## Sampling over a line

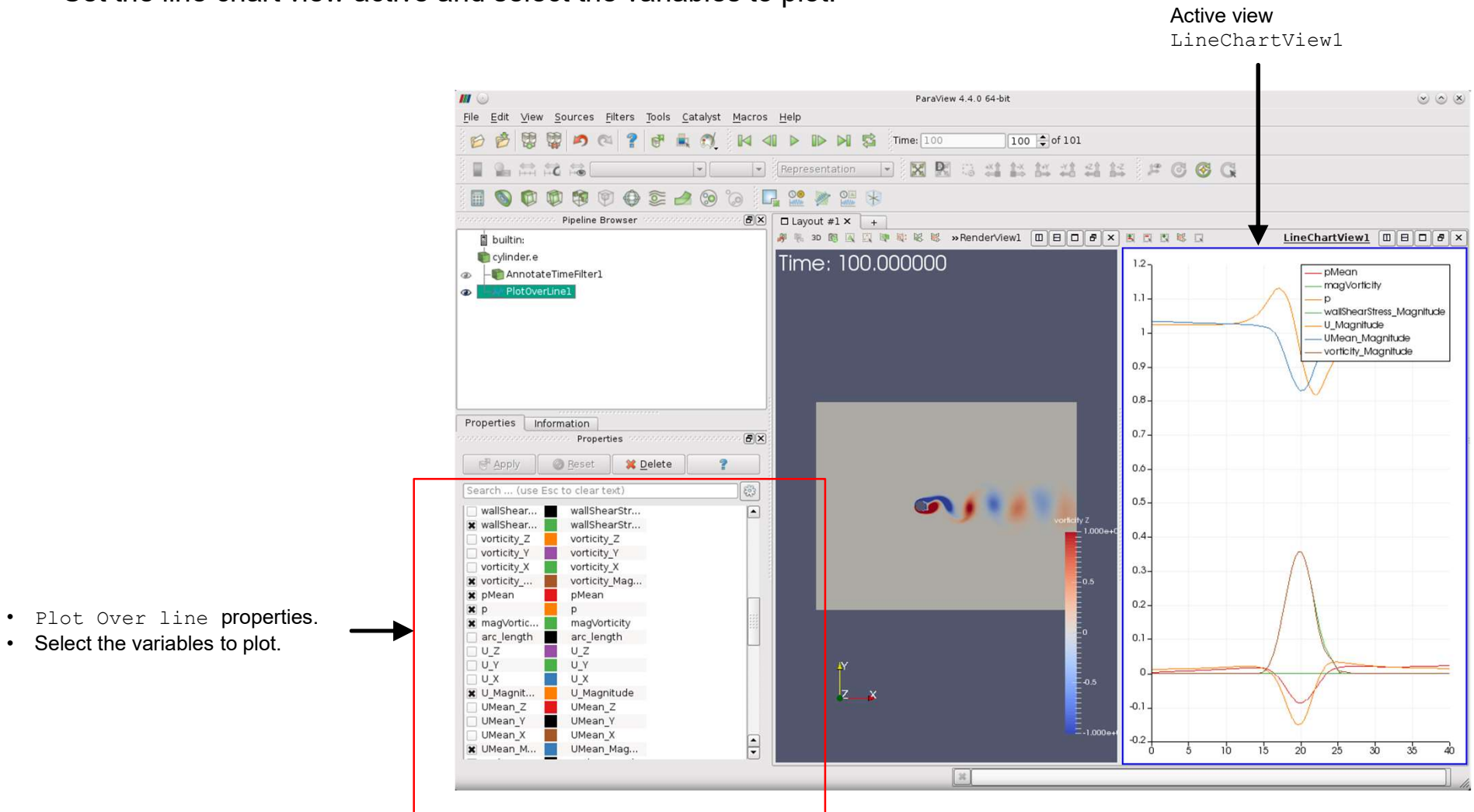
- Select the object `cylinder.e` and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Plot Over Line` filter 
- Enter the point coordinates (20 -20 0.5) and (20 20 0.5) in the properties panel.



# Scientific visualization with paraFoam/ParaView

## Sampling over a line

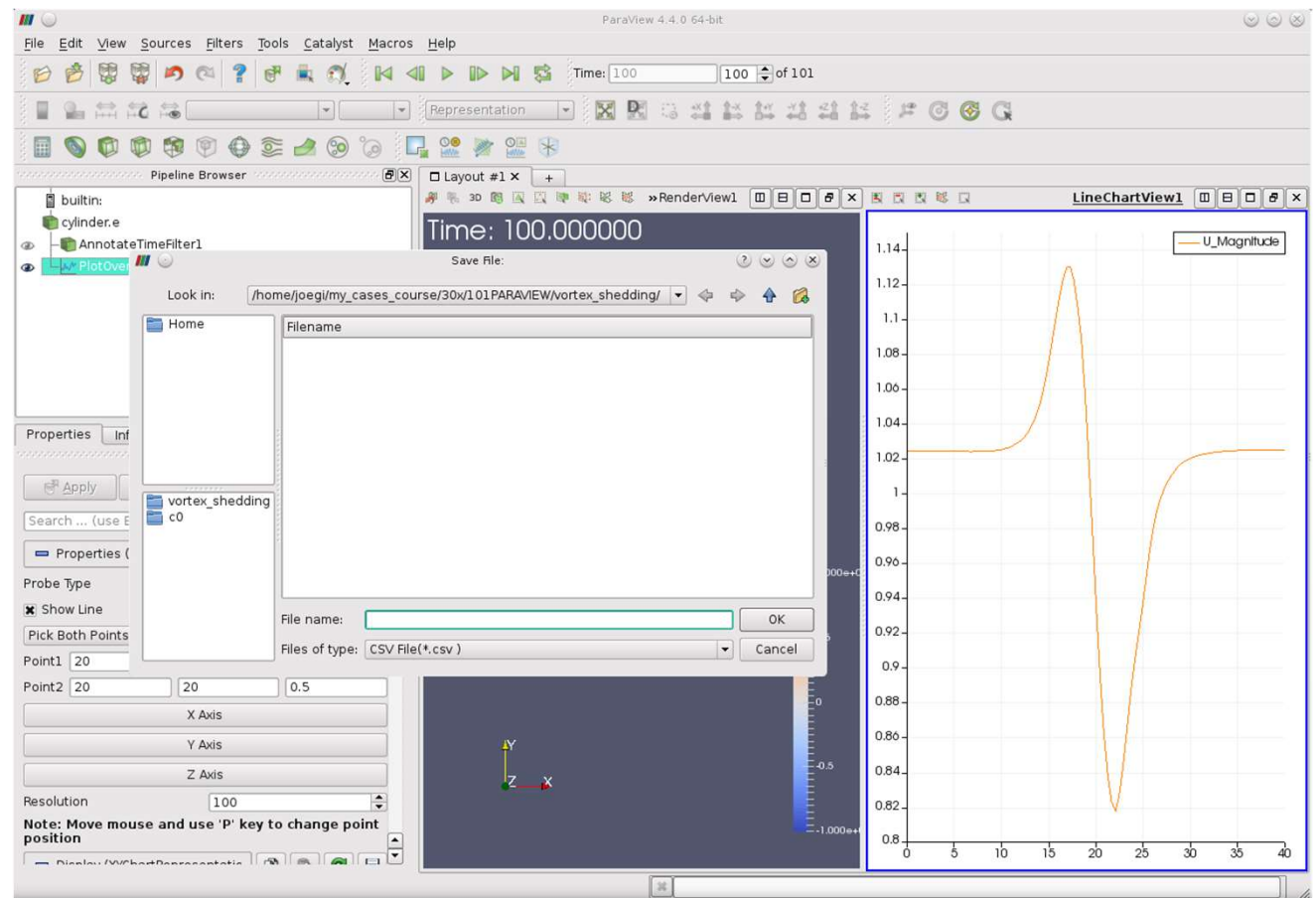
- After clicking the Apply button, ParaView will open another view with the line plots.
- Set the line chart view active and select the variables to plot.



# Scientific visualization with paraFoam/ParaView

## Sampling over a line

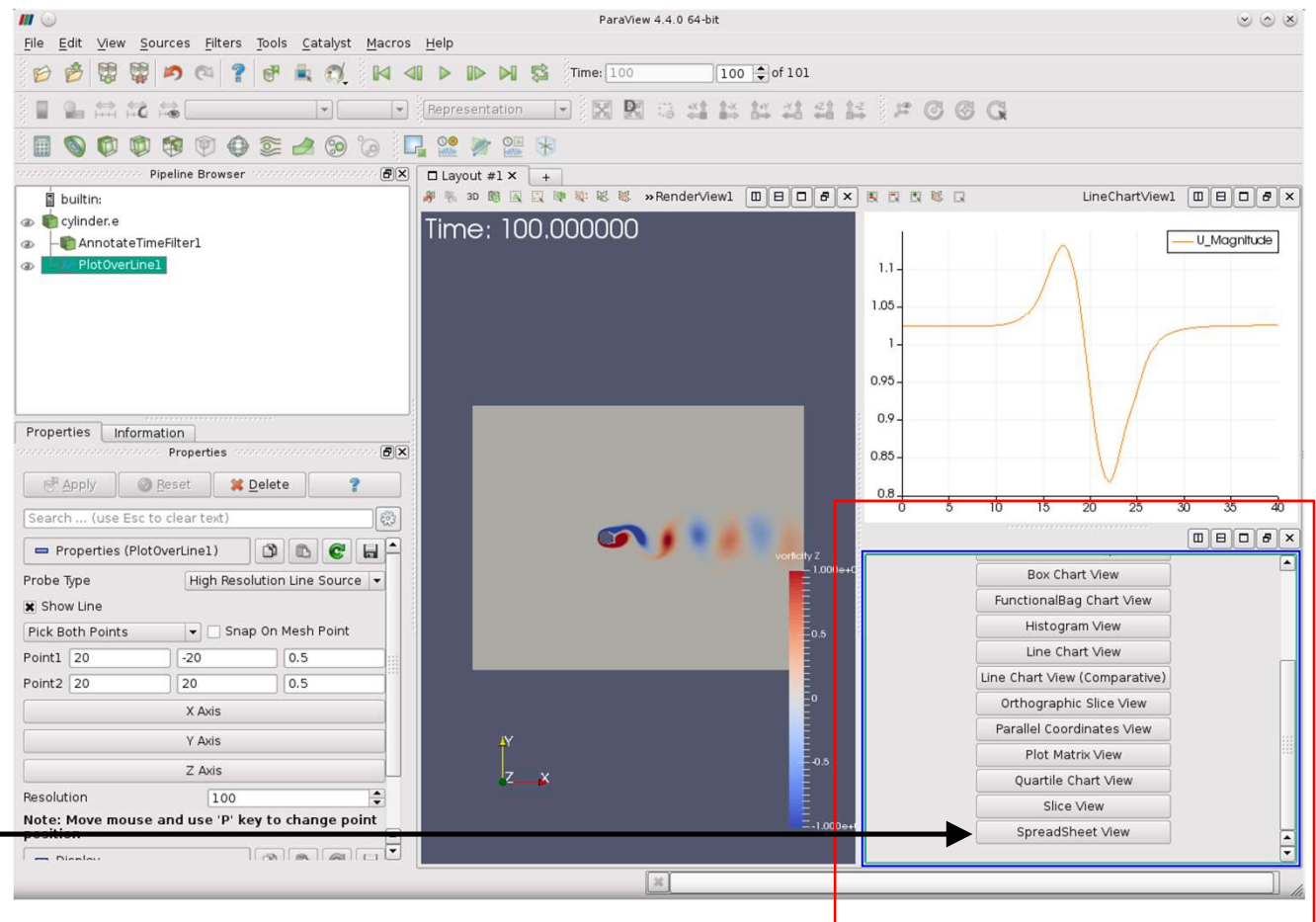
- Saving the sampled values is straightforward.
- Set the view `LineChartView1` active, select the menu `File` → `Save Data`, and save the data in `CSV` format.



# Scientific visualization with paraFoam/ParaView

## Sampling over a line

- To display the tabular values, create a new view and select Spreadsheet View.

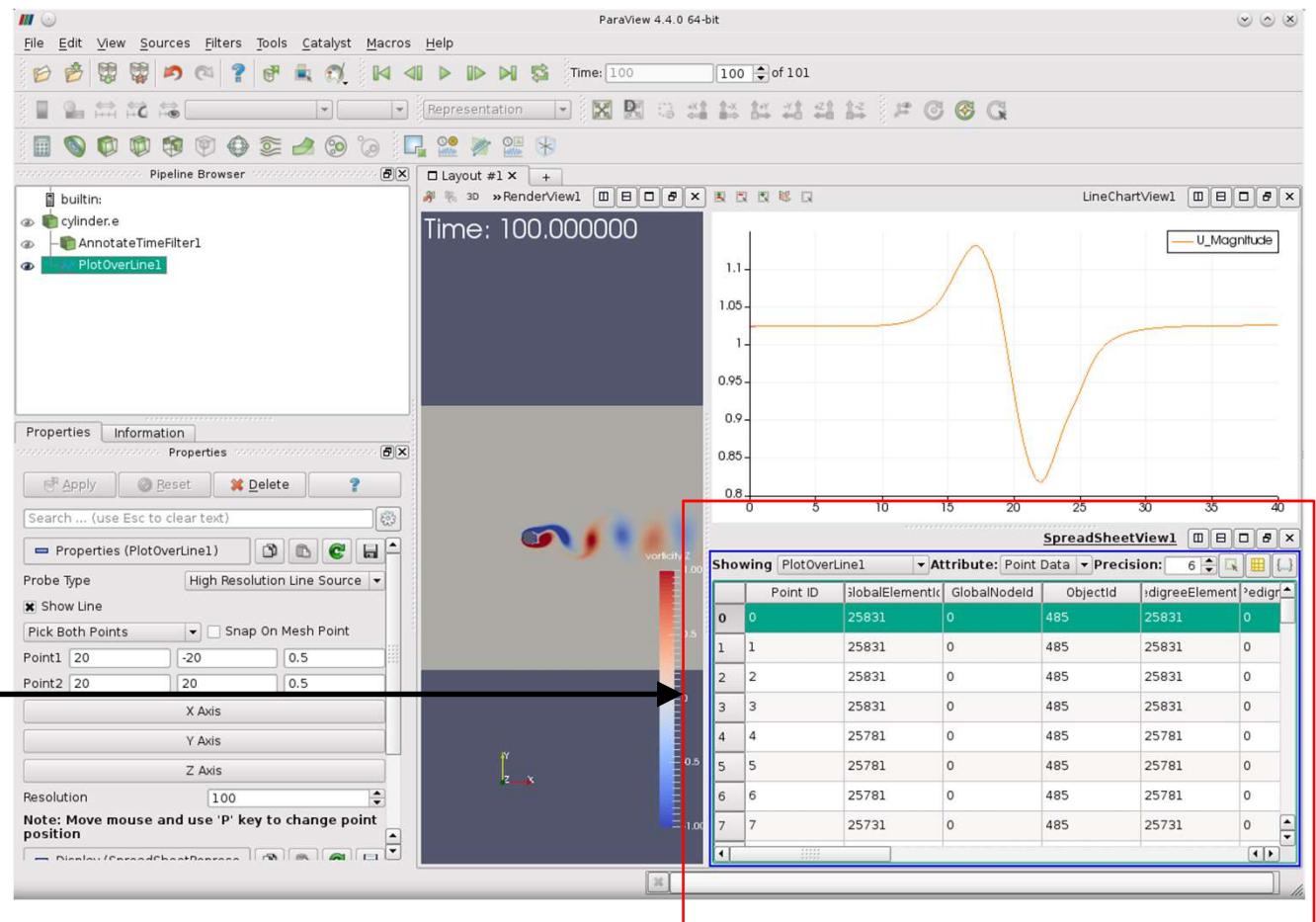




# Scientific visualization with paraFoam/ParaView

## Sampling over a line

- To display the tabular values, create a new view and select `SpreadSheet View`.
- The tabular values of the sampled data are displayed in the view `SpreadSheetView1`.
- To save the data, select the menu `File` → `Save Data` and save the data in `CSV` format.

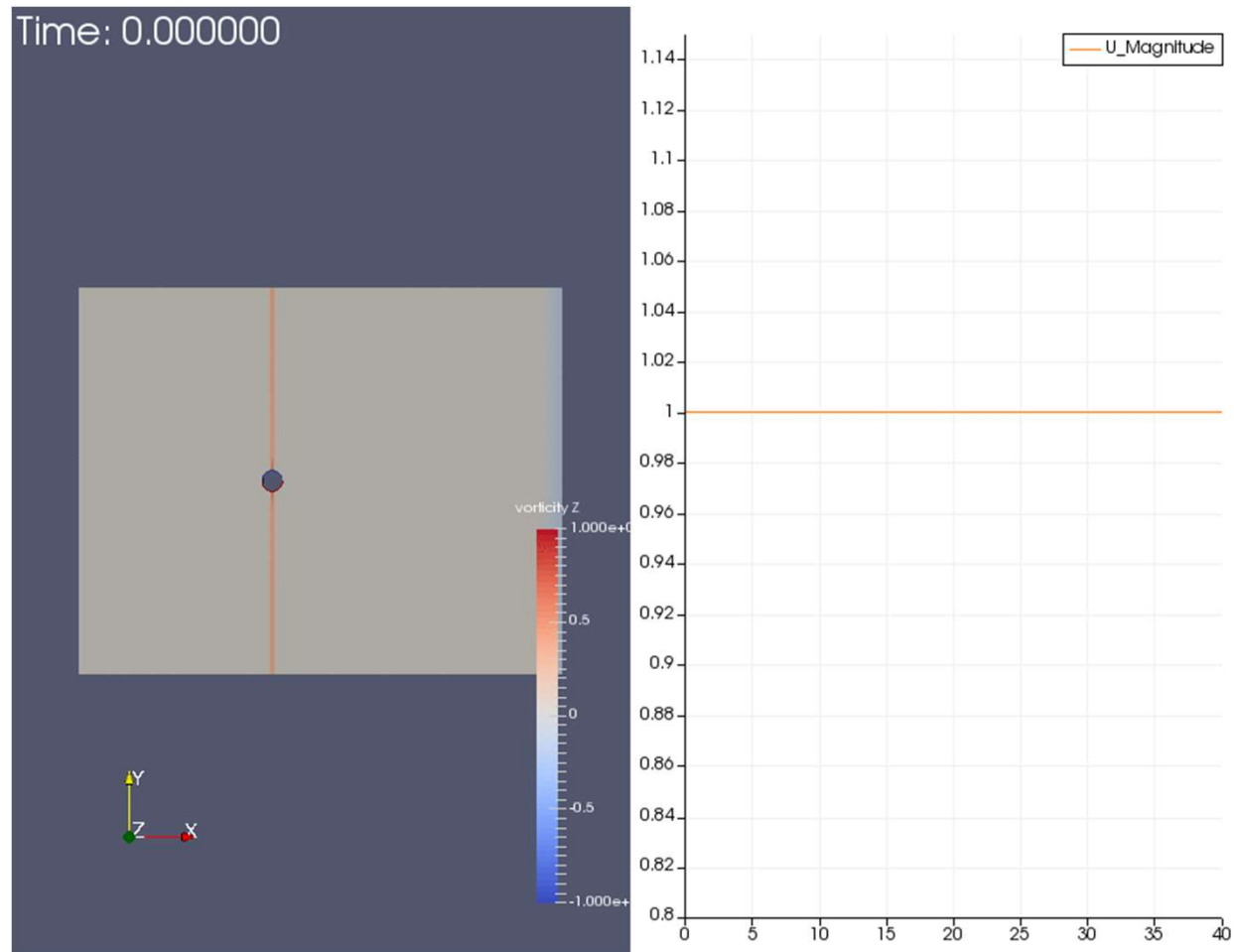




# Scientific visualization with paraFoam/ParaView

## Sampling over a line

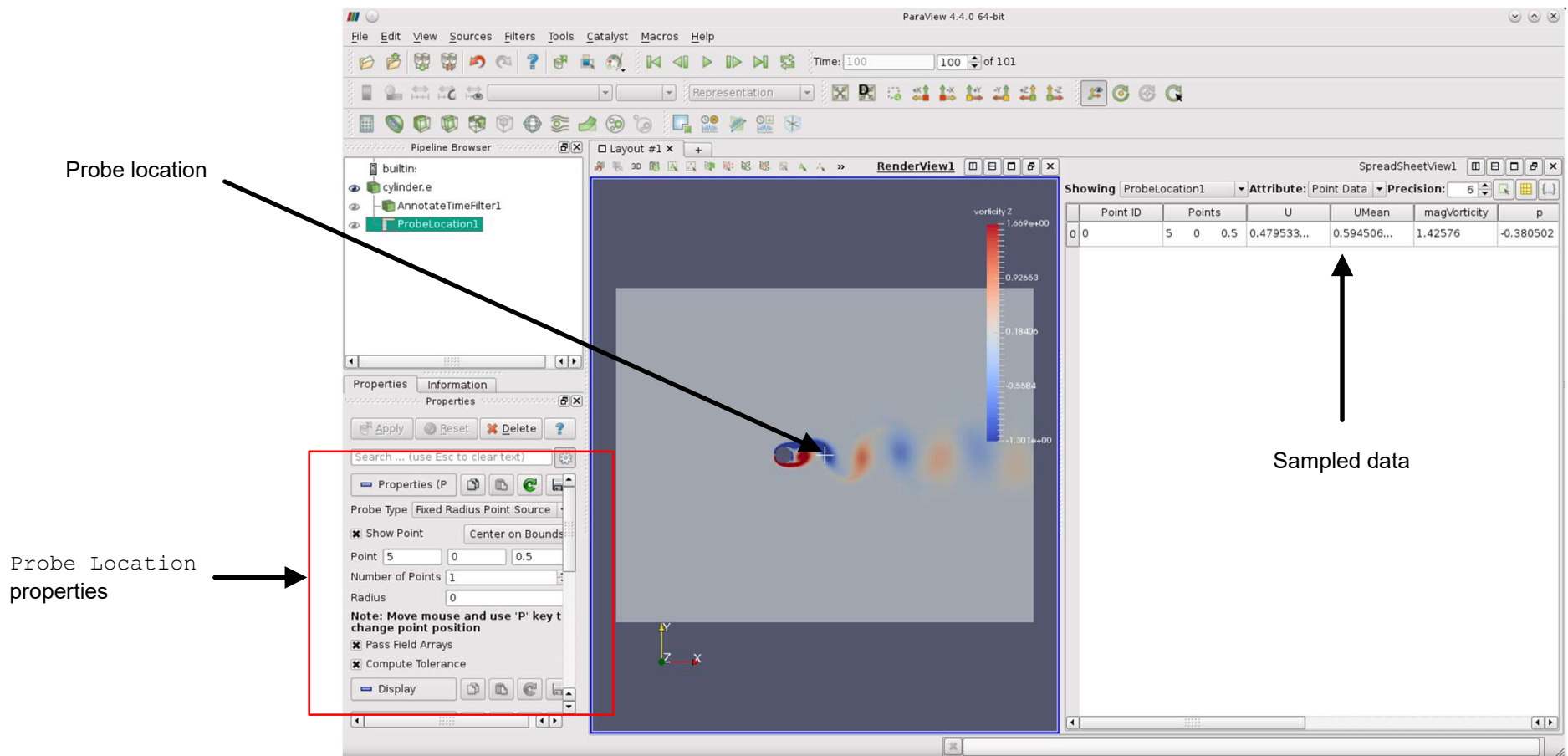
- To animate the sampled data, just press the play button in the VCR Controls toolbar.



# Scientific visualization with paraFoam/ParaView


## Probe a location

- Select the object `cylinder.e` and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Probe Location` filter 
- Enter the point coordinates (5 0 0) in the properties panel.



# Scientific visualization with paraFoam/ParaView

## Plotting probed data

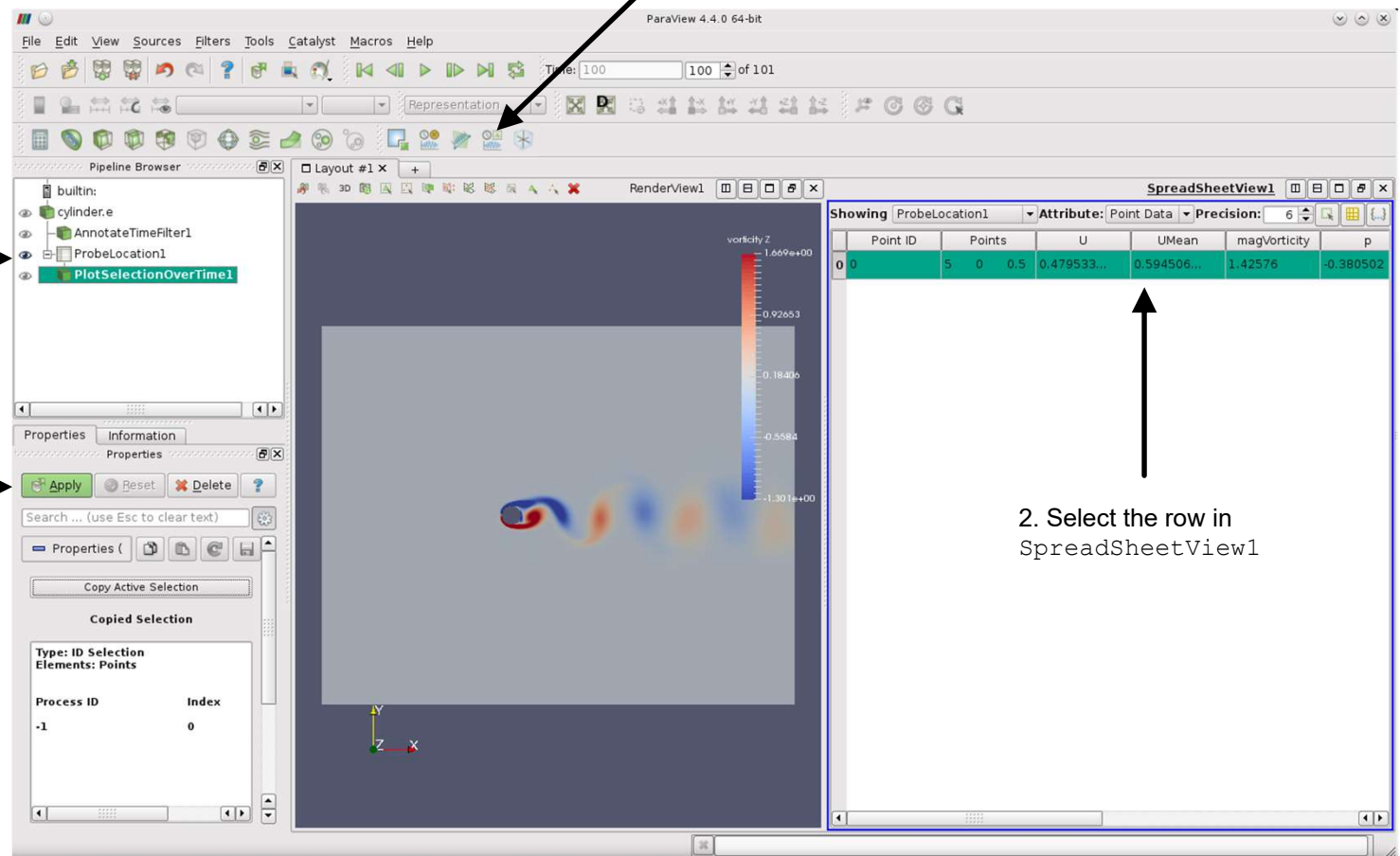
- Select the object `ProbeLocation1` and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Plot Selection Over Time` filter 

3. Select the filter `Plot Selection Over Time`

1. Select the object `ProbeLocation1`


4. Press `Apply`

2. Select the row in `SpreadSheetView1`

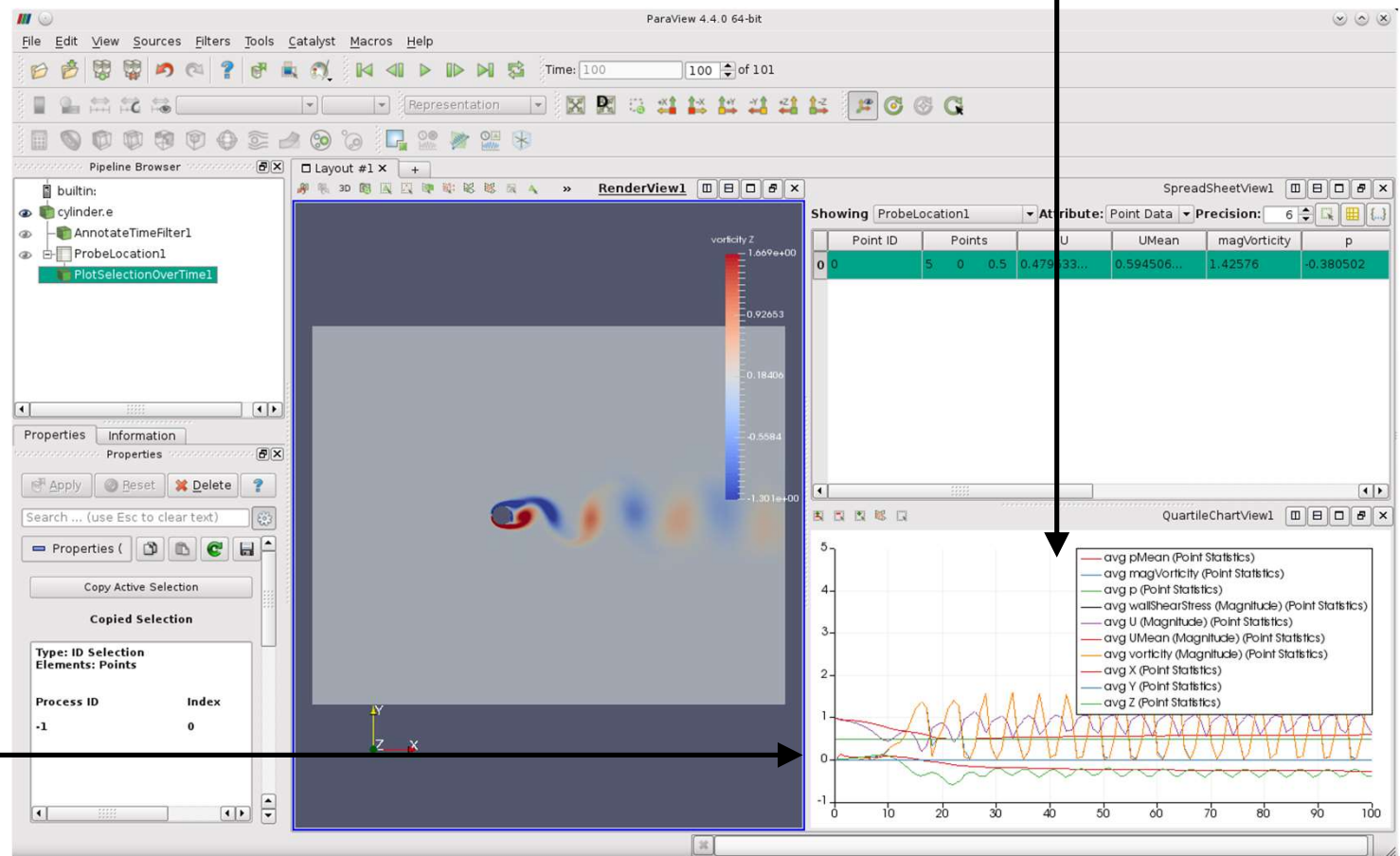


# Scientific visualization with paraFoam/ParaView

## Plotting probed data

- Select the object `ProbeLocation1` and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Plot Selection Over Time` filter 

Click on the view to set it to active

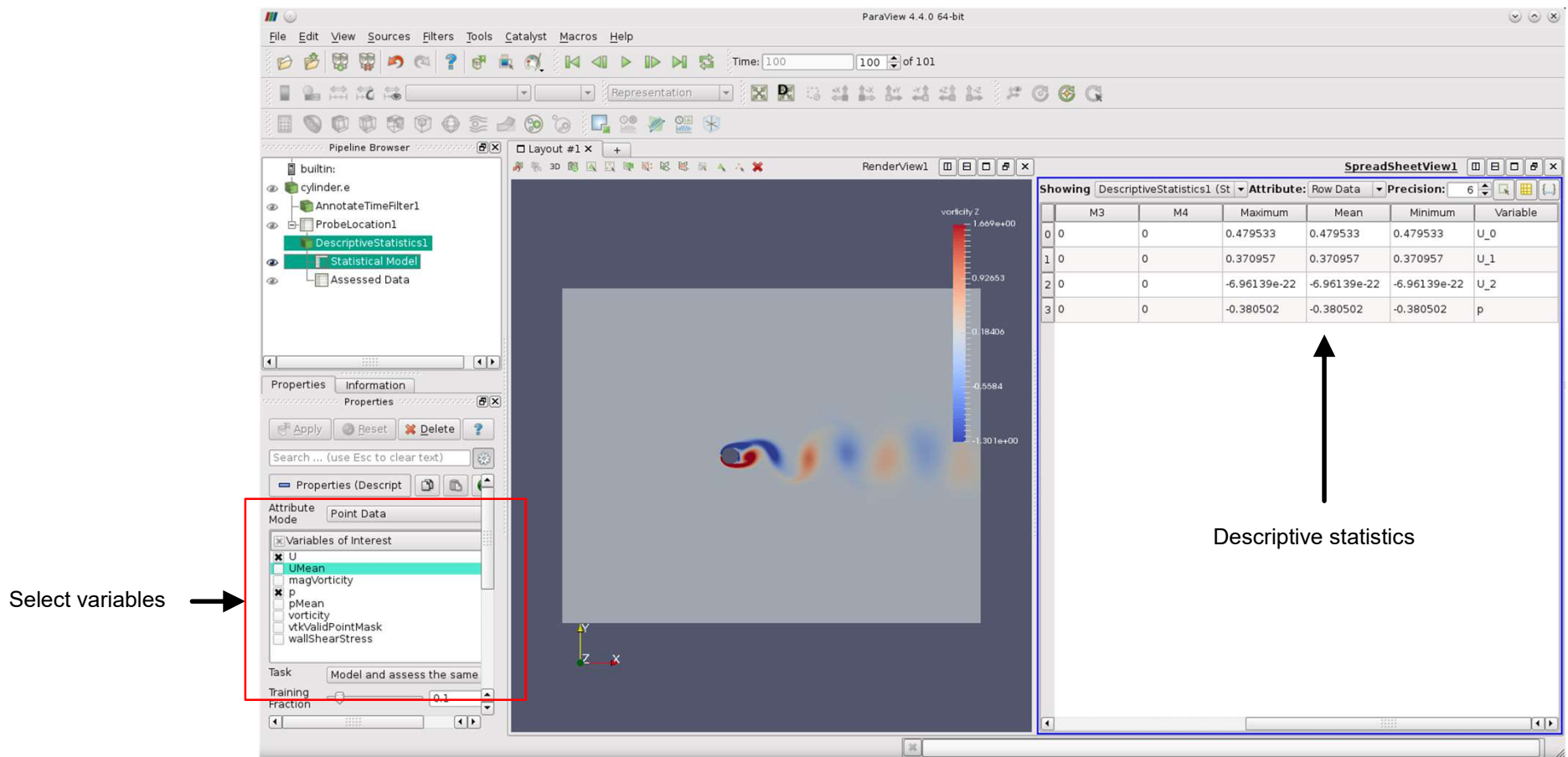


- Plot of selection
- To access the properties set the view to active

# Scientific visualization with paraFoam/ParaView

## Computing descriptive statistics of probed data

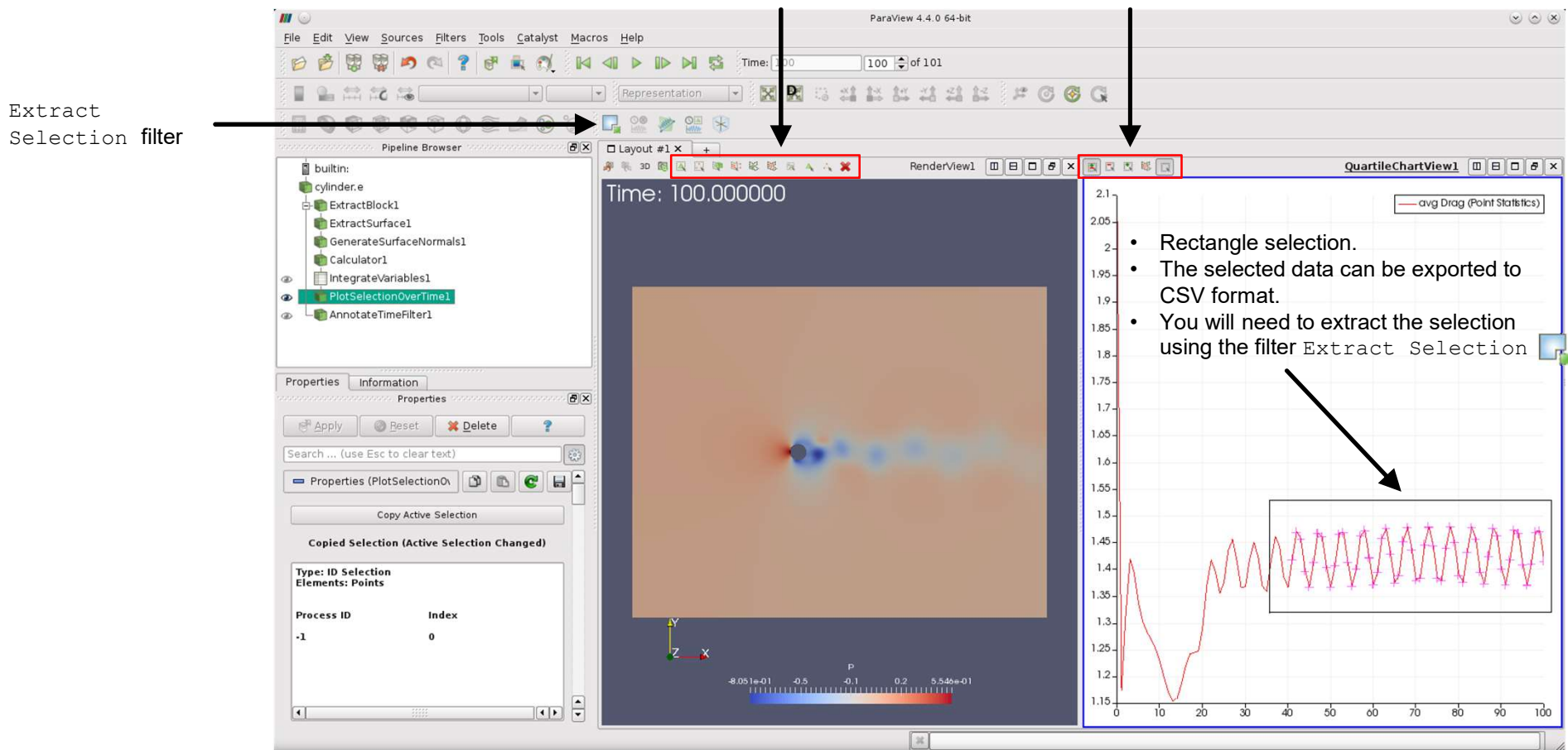
- Select the object `ProbeLocation1` and from the menu `Filters` → `Alphabetical` select the `Descriptive Statistics` filter



# Scientific visualization with paraFoam/ParaView


## Selections

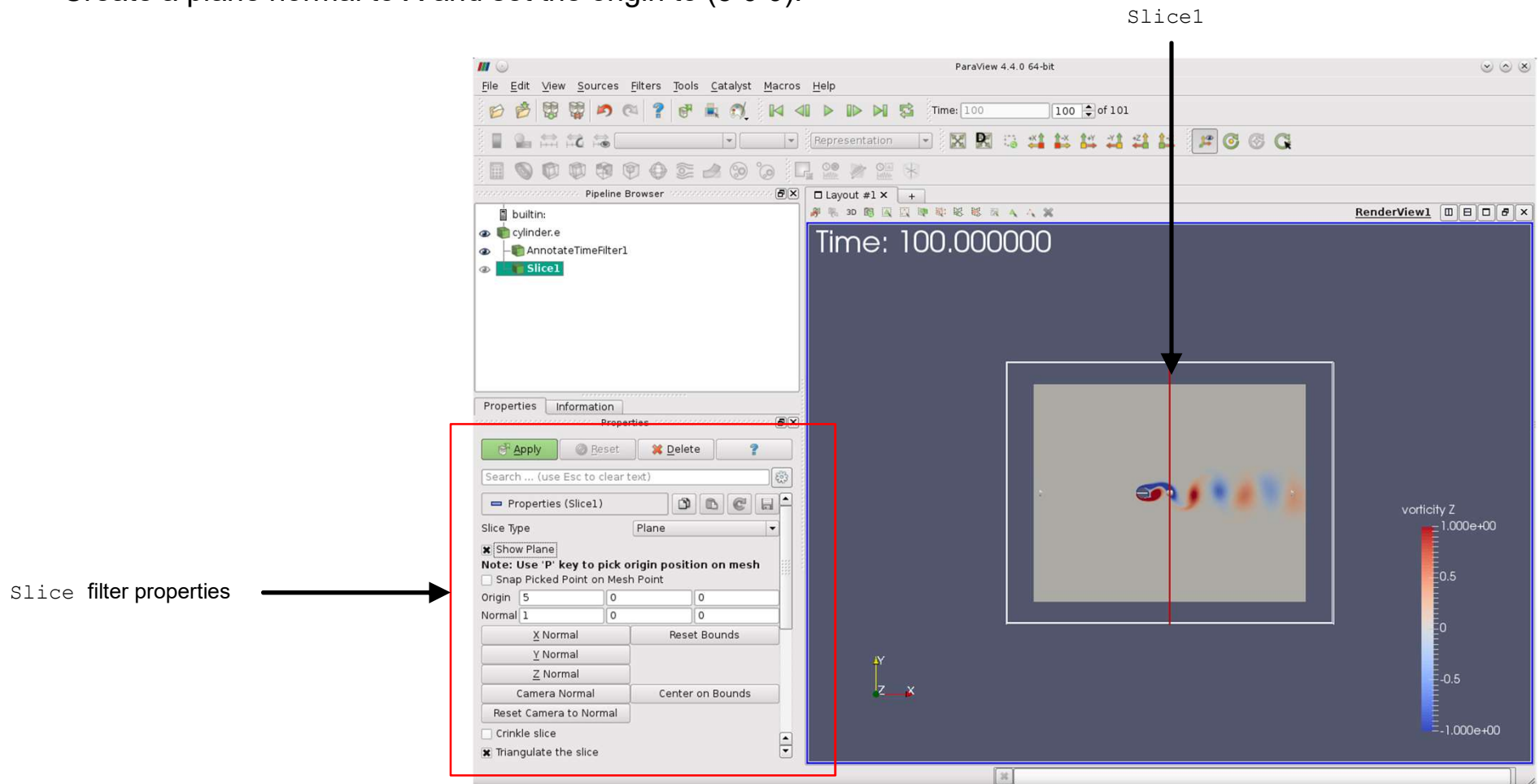
- To select data (in the 3D view, line chart view or spread sheet view), use the selection buttons in the small toolbar in the render view.
- Play around with the different methods available. In this case we used rectangle selection in the `QuartileChartView1` view.



# Scientific visualization with paraFoam/ParaView

## Computing mass flow through a plane

- Select the object `cylinder.e`, and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Slice` filter 
- Create a plane normal to X and set the origin to (5 0 0).

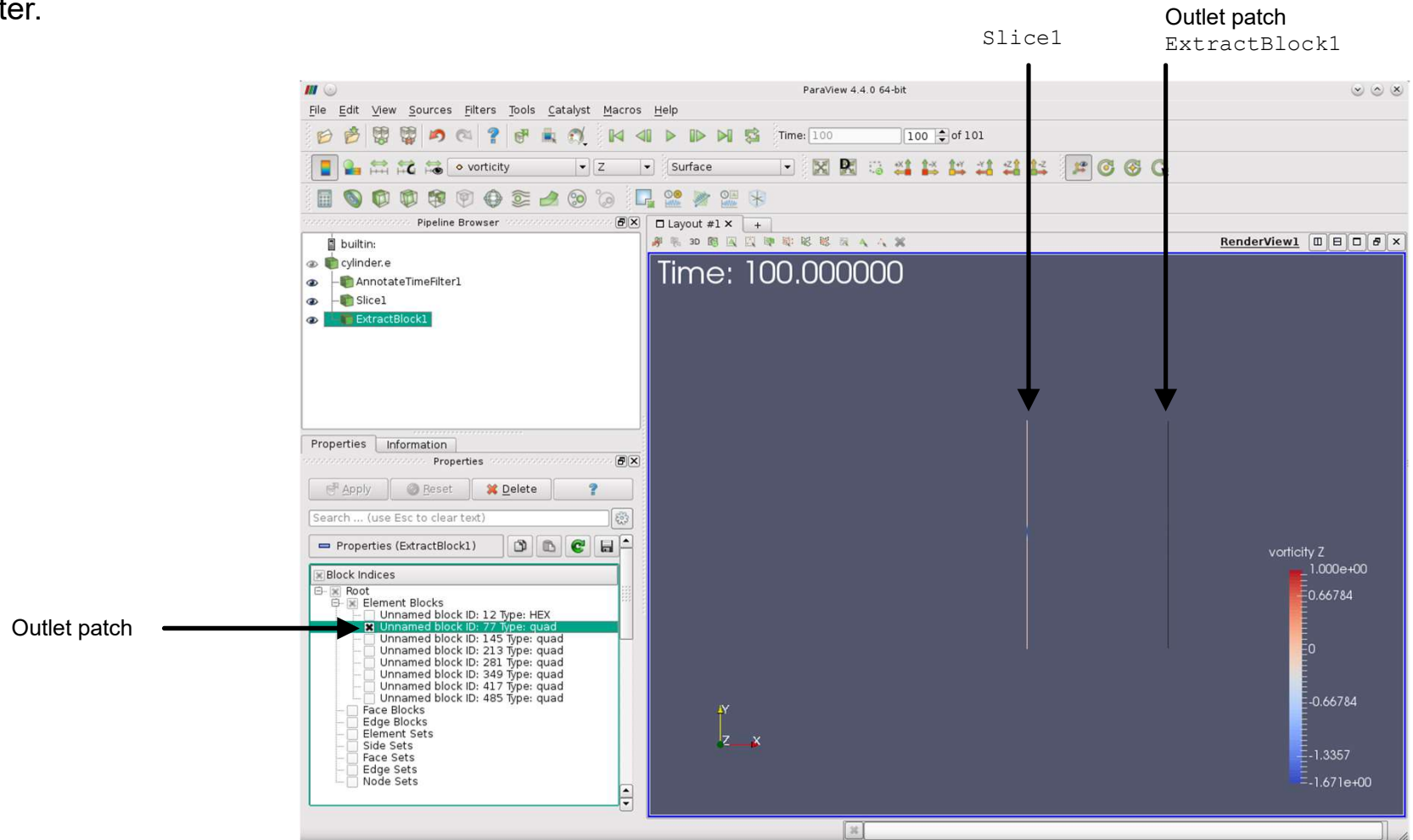




# Scientific visualization with paraFoam/ParaView

## Computing mass flow through a plane

- Use the filter `Extract Block` to extract the boundary patch outlet.
- Select the object `cylinder.e`, and from the menu `Filters` → `Alphabetical` select the `Extract Block` filter.

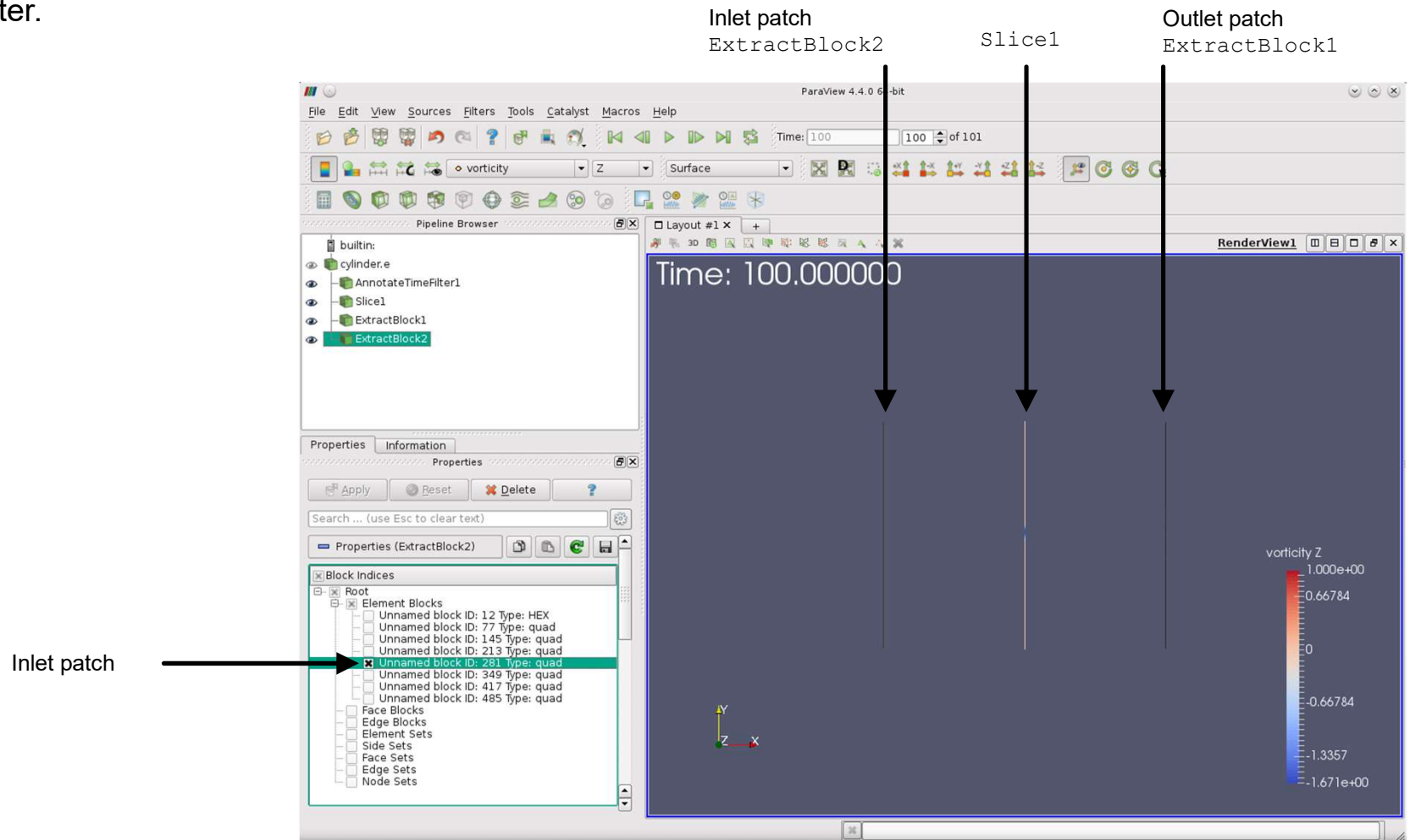




# Scientific visualization with paraFoam/ParaView

## Computing mass flow through a plane

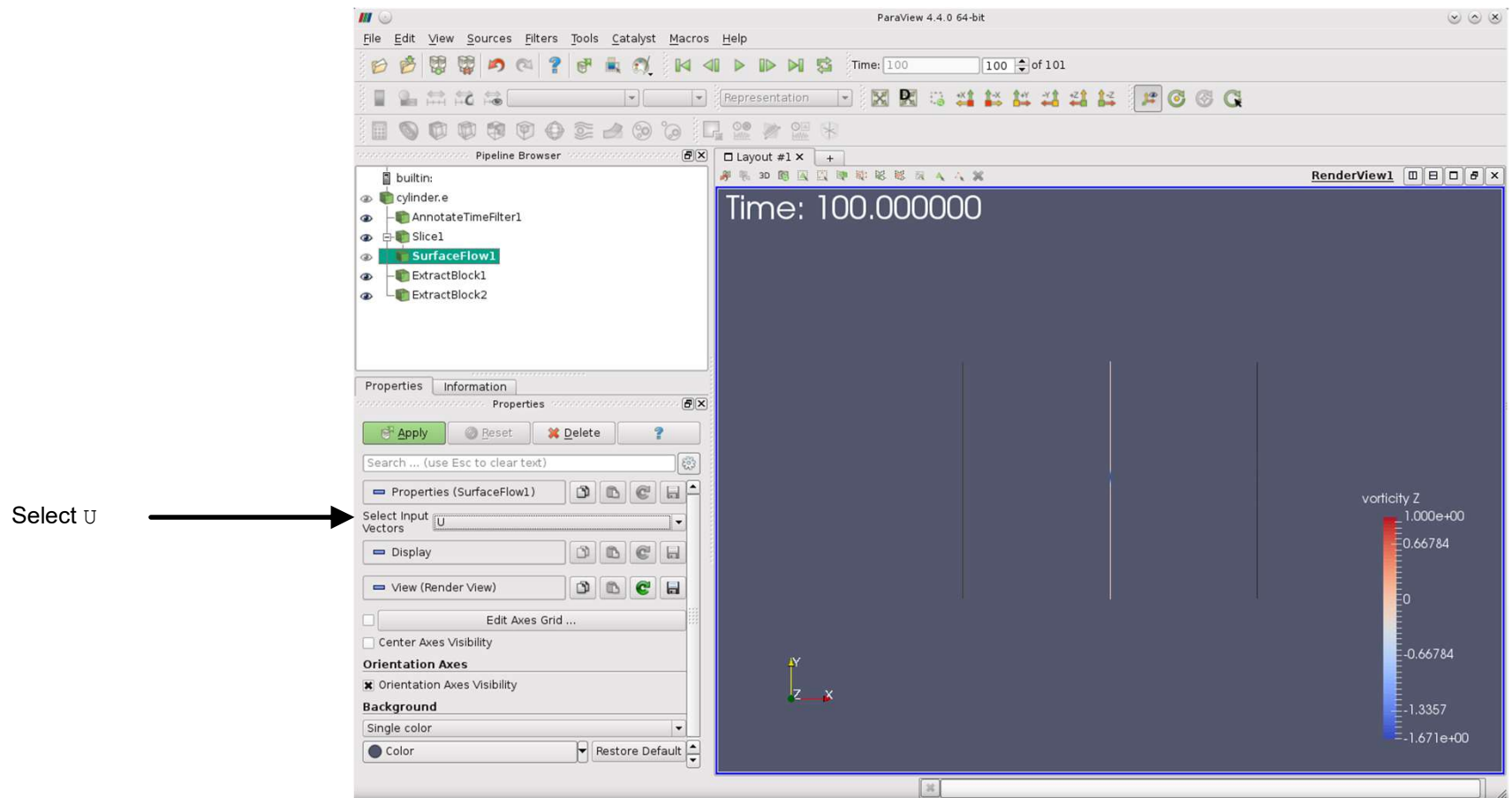
- Use the filter `Extract Block` to extract the boundary patch inlet.
- Select the object `cylinder.e`, and from the menu `Filters` → `Alphabetical` select the `Extract Block` filter.



# Scientific visualization with paraFoam/ParaView

## Computing mass flow through a plane

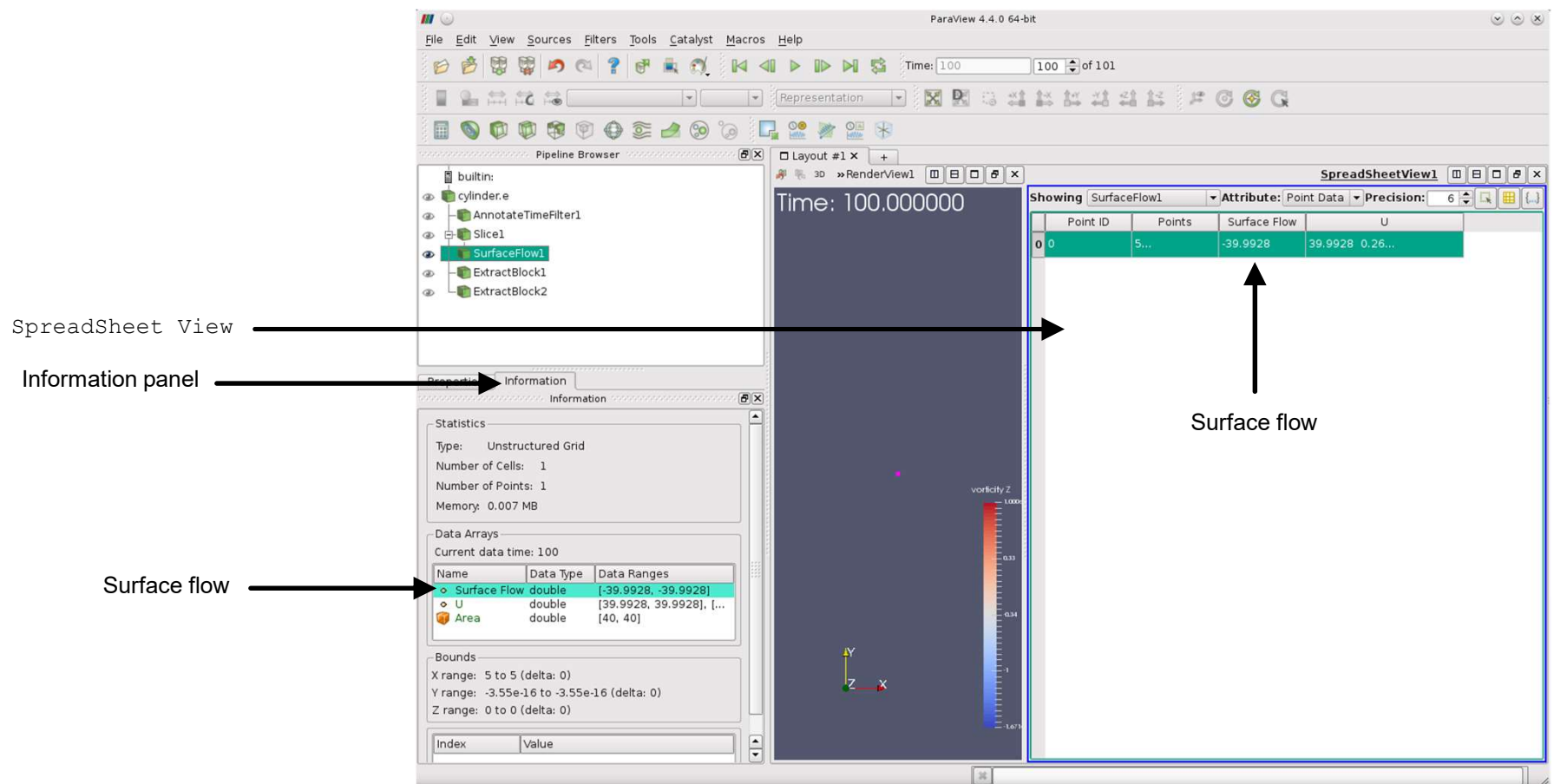
- Select the object `Slice1`, and from the menu `Filters` → `Alphabetical` select the `Surface Flow` filter and select `U` as input vector.



# Scientific visualization with paraFoam/ParaView

## Computing mass flow through a plane

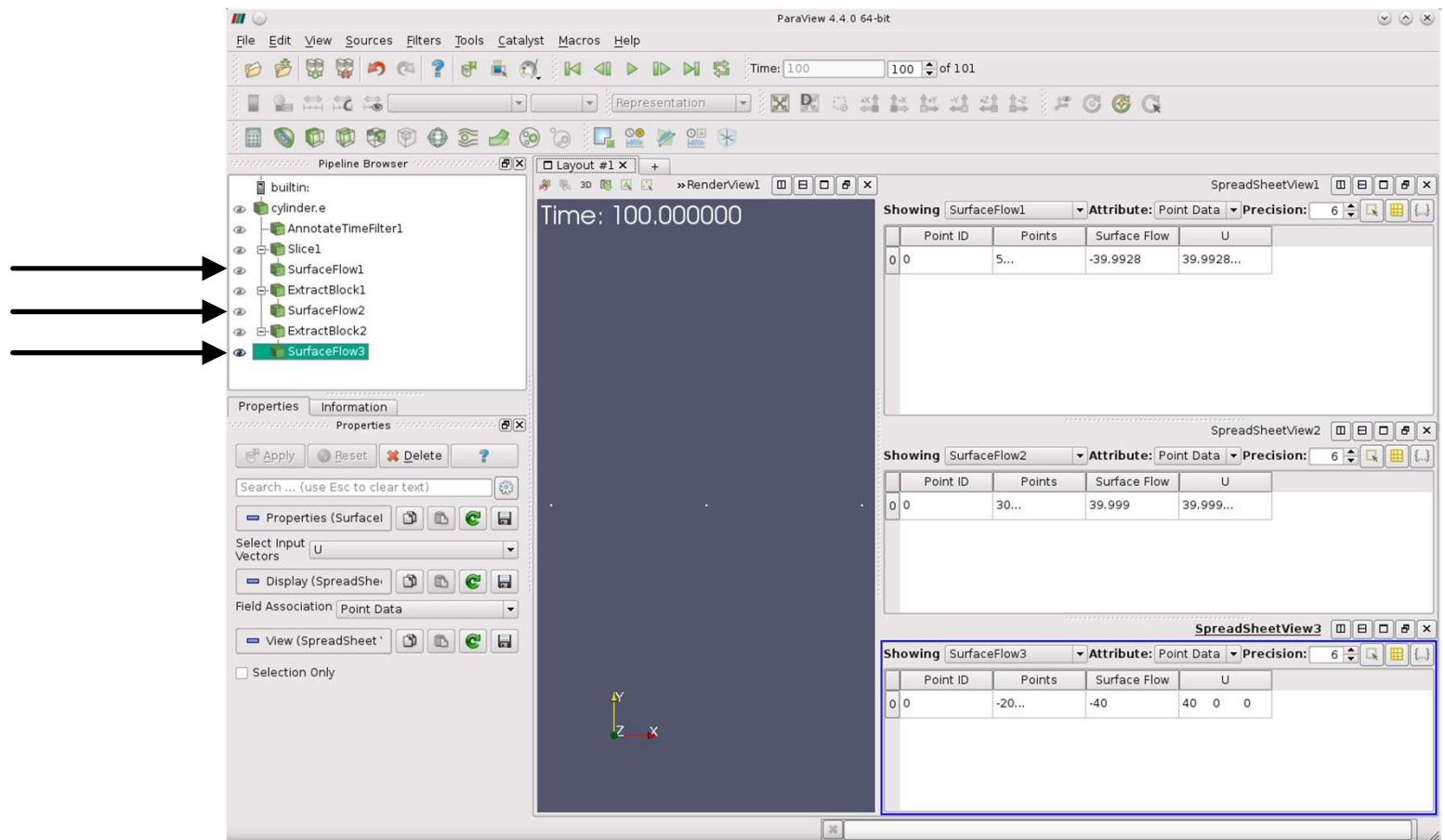
- Select the object `Slice1`, and from the menu `Filters` → `Alphabetical` select the `Surface Flow` filter and select `U` as input vector.
- The mass flow information can be accessed via the `SpreadSheet View` or the information panel.



# Scientific visualization with paraFoam/ParaView

## Computing mass flow through a plane

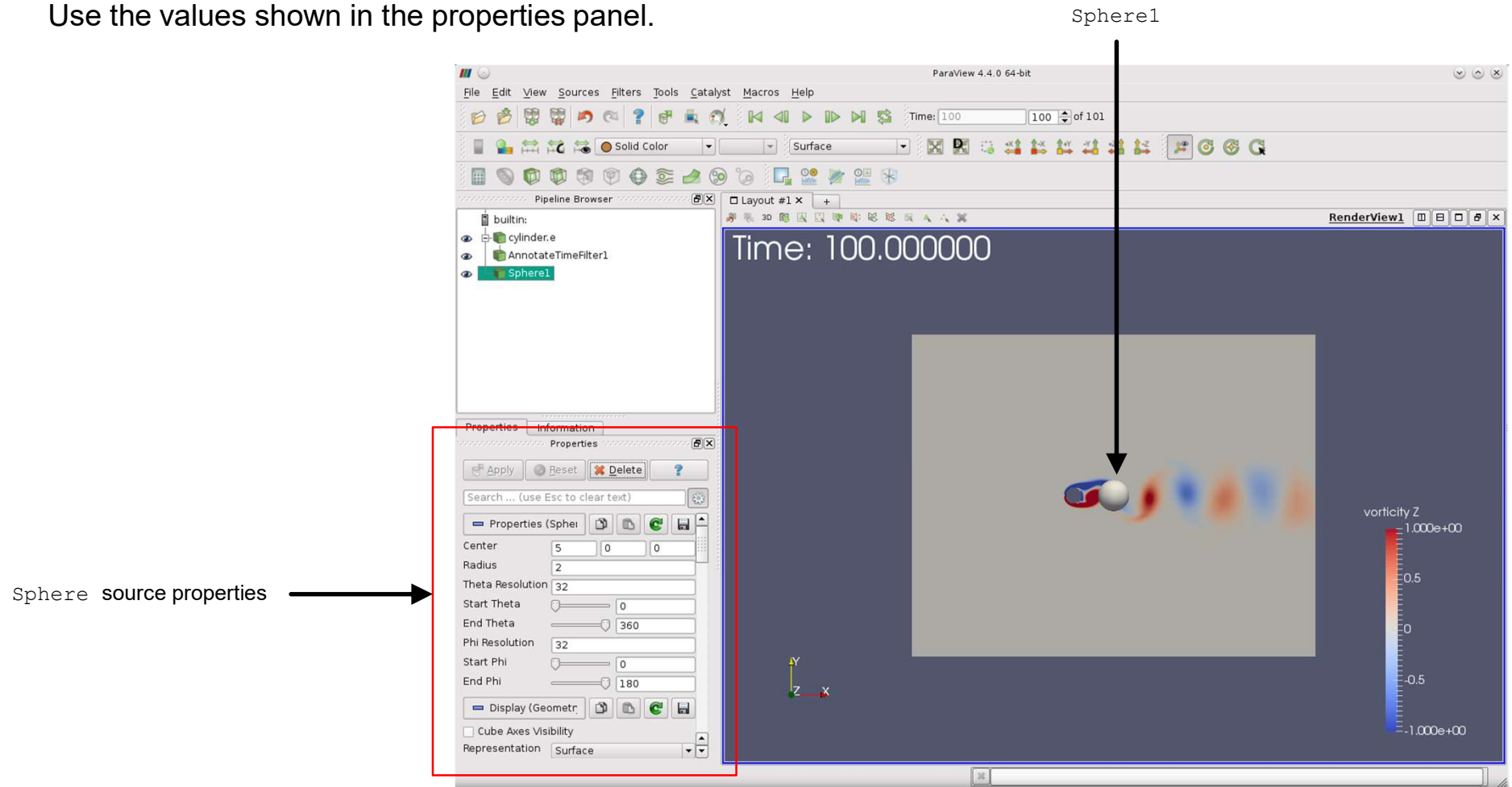
- At this point, compute the mass flow for the objects `ExtractBlock2` and `ExtractBlock3`.
- The filter `Surface Flow` works with arbitrary planes and shapes. It is a very powerful alternative to **functionObjects** in OpenFOAM®.



# Scientific visualization with paraFoam/ParaView

## Mapping the solution to a source

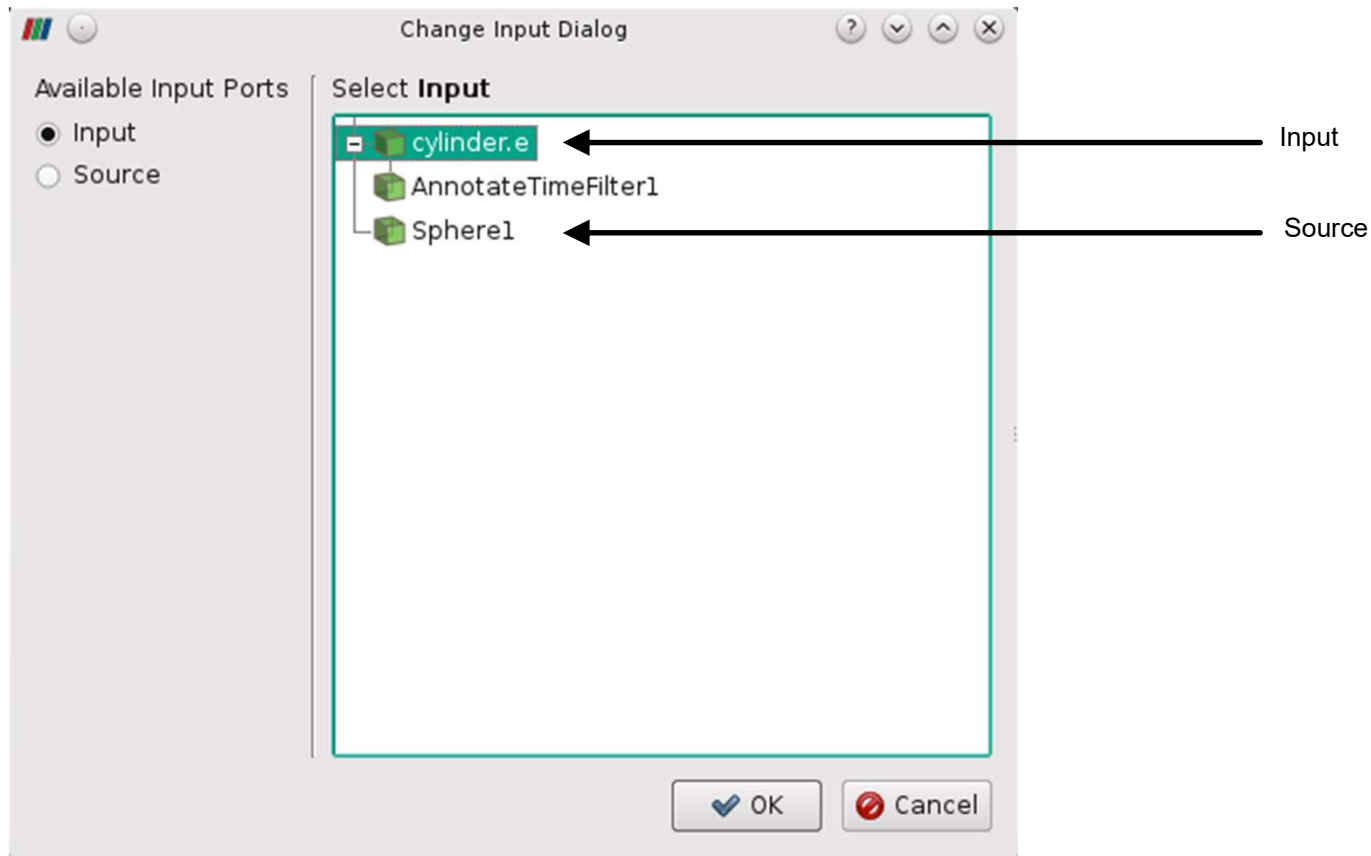
- Go to the Sources menu and create a Sphere.
- An item named Sphere1 is added to and selected in the pipeline browser.
- Use the values shown in the properties panel.



# Scientific visualization with paraFoam/ParaView

## Mapping the solution to a source

- From the menu `Filters` → `Alphabetical` select the `Resample With Dataset` filter.
- As Input use the object `cylinder.e` and as a source use the object `Sphere1`.
- We are mapping the solution from `cylinder.e` to `Sphere1`.

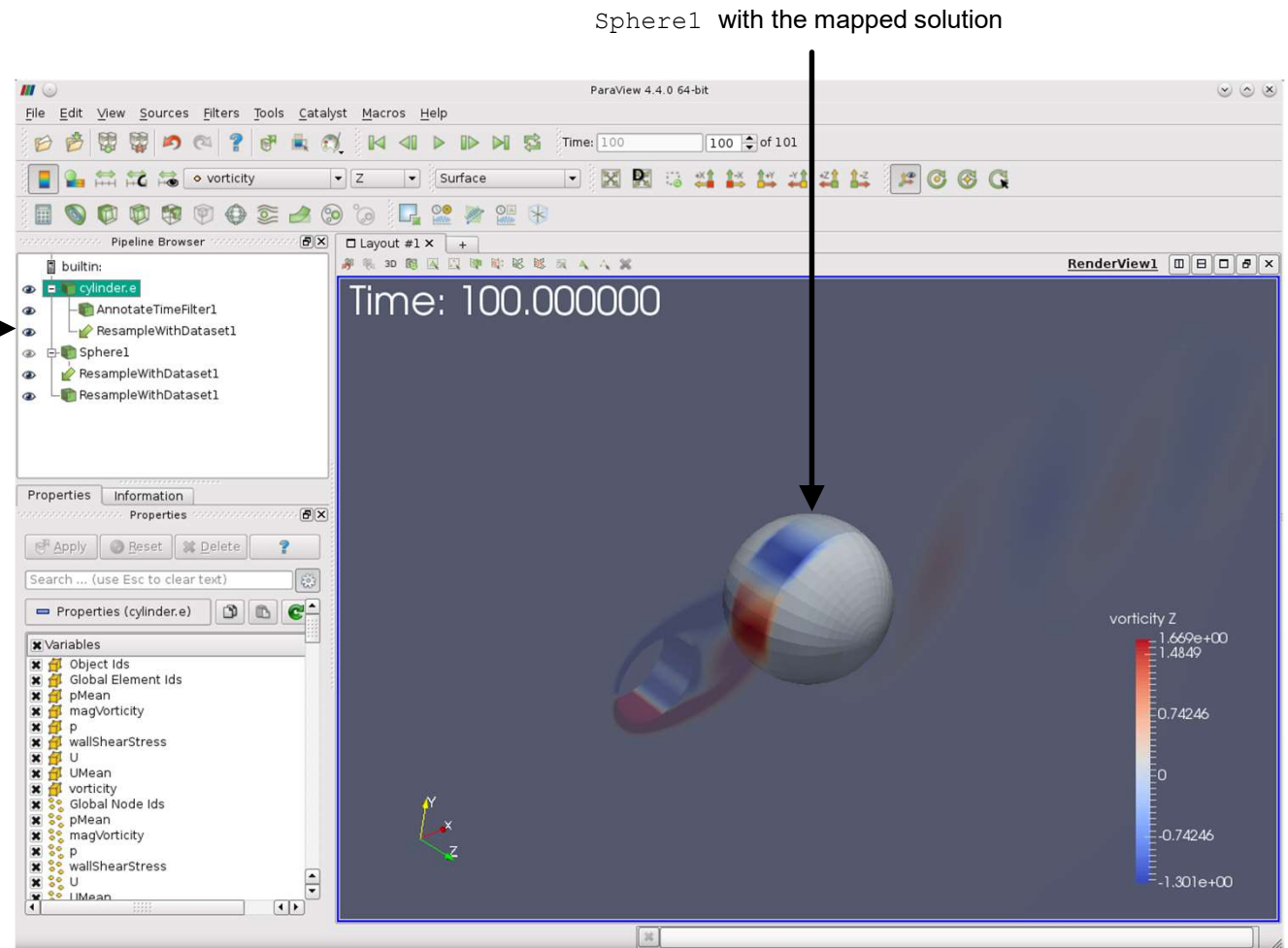


# Scientific visualization with paraFoam/ParaView

## Mapping the solution to a source

- The filter `Resample With Dataset` mapped the solution from the object `cylinder.e` to the object `Sphere1`.

The pipeline hierarchy is automatically generated





# Scientific visualization with paraFoam/ParaView

## Mapping the solution to a source

- At this point, let's compute the mass flow on the newly created object.
- Select the object `ResampleWithDataset1`, and from the menu `Filters` → `Alphabetical` select the `Surface Flow` filter.

Select U

Time: 100.000000

SpreadSheetView1

Point ID	Points	Surface Flow	U
0 0	5...	-0.0181661	11.9404...

As the object is close and there are no source terms, the mass flow should be 0

SpreadSheetView2

Cell ID	Area	Cell Type
0 0	50.0399	Vertex

Sphere area

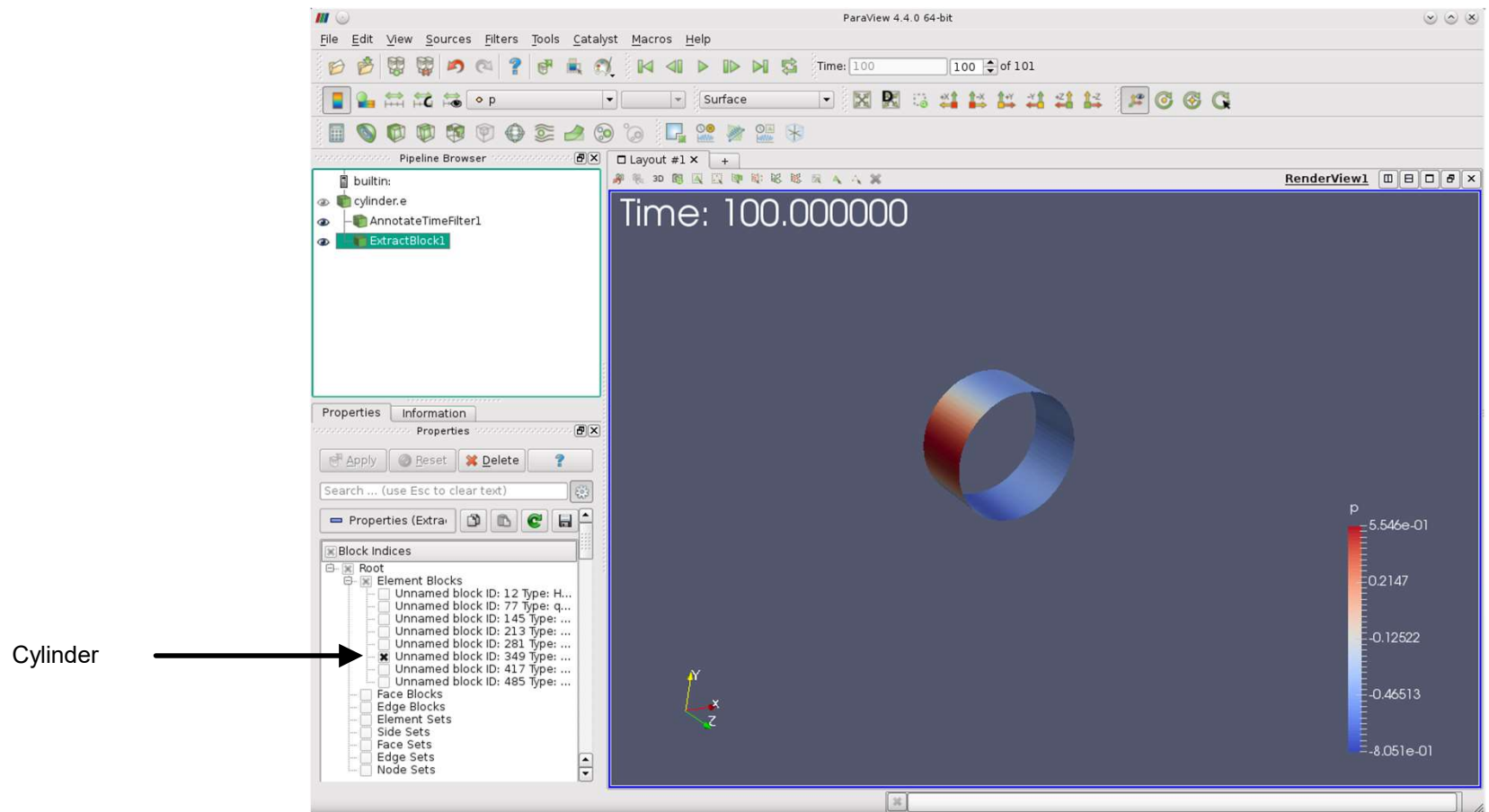
Select Cell Data to get the Sphere area



# Scientific visualization with paraFoam/ParaView

## Computing the forces on the cylinder

- Use the filter `Extract Block` to extract the cylinder patch.
- Select the object `cylinder.e`, and from the menu `Filters` → `Alphabetical` select the `Extract Block` filter.

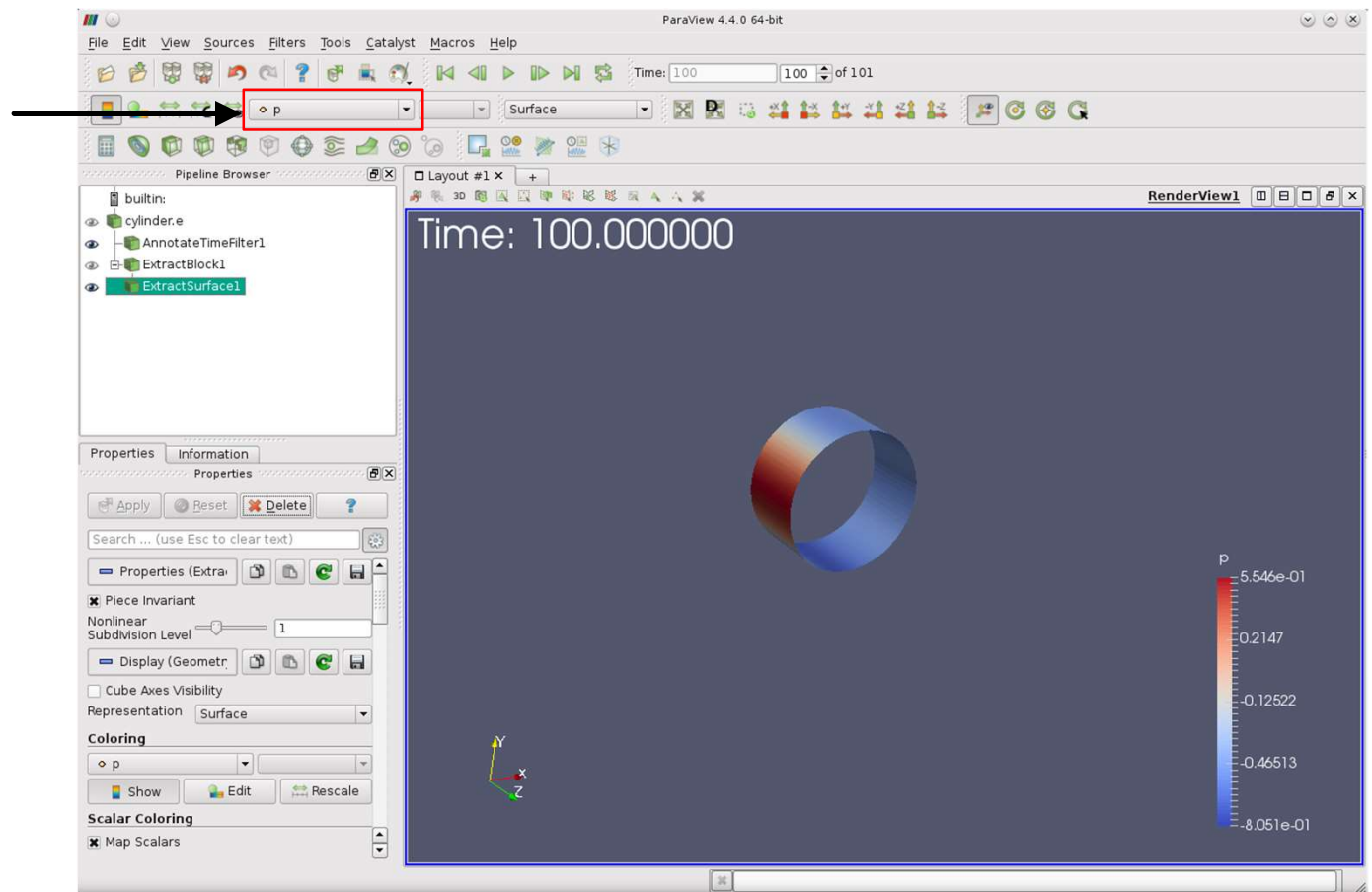


# Scientific visualization with paraFoam/ParaView

## Computing the forces on the cylinder

- Select the object `ExtractBlock1`, and from the menu `Filters` → `Alphabetical` select the `Extract Surface` filter to extract the boundary surface.
- This will convert the selection into **vtkPolyData** format and then we will be able to generate the surface normals.

Color using `p` (pressure)

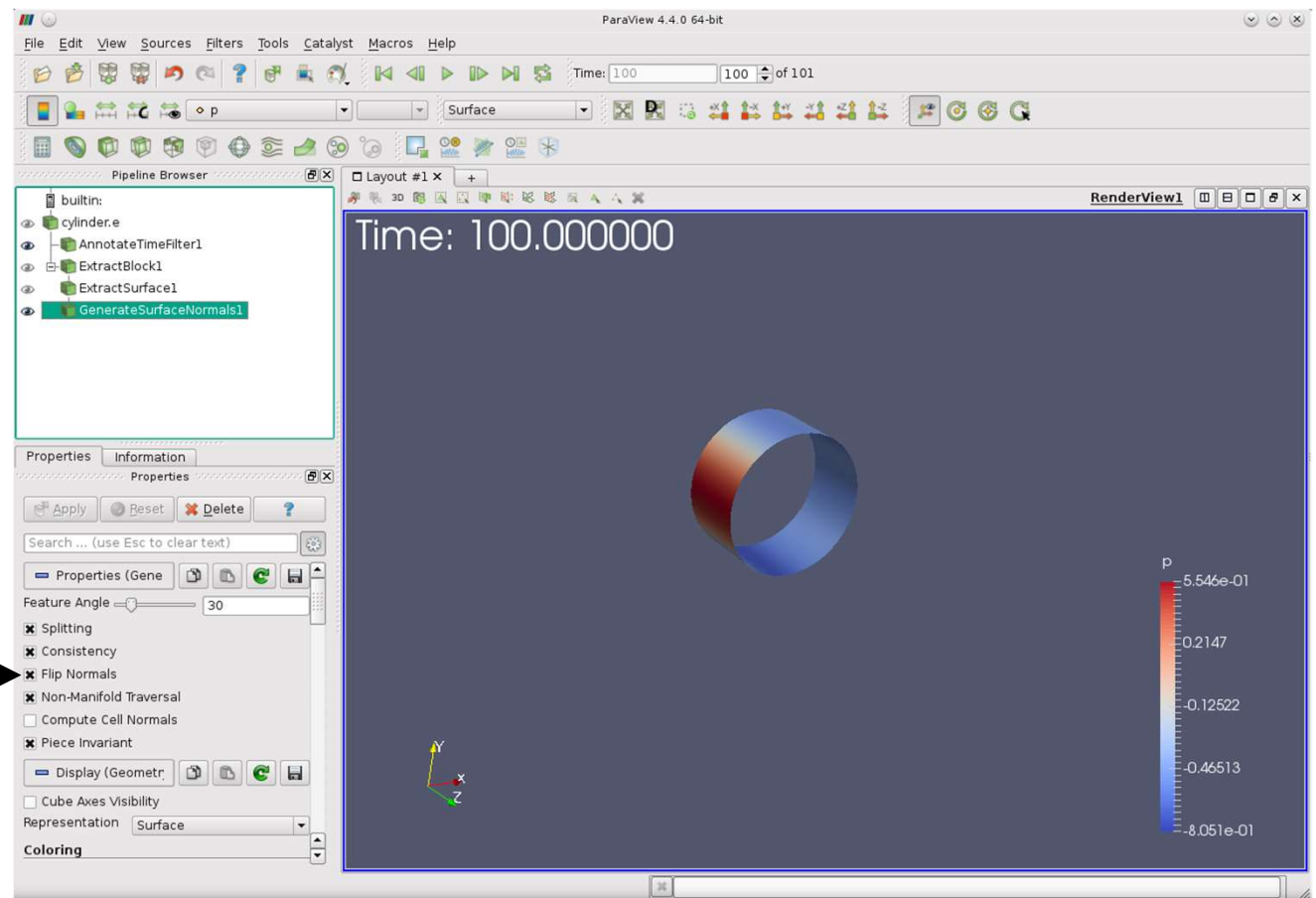


# Scientific visualization with paraFoam/ParaView

## Computing the forces on the cylinder

- Select the object `ExtractSurface1`, and from the menu `Filters` → `Alphabetical` select the `Generate Surface Normals` filter.
- This will generate the surface normals.

Check to flip normals

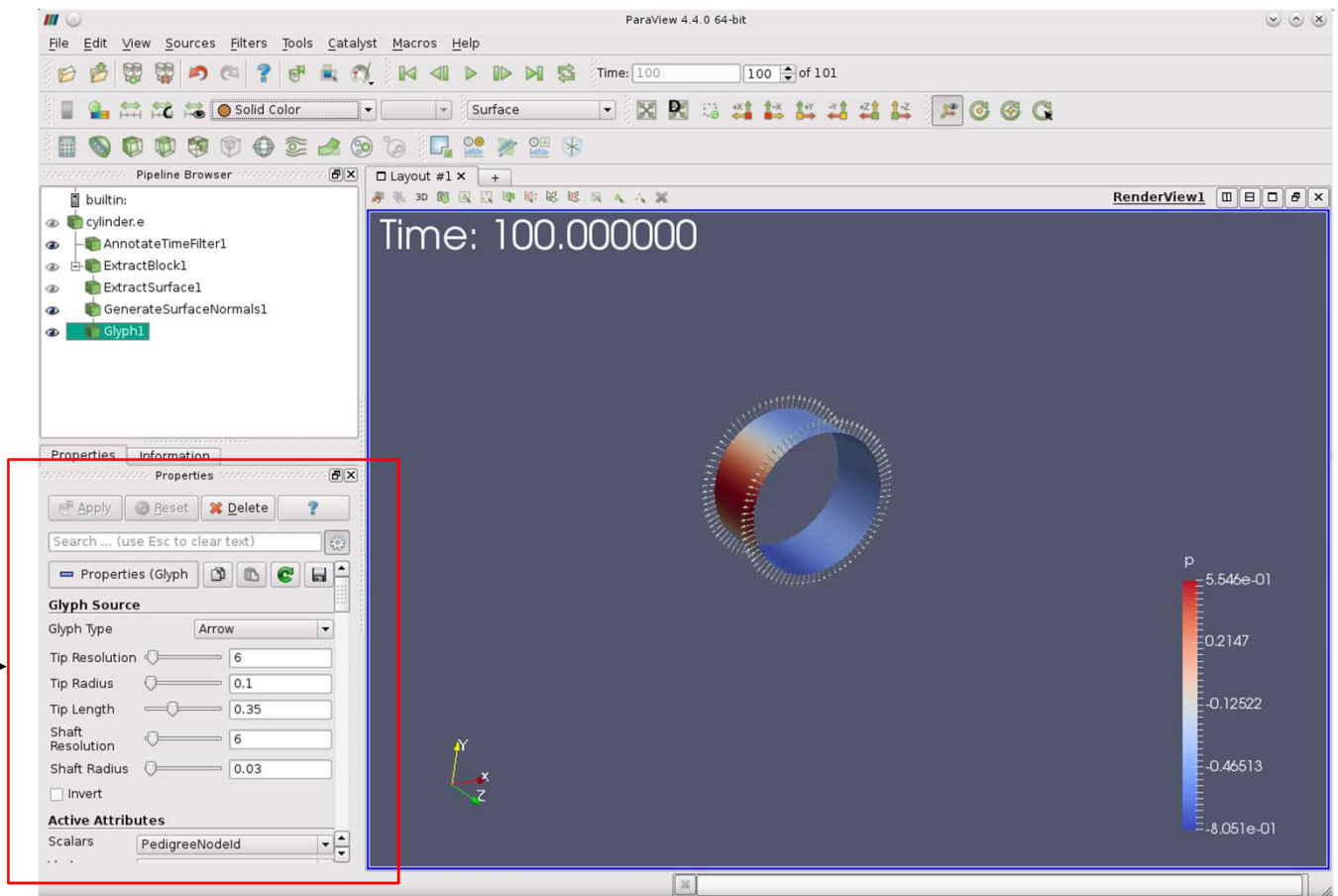


# Scientific visualization with paraFoam/ParaView

## Computing the forces on the cylinder


- To plot the surface normals, select the object `GenerateSurfaceNormals1`, and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Glyph` filter 
- The normals are pointing outwards because in the previous step we flipped the normals.

Adjust the glyphs options to obtain a similar result



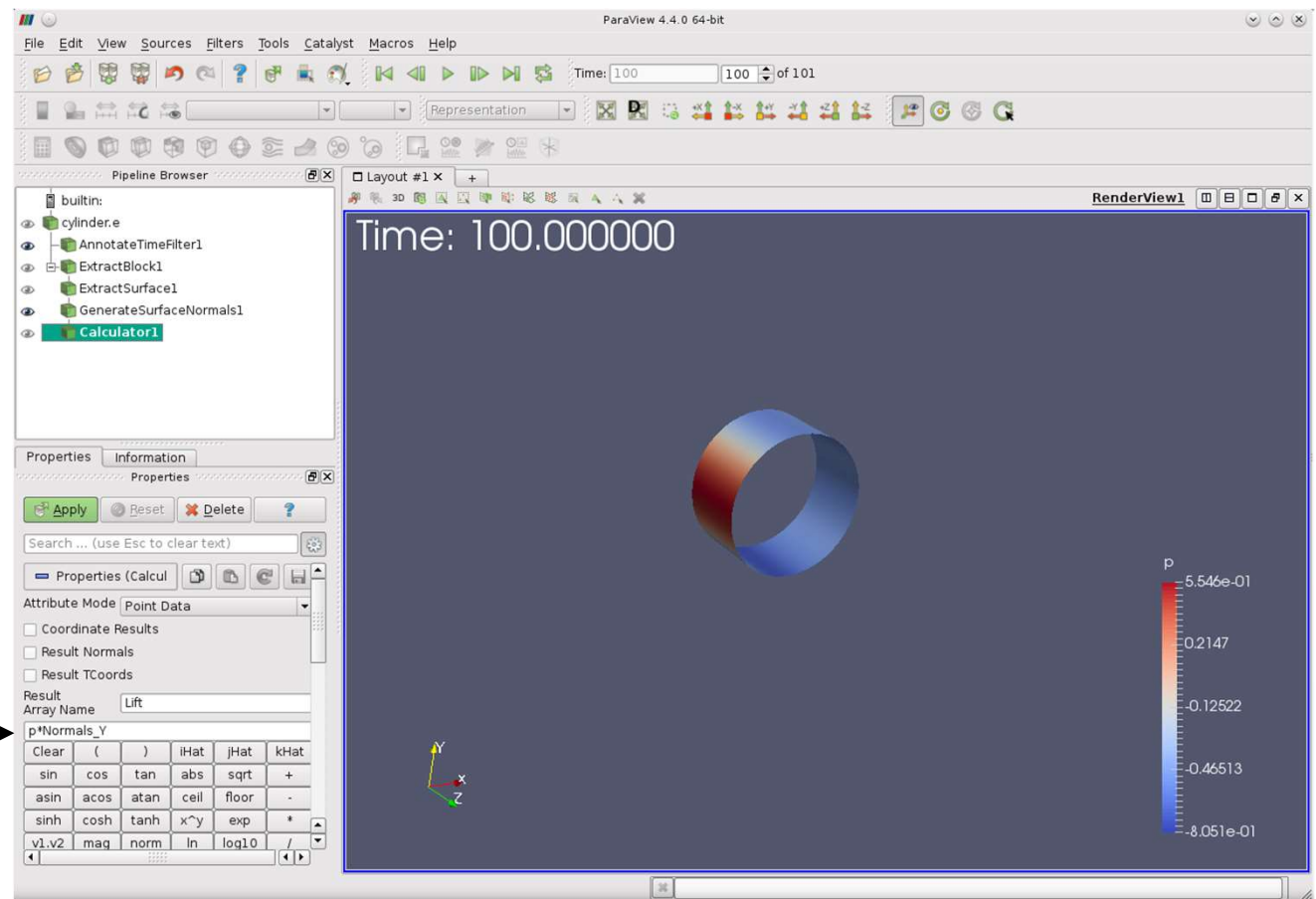
# Scientific visualization with paraFoam/ParaView

## Computing the forces on the cylinder

- Select the object `GenerateSurfaceNormals1`, and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Calculator` filter 
- Compute the vertical force (lift) on the cylinder surface using the pressure and normals.

Remember, as we are using an incompressible solver, the pressure coming from OpenFOAM® is the modified pressure, so you need to multiply it by the reference density value, which is one in this case.

$$\text{Lift} = p * \text{Normal\_Y}$$

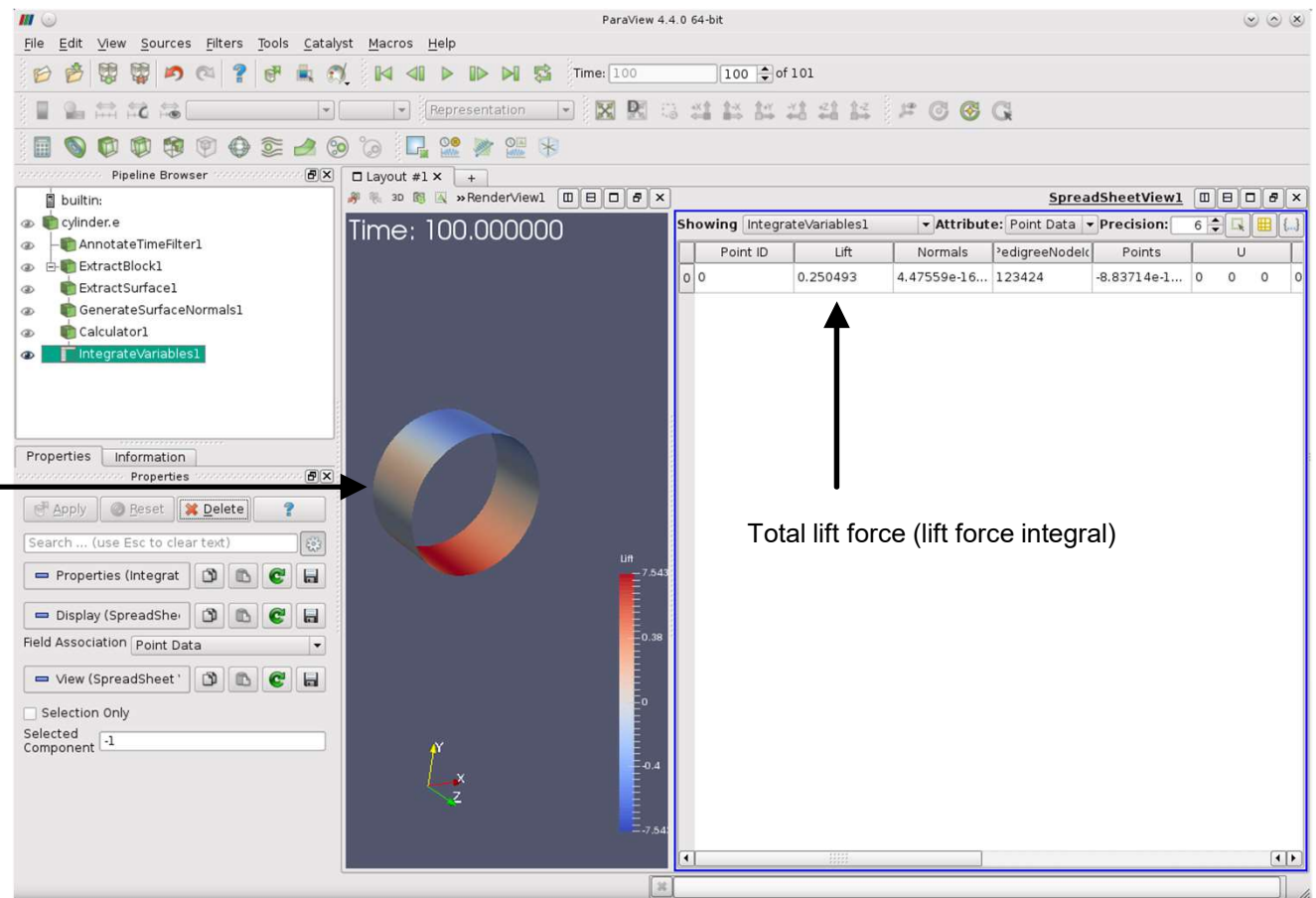


# Scientific visualization with paraFoam/ParaView

## Computing the forces on the cylinder

- Select the object Calculator1, and from the menu Filters → Alphabetical, select the Integrate Variables filter.
- This will integrate the lift force over the cylinder.


Cylinder colored by lift force distribution



Total lift force (lift force integral)

# Scientific visualization with paraFoam/ParaView

## Computing the forces on the cylinder

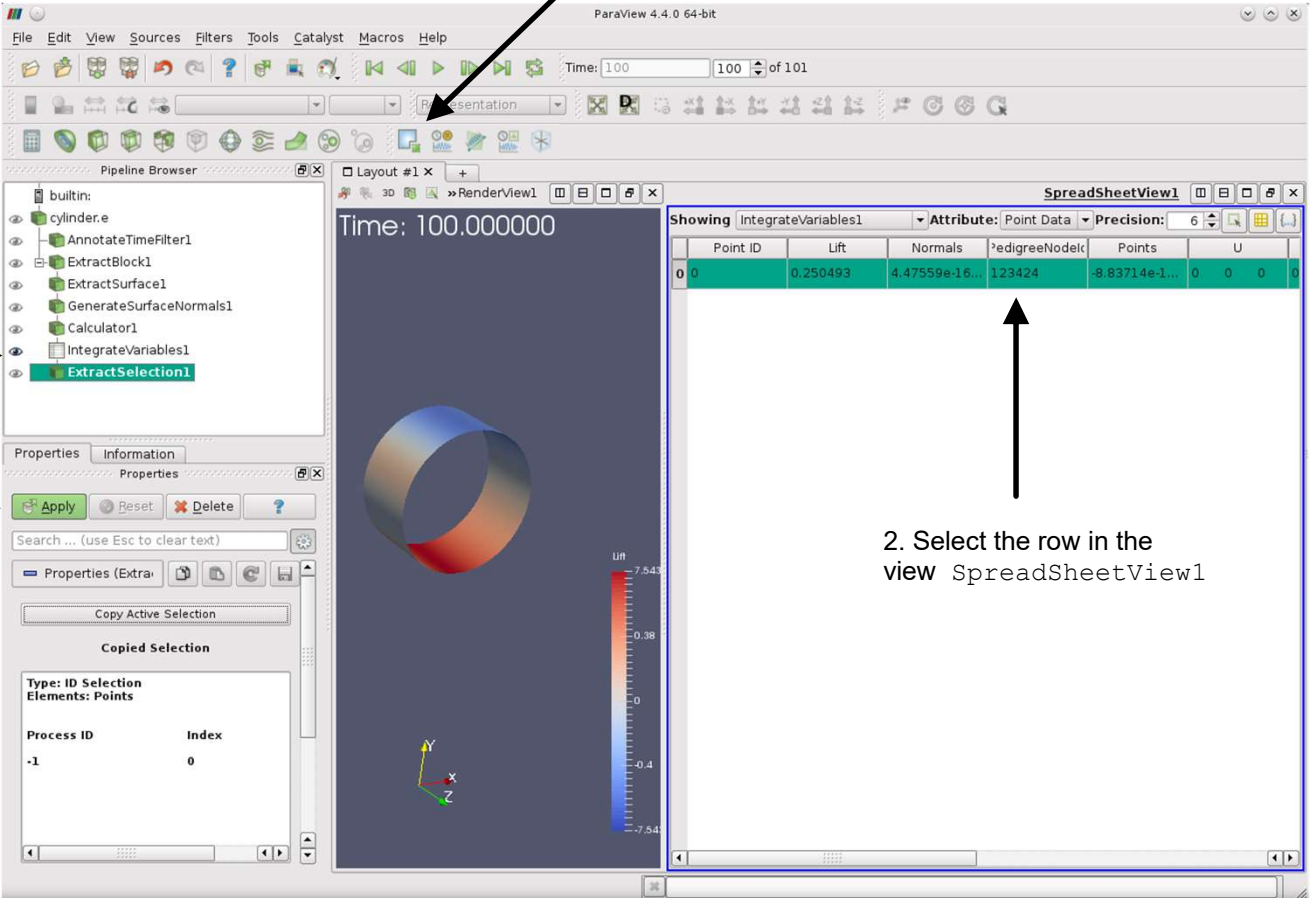
- Select the object `IntegrateVariables1`, and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Extract Selection` filter 

3. Select the filter `Extract Selection`

1. Select the object `IntegrateVariables1`

4. Press `Apply`

2. Select the row in the view `SpreadSheetView1`



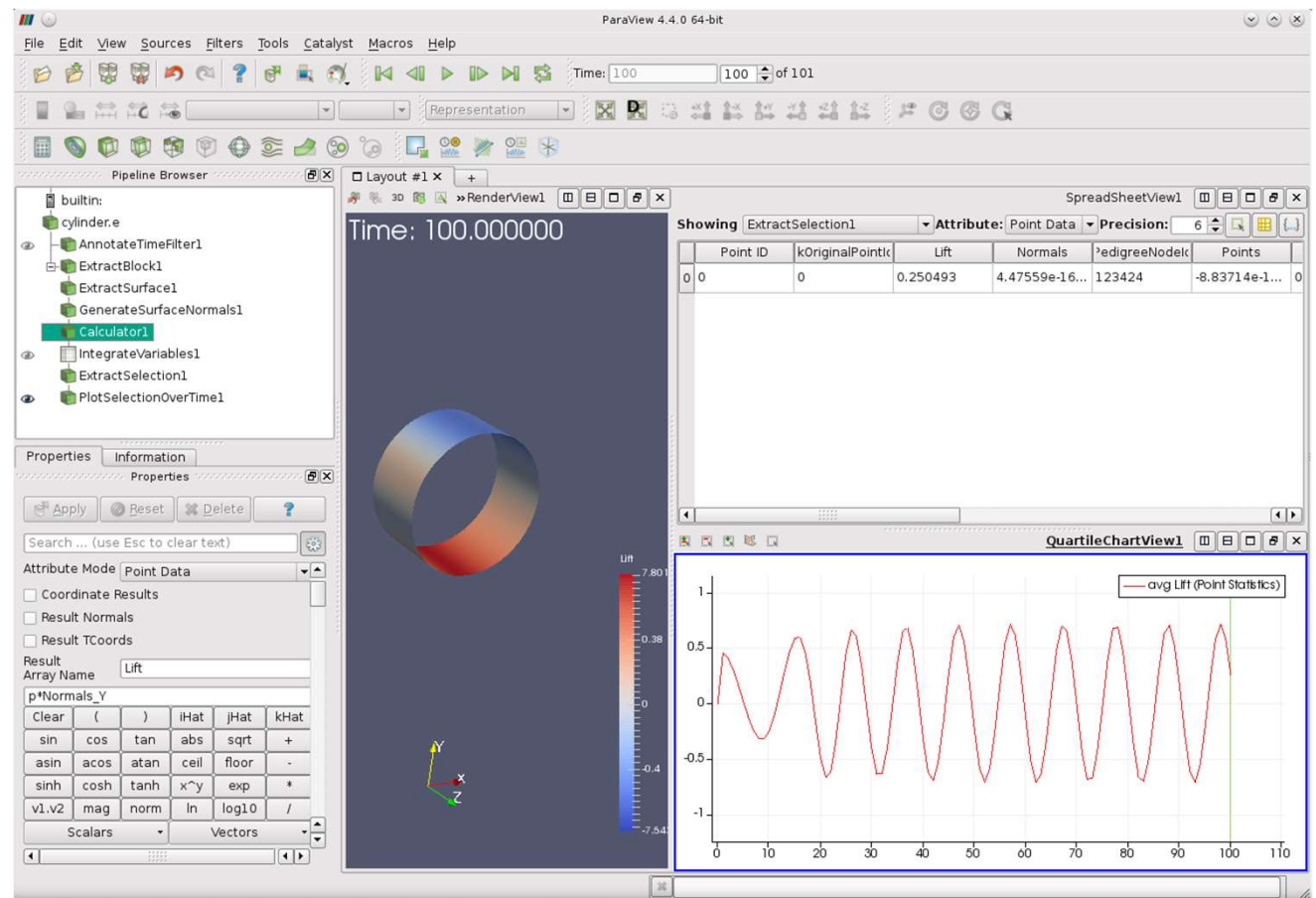
Point ID	Lift	Normals	PedigreeNodeID	Points	U
0	0	0.250493	4.47559e-16...	123424	-8.83714e-1...



# Scientific visualization with paraFoam/ParaView

## Computing the forces on the cylinder

- Select the object `ExtractSelection1`, and from the menu `Filters` → `Alphabetical` or the toolbar, select the `Plot Selection Over Time` filter 





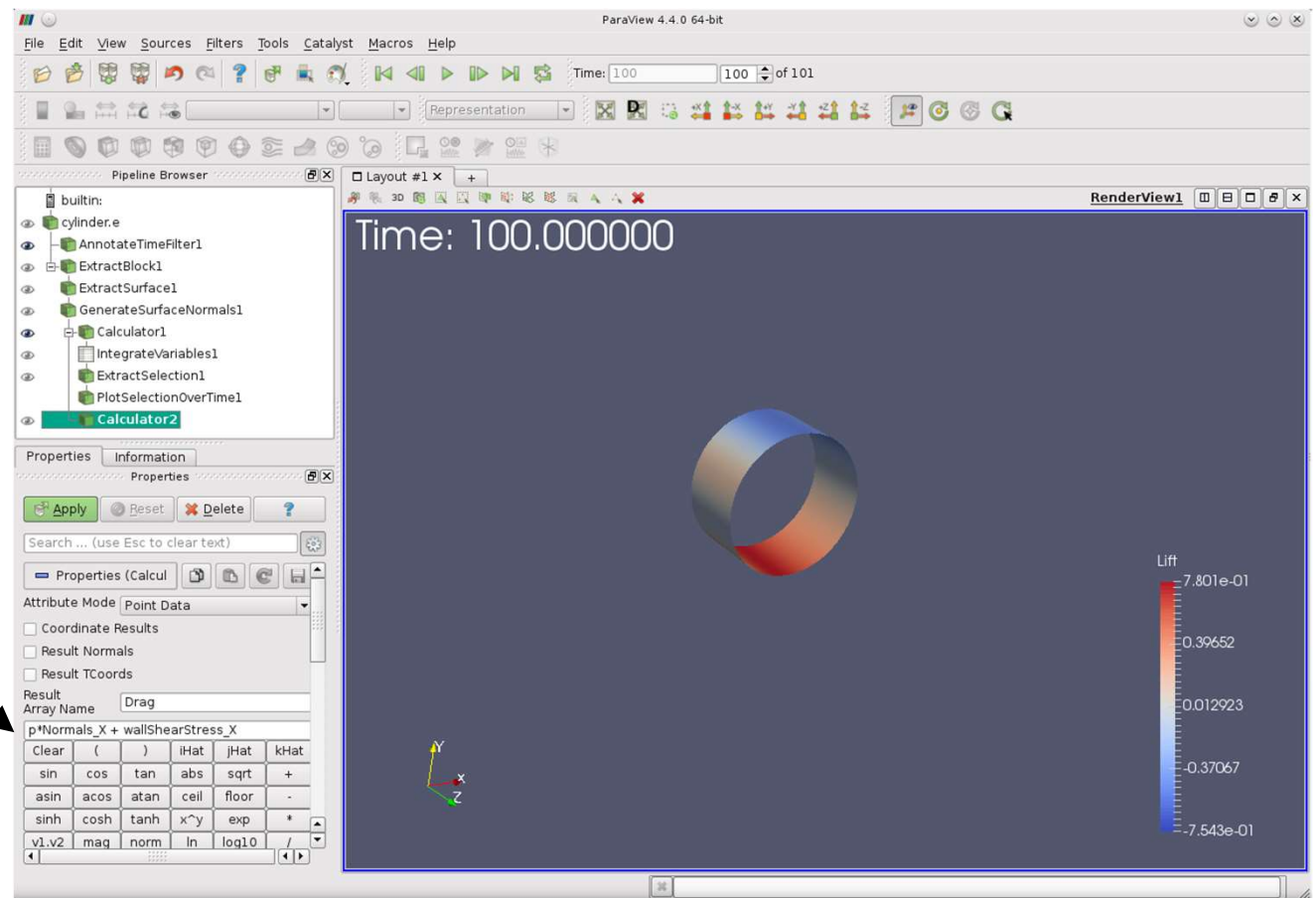
# Scientific visualization with paraFoam/ParaView

## Computing the forces on the cylinder

- Compute the horizontal force (drag) on the cylinder surface using the pressure and normals.
- Proceed in the same way as for lift.
- In this case we also add the wall shear stress in the X direction.

Remember, as we are using an incompressible solver, the pressure coming from OpenFOAM® is the modified pressure, so you need to multiply it by the reference density value, which is one in this case.

$$\text{Drag} = p * \text{Normal\_X} + \text{wallShearStress\_X}$$

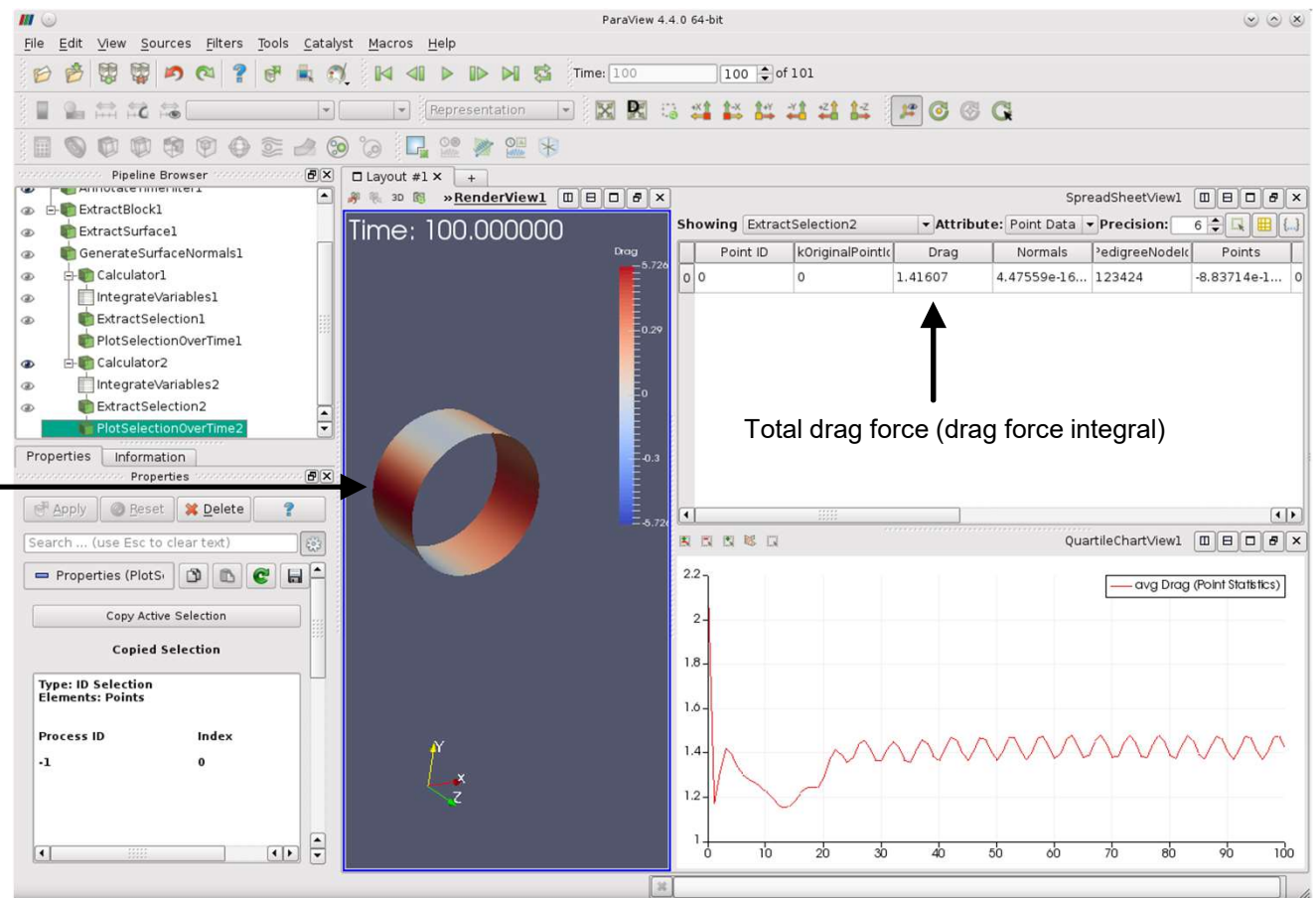


# Scientific visualization with paraFoam/ParaView

## Computing the forces on the cylinder

- Plot the computed drag force.
- In this case, you need to change the sign of the drag force in order to obtain the same result.

Cylinder colored by drag force distribution



# Scientific visualization with paraFoam/ParaView

## Animation of pressure field and drag force on the cylinder

